

The Following Rulebook is Revision 01/12

As of the publishing date of Jan. 2012, most revisions and updates have been downloaded.

Note: Whenever a page does not indicate that it is “Continued next page”, that is the end of that subsection. There are ten (10) subsections in each competition section.

All pages with Any changes will have a revised footer (i.e. REV 10.09)

Change history since June, 2008

Change Date	Change Made
10/2009	Updated Forms Appendix A, & added Appendix Preamble
	Amended Appendix B Movement List to reflect changes made by Callerlab.
	Added Appendix D & E
11/2009	Corrected Typo in 2220 (Dropback)
	Corrected Rule 4320
	Amended Rules 4350 & 4362 to allow digital cue sheets submissions
	Suspended caller restrictions Rule 7220
	Removed Novice mysteries from Appendix D
	Corrected Preteen Mysteries – removed preliminary reference
09/2010	Modified Appendix E-7 Chart
	Amended Rule 4332, 4350, 4560, 4734, 5560, 6560
01/2011	Suspended Rule 2220 & 5220
	Removed Part Rule 7220
11/2011	Removed Expired Suspensions Rule 2220, 2240, 5240
	Amended Rule 2560, 4620, 6551, 6731
	Removed Rule 4631 & 4970
	Suspended Rule 6220 & 6232
	Added/Amended Rules 6320 – 6363; 6620, 6621
	Added Rules 6462, 6463, 6830, 6831
01/2012	Amended Appendix B Movement List to reflect changes made by Callerlab.
	Amended Rule 2440, 6323, 6621, 8820
	Amended Appendix D

Preamble to Rule Book.
PNTSDF rule book.

Pacific Northwest Teen Square Dance Festival
P.N.T.S.D.F.

The Pacific Northwest Teen Square Dance Festival provides opportunities for young people up to and including 19 years of age to meet and enjoy competition in Square Dancing, Calling, Round Dancing and Cueing along with those up to and including 23 years of age in Exhibition Dancing.

This Festival has been held annually since 1950 at various locations in the lower mainland areas of British Columbia.

In 1975, the Festival was held for the first time in the Seattle Area of Washington. In 1976, the festival was returned to the British Columbia area, and since then has been held predominantly in Canada with an occasional year in Washington. In 1998, Eugene Oregon hosted the 49th Festival before it returned to British Columbia, where it originated.

The Festival was originally sponsored by the Teen Town organization, but in recent years adult guidance in the organization has come mainly from interested square dancers and leaders from both sides of the border. These people are strictly volunteers as the PNTSDF has no paid administrative positions.

Varying categories and levels of competition are provided, ranging from easy to very challenging and the award structure is arranged so as to provide a maximum of recognition for sincere effort at every level.

It is not necessarily how much a competitor knows about square dancing, but how well they can do those things they already know. As explained in this quote, taken from the monthly issues of Sets in Order, "The object of the game is not simply to get from point 'X' to point 'Y' in as few steps as possible, but to cover the distance smoothly, comfortably and to the beat of the music. Rough dancing is not good dancing. Good dancing is smooth and effortless, allowing time for pleasure as one goes along."

Most entries come from British Columbia and the State of Washington, and more recently Alberta and the States of Oregon and Alaska, but are welcome from anywhere. Any organization, group or school that can assemble and train an entry is cordially invited to take part.

The rules and requirements in this book have been made as simple as possible, but prospective entrants who may be unfamiliar with the terminology are welcome to contact the appropriate committee for clarification on any point. Committees will also supply entry forms, housing information, etcetera upon request.

TABLE OF CONTENTS

This rulebook contains several sections. Each section is specific to a given category of competition or the Festival's administration. A general rule may be repeated in specific sections for the purpose of eliminating any need to "flip" through the book.

The Layout of the book is set in a codified, standard format. We are striving to maintain consistency throughout the book. Should you find anything that seems to conflict with the codification standard, please bring it to the Rulebook Committee's attention in writing. Thank you!

General Codification Layout

The THOUSANDS digit (section) is the most general category:

- 1000 = General Eligibility
- 2000 = Square Dancing Competition
- 3000 = [For Future Use]
- 4000 = Calling Competition
- 5000 = Round Dance Competition
- 6000 = Cueing Competition
- 7000 = Exhibition Competition
- 8000 = General Policies
- 9000 = Administration of the PNTSDF
- 10,000 = Awards: General

The HUNDREDS digits (subsections) within each COMPETITION section are standardized:

- 000 = General Performance / Overview of the category.
- 100 = Competitor: Definition, Specific Eligibility & Alternates
- 200 = Categories of Competition within the Section
- 300 = Round ONE: Definition, Requirements & Guidelines
- 400 = Further Rounds of Competition within the Section
- 500 = Judging related to the Section
- 600 = Scoring methods related to the Section
- 700 = Terminology Specific to the Section
- 800 = Policies Specific to the Section
- 900 = Awards Specific to the Section

The TENS & ONES digits are used to sequence each rule.

Should you need to specify a specific line in a rule, 4101.4.6 would tell the Rulebook Committee that you have a concern about

Rule # 4101
Line 4
Word number 6.

This is not generally used within the representatives' meetings, but is available for anyone who chooses to utilize the system.

APPENDIX TABLES

Extra Information is included in the rulebook as guidelines and instructional helps. This information is in the Appendix sections. These sections are usually tied to a specific category of competition.

Appendix "A": Administration: List of Deadlines, Entry Forms.

Appendix "B": Square Dance: Movement Definitions, Lists of Basic Movements, Alternate Figures

Appendix "C": Round Dance: Hash Lists

Appendix "D": Competition Flow Charts

Appendix "E": Committee Job Descriptions

Appendix "F": BLANK

1000) General Eligibility

HEREAFTER, MASCULINE PRONOUNS SHOULD BE READ AS INCLUDING THE FEMININE.

NOTE:

More specific eligibility requirements for competitors are listed under each category of competition. This Section is for general, overall eligibility requirements.

1001) Eligibility: Basic Entrance Requirements

The PNTSDF is primarily a Square Dance oriented Festival. Our main thrust is to further Square Dancing and its related activities.

To compete in the PNTSDF, a minimum of one "Team" of Square Dancers is required. ("Team" is defined elsewhere.)

1002) Eligibility: Individual Affiliation

An individual must be a member of at least one recognized Club participating in the PNTSDF.

An individual may be a member of more than one recognized Club.

"Teams" may be made up of more than one Club affiliation.

Regulation of this situation is left up to the Clubs involved.

1010) Eligibility: Basic Club Recognition

To compete in the PNTSDF, a basic "Team" must belong to a "Club" defined as follows (the generic term "Club" will be used throughout the rulebook):

- 1) A privately operated (either club run or caller run) organization which meets for the express purpose of furthering square dancing. Usually a square dance club retains a caller to teach and perform the dance but to be recognized as a Square Dance Club a caller is not required. This may include, but is not limited to, "regular" Square Dance Clubs, Caller operated Clubs, Tape Clubs, etc.. Or...
- 2) A Community sponsored organization which meets for the purpose of furthering square dancing and it's activities. This may include, but is not limited to, Schools, Community Centers, Beneficial Organizations, etc. Or...
- 3) Groups approved by the PNTSDF representatives, not covered by the above regulations, voted upon at any regular PNTSDF representatives' meeting.

1020) Registration Forms: Submissions

Only the official Club Representative shall Submit Registration and other Forms and be the sole contact person.

1050) Eligibility: General Participation in Competition

Everyone entering into competition does so as a competitor.

1051) Eligibility: Proof of

The burden of proof of eligibility is on the advisor/caller.

Proof of the following may be helpful to have on hand:

1) Age

It is recommended that proof of age be available for all entrants.

2) Previous participation in the PNTSDF or similar festivals.

Please be prepared to defend Category placement (capacity) for any individual. Failure to comply could mean disqualification of the “Dancer”, "Caller", “Cuer”, **and/or** “Couple”, "Team", “Exhibition”.

Limits of Category Regression are designated by the PNTSDF.

1052) Eligibility: Challenge of

Any competitor or adult advisor/caller may challenge the eligibility of any competitor(s), in writing, to the Chief Judge who may either suspend competition or withhold awards from the individual(s) challenged until satisfactory proof of eligibility is given.

1053) Eligibility: Individual competitor's eligibility limitations

An individual may compete only in one capacity in each of: Square Dancing, Square Dance Calling, Round Dancing, Round Dance Cueing, and Exhibition Dancing.

Policy: A competing Caller may, if eligible, dance either with his own Team wherever he is not actually calling for them, or with some other Team, but will not be allowed to dance with more than one Team.

[END OF SECTION]

2000) Square Dancing Competitor Regulations

NOTE:

Performance requirements are intended to test the dancers' knowledge of basic movements of square dancing as demonstrated by their ability to respond gracefully and accurately to calls.

2001) Sq Dnc: Basic Category Determination

The level of competition within the Categories is based on the number and complexity of basic movements which entrants may be called upon to perform. These moves are detailed in the current published Callerlab Lists and under **Appendix "B": List of Basic Movements.**

2002) Sq Dnc: Minimum Requirement

All Teams shall dance three singing calls.

Higher Categories shall continue on and dance to one or more patter calls, usually pre-recorded on tape, or other acceptable audio recordings.

2100) Square Dance Team

NOTE:

Although a Square Dance Team is defined as including a Caller, regulations in this section refer to the dancers. The Caller shall be subject to the regulations under **section 4000 "Square Dance Calling Regulations"**

2110) Sq Dnc: Basic Team Definition

An entry in the Square Dance competition shall consist of 4 couples (4 boys and 4 girls) and a Caller (boy or girl). This unit shall be referred to hereafter as a "Team".

2111) Sq Dnc: Team Definition: Extraordinary Circumstances [09/02]

In extraordinary circumstances and at the March meeting, the Committee has the right to accept a square of a 5/3 boy and girl (or girl and boy) ratio of eligible dancers. [09/04] [Modified 09/06]

2115) Sq Dnc: Club Affiliation

To compete in the PNTSDF, a Square Dancing competitor must be registered in a "Team" as a square dancer or alternate. ("Team" is defined elsewhere.) All Square Dance entrants must be members of a participating Square Dance Club.

2120) Sq Dnc: Mystery Team Registration

The names listed on the square dance entry form will comprise the Team that will advance to further rounds of competition, provided that each member in the Team has danced in Round One of the competition. [See rule 1020]

2130) Sq Dnc: Minimum Team: Advancement to Further Rounds

To continue to further rounds in Square Dancing, a Team must maintain at least 4 of the same Team members dancing all positions of Round One: Display Round. This is to facilitate the cycling of alternate dancers thru the Display Round while maintaining the integrity of a Team.

2140) Sq Dnc: Alternate Dancers

It is recommended that at the time of entry organizations have alternate (spare) dancers available in the event of illness or accident.

Note: Alternates must meet all eligibility requirements.

2141) Sq Dnc: Alternates: General Participation

A dancer who is standing by as an alternate (spare) for a Square Dance Team may dance in place of some other competing dancer even if not actually needed.

2142) Sq Dnc: Alternates: Mystery Round Participation

To dance in Mystery rounds, an alternate must also have competed in Round One.

2150) Sq Dnc: Alternates: Exceptions to Eligibility

Exceptions to the above requirements for alternates (spares) may be made on application to the Chief Square Dance Judge where it can be shown that genuinely unforeseen circumstances will otherwise prevent the participation of a group (Team) despite reasonable effort to provide adequate spares. [See rule 1050]

2160) Sq Dnc: Square Dance Category Participant Shortfall. [See Rule 4160]

2170) Sq Dnc: No caller; "Ghost Entry"

Any extra squares that do not have a Caller, therefore not meeting the requirements of a Team, will not be permitted to dance in competition as a "ghost entry".

2200) Square Dancing Categories

2210) Sq Dnc: Category: Overlapping

In square dancing, there are 6 distinct Categories that cannot overlap in competition awards. They are: **Preteen Novice, Preteen, Novice, Junior, Intermediate, and Senior.**

For example: A Novice cannot win a Junior award, nor can an Intermediate win a Preteen award.

2220) Square Dancing: List of Categories

Preteen Novice:

All entrants can be up to and including 12 years of age, as of May 1st in the year of the Festival.

Entrants will be eligible for Preteen Novice awards if they have never previously competed in a capacity concerned with the Pacific Northwest Teen Festival or any comparable competitive Festival with the exception of those previously entered in the Introductory (School) Category.

Preteen Novices will only compete against other Preteen Novice competitors except where rule 2240 applies.

Preteen Novice entrants do not compete for "Grand Champion" awards.

Preteen:

All entrants can be up to and including 12 years of age as of May 1st in the year of the Festival.

A maximum of two (2) 13 year old dancers per square [09/05], can dance as preteens, and will be considered as dropbacks under rule 2240. [09/03]

Preteens may dance in teen categories but will lose their eligibility for Preteen categories, except as dropbacks per rule 2240. [09/03]

Preteens shall retain their Preteen age status even if they have experience in Teen categories. [03/08]

Novice:

All entrants must be 12 to 19 years of age, inclusive, as of May 1st in the year of the Festival.

Entrants will be eligible for novice awards if they have never previously competed in a capacity concerned with the Pacific Northwest Teen Festival or any comparable competitive Festival with the exception of those previously entered in the Introductory (School) Category.

Novices will only compete against other Novice competitors except where rule 2240 applies.

Novice entrants do not compete for "Grand Champion" awards.

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2220) Square Dance Categories, (continued)

Junior:

All entrants must be 12 to 19 years of age, inclusive, as of May 1st in the year of the Festival.

~~The individual members of a Team, who danced in mysteries, [09/03] and who win Champion in Junior Category must, in subsequent years, move up to the Intermediate Category or higher or must be counted as an Intermediate dancer if they dance in a Junior Square as a dancer with Intermediate mystery experience. SUSPENDED [09/10]~~

Intermediate:

All entrants must be 13 to 19 years of age, inclusive, as of May 1st in the year of the Festival.

~~The individual members of a Team, who danced in mysteries, [09/03] and who win Champion in Intermediate Category must, in subsequent years, move up to the Senior Category or must be counted as a Senior if they dance in an Intermediate Square as a dancer with Senior mystery experience. SUSPENDED [09/10]~~

Note: The distinction between Junior and Intermediate is more the expected level of accomplishment than in any age requirement.

Senior:

All entrants must be 14 to 19 years of age, inclusive, as of May 1st in the year of the Festival.

Note: The distinction between Intermediate and Senior is more the expected level of accomplishment than in any age requirement.

2222) Sq Dnc: Categories, "21 Year Olds" [09/05]

Upper age limit may be extended to 21 where a 20 year old and/or 21 year old dancer would only be eligible for the highest category available.

A maximum of two 21 year olds per square will be allowed. [09/05]

2230) Sq Dnc: Categories, "Personal Choice Option"

The above eligibility requirements will not prevent an individual or square from competing in a higher Category, if so desired, providing all other requirements are met.

[Continued next page]

2240) Sq Dnc: Experience Exceptions: Category Regression

Preteen Novice:

Preteen Novice dancing Teams will remain eligible for Preteen Novice awards if no more than 3 of the dancers on the Team have had previous Festival experience in the Preteen Category, provided that no more than 2 Preteen experienced dancers are on the floor at the same time.

Preteen:

Preteen dancing Teams are eligible for Preteen awards if no more than 3 of the dancers on the team have previous Junior experience at any level, provided that no more than 2 teen experienced dancers are on the floor at the same time. [09/03] Preteens shall retain their preteen age status even if they have experience in teen categories. [03/09]

Novice:

Novice dancing Teams will remain eligible for Novice awards if no more than 3 of the dancers on the Team have had previous Festival experience in the Junior Category, provided that no more than 2 experienced dancers are on the floor at the same time.

Junior:

Junior dancing Teams will remain eligible for Junior awards if no more than 3 of the dancers on the Team have had previous Festival mystery experience in the Intermediate Category provided that no more than 2 Intermediate experienced dancers are on the floor at the same time. Dancers who are forced to move into the Intermediate Category because of a previous Junior First Place win, will be considered to have had previous Festival experience in the Intermediate Category.

Note: In the event there is no Intermediate category, substitute Senior for the word Intermediate in this section.

Intermediate:

Intermediate dancing Teams will remain eligible for Intermediate awards if no more than 3 of the dancers on the Team have had previous Festival mystery experience in the Senior Category provided that no more than 2 Senior experienced dancers are on the floor at the same time. Dancers, who are forced to move into the Senior Category because of a previous Intermediate First Place win, will be considered to have had previous Festival experience in the Senior Category.

2300) Sq Dnc: Round One: Display

2310) Sq Dnc: Round One Definition: Display Round

The portion of the Festival in which all competing Square Dance Teams dance their required (Compulsory) three standard singing calls shall be referred to as "Round One" or the "Display Round".

2320) Sq Dnc: Round One Performance: Display (Compulsories)

Each Team shall be required to dance three standard singing calls.

Of these, the Team's display square shall be prepared and rehearsed in advance and called by the Team's own Caller.

The other two calls will be danced to the calling of other competing Callers calling to their Teams.

At the discretion of the Festival Coordinator, and with approval of the Chief Square Dance Judge, a warm up (Fourth) standard singing call may be danced. Where possible this non-judged display square will be called by a "Solo" caller. [See rule 4170]

No display [06/08] team shall be judged while a "Solo" caller is calling. [06/01]

No team shall be judged while a "Solo" caller is calling except when the "Solo" caller is fulfilling the "ghost caller" requirement in rule 4160. [06/08]

In the event a warm up position is offered, Competitors will be allowed to dance only once prior to being judged.

2380) Sq Dnc: Round One: Deviation from Standard Procedures

Any changes to Round One listed above may be at the discretion of the Chief Square Dance Judge or the programming committee, and must be approved by the Chief Square Dance Judge.

2400) Square Dance Mystery: Further Rounds

2410) Sq Dnc: Mystery Call, Basic Definition

A pre-recorded cassette tape, compact disc, (or equivalent) of a competent caller calling a patter call comprised of movements taken from the **List of Basic Movements** except where limitations expressly prevent such. See rule 2830 for content guidelines for individual Categories.

(See **Appendix "B"** for specific Categories of Square Dance competition. The Mystery shall be challenging and contain **All Position Dancing (APD)** movements, where applicable.)

2420) Sq Dnc: Rounds Two & Three Definition, Mystery Call

Rounds 2 & 3 shall consist of Mystery Square Dances done to Pre-Recorded Patter Recordings. These are recorded patter calls using basic movements, listed in Appendix "B".

For purposes of Square Dance competition, mystery calls shall consist of patter calls adhering closely to the above descriptions.

2421) Sq Dnc: Rounds Two & Three: Method of Competition

The Mystery Recordings are played to up to four (4) Square Dance Teams at a time, preferably three (3) per flight. Each Team in a Round shall dance to the same Recording. Multiple "flights" may be necessary to provide for each Round.

2440) Sq Dnc: Team Advancement

- a) ~~Following Round One, the six (6) squares with the highest score in the **Preteen** Category shall advance to Round Three.~~ [SUSPENDED 09/11]
- b) All **Junior, Intermediate** and **Senior** squares must advance to Round Two.
- c) ~~Following Round Two, the six (6) squares with the highest aggregate score in the **Junior, Intermediate** and **Senior** Categories shall advance to Round Three.~~ [SUSPENDED 09/11]
- d) All squares shall advance to Final Mysteries unless a square chooses to withdraw from Round Three.

2450) Sq Dnc: Mystery Rounds: Isolation of Teams

Teams dancing in the same Category of Mystery competition are required to wait their turn in a location where they cannot hear these calls. It is recommended that whenever Round Dance Hash and Square Dance Mysteries are scheduled simultaneously, there be more than one isolation hall to accommodate contestants in both disciplines who have completed one portion but not the other.

[Continued next page]

2480) Sq Dnc: Deviation from Standard Procedures

Any changes to Further Rounds listed above may be at the discretion of the Chief Square Dance Judge or the programming committee, and must be approved by the Chief Square Dance Judge.

2490) Sq Dnc: Mystery Recordings, Secrecy Requirement

Recordings are made by a caller whose identity, prior to presentation of the recording at Festival, is not revealed to the contestants. It is essential in this part of the competition that no dancer has prior knowledge of the calls or caller before actually dancing the Recordings in competition.

2491) Sq Dnc: Mystery, Disqualification

Any attempt to obtain prior knowledge of the contents of the Mystery Recordings, or to reveal any information to Teams in seclusion, or any activity by anyone which could otherwise compromise the secrecy of the Mystery Round shall result in the disqualification of the Square Dance Team(s) involved.

2500) Square Dancing: Judging

2510) Sq Dnc: Judging of Teams

Competing Square Dance Teams will be judged as a team, not as individuals.

2520) Sq Dnc: Selection of Judges

The current Festival Coordinator will instruct the current Chief Square Dance Judge to select the Square Dance Judges on as broad a basis as possible, including judges from all countries represented by the competing Teams.

2530) Sq Dnc: Judges, Round One (Display)

There shall be 2 Judges per Team competing.

Traditionally there are 3 sets of Judges on the floor as there are usually 3 Teams competing per flight. This number will be allowed to vary but the ratio should stay the same of Judges: Team.

2531) Cue Sheet Checker: Location Of And Duty Of...

The "Cue Sheet Checker" will be situated in a location that is visible to the Judges on the floor.

The Festival Day Committee will place a "spotter" at each Judges' table to watch the Cue Sheet Checker for an indication that the competing Caller has made an error or deviated from the actual written choreography. [See rule 4710]

The spotter's job is to inform the Judges that an **error** has been made.

The Festival Day Committee will instruct their Judges that when an error is made by the Caller, they are to take this into consideration **and judge the dancers accordingly**.

It will be allowable, if it proves feasible; to eliminate the spotters and replace them via some type of electronic means to signal the Dance Judges on their table top.

2532) Sq Dnc: Timing Judges: Rounds Two & Three

There shall be 5 Judges, with Stopwatches, timing each Team competing in Rounds Two and/or Three (Mystery Calls competition).

2533) Sq Dnc: Mystery Recordings: Chief Timer

One Chief Timer shall compile the times for each Team and record them for scorekeeping purposes.

2534) Sq Dnc: Other Judges: Rounds Two & Three

There are 3 other Judges who judge the categories of **Rhythm and Grace**, **Enjoyment**, and **Posture and Styling**; one Judge for each category.

Each Judge evaluates only one of the categories listed and shall therefore judge each of the Teams dancing during the flight. (i.e.: The Enjoyment Judge scores all three Teams at the same time during a flight of mysteries.) This holds true for all three Judges, that they shall eventually judge all Teams competing in a given division of the Mystery Rounds (i.e.: They will judge all of the Junior division).

[Continued next page]

2540) Sq Dnc: Judges, Location Of

For each competing Team in Round One, Judges for each Team are placed at a single table located near the Team to be observed, in a spot that has no obstruction or distractions between the Judges and the Team being evaluated. The Square Dance Judges are separated from each other, thus preventing communication between the two, by the placement of the Calling Judge who is sitting between them. This would make a SJ, CJ, SJ placement at the table.

In Rounds Two and Three the other judges may be placed at a single table where they can observe all competing teams without obstruction or distraction between the Judges and the Teams being evaluated.

Judges are not allowed to communicate in any way during the evaluation of Teams.

2550) Sq Dnc: Judging Guidelines: "Bench Marking"

All Square Dance Judges will be instructed to award each category of judging with a Six (6) to begin each round, and remove one point per deviation from accuracy or add one point per proficiency of performance.

2551) Sq Dnc: Timing: Judges Preview Requirements (Mystery)

The Chief Judge shall, as soon as possible, have all Timing Judges dance the Mystery Recordings and familiarize themselves with the movements in them.

2560) Sq Dnc: Judge Policy: Conflict of Interest

No chosen Square Dance Judge or the Square Dance Chief Judge shall be involved with teen competitors in the teaching or grooming of any competitor(s) for a period of one year prior to their appointment as judge. Any contact with competitor(s) must be perceived to be impartial [09/10]

Any former PNTSDF Square Dance competitor may not be appointed judge for a period of two years after their final participation in the PNTSDF Square Dance division.

2600) Scoring Procedures: Square Dancing

2610) Sq Dnc: Scoring: General

Competitors in all Categories perform three singing call dances during Round One. Competitors in all but the Novice Categories perform patter call dances (Mystery) during Round 2. Scoring methods and advancement are covered in other Sections.

2620) Square Dance Scoring, Round One

Points are awarded for: Rhythm, Enjoyment, Ability To Follow The Call, Posture, and Styling.

The total possible for any Team is 370 points, approximately 60% of which are for the side positions and 40% of which is for the prepared Display Square.

	<u>Positions 1 & 3</u>		<u>Position 2: Display</u>	
	<u>Multiple Factor</u>	<u>Maximum Points</u>	<u>Multiple Factor</u>	<u>Maximum Points</u>
Rhythm	1	10	3	30
Enjoyment	2	20	5	50
Ability To Follow Call	4	40	1	10
Posture	2	20	2	20
Styling	2	<u>20</u>	4	40
Maximum points possible / round-->		110		150
		(x2)		

The table above illustrates the maximum points possible for each category. Each Judge will award up to 10 points for each category. The Scorekeepers will then multiply each category by the factors listed above to derive a total for that category.

An illustrated score sheet for Round One might look as follows:

<i>Round One</i>	<i>Judges Score</i>			<i>Product Score</i>			<u>Totals</u>
	<u>Position #</u>			<u>Position #</u>			
	<u>1</u>	<u>2</u>	<u>3</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>All</u>
Rhythm	8	8	7	8	24	7	39
Enjoyment	6	8	7	12	40	14	66
Ability To Follow Call	9	9	9	36	9	36	81
Posture	7	8	8	14	16	16	46
Styling	8	8	8	<u>16</u>	<u>32</u>	<u>16</u>	<u>64</u>
Totals-->				86	121	89	296

To calculate the above system, in the "Rhythm" category you take the Judge's score of 8 in position #1, multiply it by the factor listed in the table above to derive the product of 8 in Product Score Position #1. In the same regard, Position #2 for "Rhythm" is 8 times 3 to get the product of 24, and so on.

[Continued next page]

2630) Square Dance Scoring, Rounds 2 & 3

The total number of **seconds** during which a Team is dancing accurately will be counted directly as points. The time registered with the Chief Timer shall be converted to a value of one point per second.

Of the 5 values derived, the High and Low scores shall be "thrown out" and the remaining scores shall be used. Exception: Where possible no less than three (3) times will be averaged.

Extra points will also be awarded for **Rhythm and Grace, Enjoyment, and Posture and Styling**, for a possible 50 points.

To continue the illustration from the previous paragraphs:

Round 2	Timer Number						
	1	2	3	4	5		
Time in Seconds							
Totaled, adjusted, averaged	277	354	342	496	317	= 1013/3	= 338
Extra Points: Totaled		11	14	7			<u>32</u>
Round Total							370
Balance brought forward from Round 1 ----->							<u>296</u>
Total through Round 2 ----->							666

Round 3	Timer Number						
	1	2	3	4	5		
Time in Seconds							
Totaled, adjusted, averaged	188	308	294	281	307	= 822/3	= 294
Extra Points: Totaled		14	14	6			<u>34</u>
Round Total							328
Balance brought forward from Round 2 ----->							<u>666</u>
Total through Round 3 ----->							994

2631) Basic Mystery Scoring

Scoring in Mystery Square competition is based largely on stopwatch timing of the periods during which dancers are responding accurately to the calls given.

A Mystery Square will not be considered broken down if the dancers are out of sequence or in "Arky" position, i.e.: two girls dancing together when it should be two boys, are not broken down providing they are dancing correctly to the given calls.

2640) Scoring for Categories of Competition (See also Section 2900)

The total score for a Team is a cumulative total of the score for all required Rounds, as defined in Sections 2300 and 2400. For each Category, these Rounds are:

Preteen Novice and Novice	Round 1 Only
Preteen	Round 1 (Top Six) + 3 Total [06/08]
Junior, Intermediate and Senior	Round 1 + 2 + 3 (Top Six) Total

[Continued next page]

2660) Square Dance Score Calculation Form

2700) Square Dance Terminology

2710) Square Dancing Definition, General

Basically, a square dance routine done to a melody, the metre and sequence of steps being arranged so as to suit that melody.

2720) Singing Call Definition, [See Rules 4321 & 4710]

Patter Call Definition [See Rule 4720]

2730) Sq Dnc: Competency

Dancers will be rated on their abilities in Rhythm, Enjoyment, Ability to Follow the Call, Posture, and Styling.

2731) Rhythm:

The ability of the square or individual dancers to correctly do the call and dance or move their feet and hands with the beat of the music.

2732) Enjoyment:

The dancers' apparent pleasure in dancing and shall be judged more by their actions than by just having a smile on their face.

2733) Ability to follow the call:

The ability of the dancers to do the call effortlessly and correctly in time with the music.

2734) Posture:

The correct posture of the dancers shall be in a comfortable, straight position, not a slouched, hipshot position. However, a physical handicap will not be judged for an incorrect position when it is not possible to have correct posture.

2735) Styling:

Doing the given call smoothly, effortlessly and comfortably in time with the music, with the entire square working together. Extra flourishes shall be taken into consideration.

2800) Square Dance Competition Policies

2801) Sq. Dancing Support: Dancer Availability for Calling Competition

In addition to such dancing as is required for their level of competition, all dancers have an obligation to be available throughout the Festival to make up squares for the various Rounds of the calling competition:

- 1) There shall be three squares on the floor directly in front of the stage, made up of club level dancers, Preteen, Junior, Intermediate and Senior competitors and/or Club Advisors dressed in square dance attire.
- 2) Composition of squares shall be mixed as to group affiliation.
- 3) Dancing shall be competition styling and only eligible dancers can be in the front three squares. An eligible dancer is defined as a Square Dancer who has the ability to dance the full Callerlab Mainstream List.

2802) Square Dancing: Side Pos., Dancing to Own Caller

In Square Dance competition, Round One, Teams competing at either of the 2 side positions, but dancing to their own club competitor Caller, shall be penalized three points per position.

The Team will not be penalized in the event of a programming error.

CONTINGENCY: If the Category is short of entries to compose a flight from 3 different clubs, a "Contingency Ghost Square" may be substituted at the discretion of the Festival Day Committee and/or the Festival Coordinator.

2803) Square Movement Limitation

All couples moving onto the floor, moving to the Display Position, moving to the third position and moving off of the floor will do so in standard couple position, promenade one full promenade and stop at home.

Flourishes are allowable provided that they do NOT take any more time than a standard promenade as outlined above.

2810) Sq Dnc: Movement List: Changes to

Individual movements may be added, deleted or changed by a majority vote at any given PNTSDF meeting, with the exception of the Representative's meeting held the day before competition. [See rule 2001]

These amendments will become effective in June of the dance year immediately following the dance year in which the changes were implemented.

2811) Sq Dnc: Mystery Recordings: Acquisition of

It shall be the responsibility of the Festival Coordinator to acquire, or direct the Chief Square Dance Judge or other delegate to acquire, the Mystery Recordings in accordance with the guidelines set forth elsewhere in this rulebook.

2812) Sq Dnc Mystery Recordings: Production Deadline

Mystery square dance recordings shall be made well in advance of competition and presented to the Chief Square Dance Judge no later than April 1st.

[Continued next page]

2813) Sq Dnc Mystery Recordings: Production Requirements

Mystery tapes, compact discs (or equivalent recordings) are **required** to be recorded in stereo with the voice on one track and music on the other.

2814) Sq Dnc Mystery Recordings: Production Recommendations

It is a recommendation of the PNTSDF Committee that all movements in the appropriate Categories be used.

2815) Sq Dnc: Mystery Recordings, Time Limitations:

Preteen

The Mystery Recording shall be between 7 and 8 minutes in length for **Final**. [06/08]

Junior and Intermediate

The Mystery Recordings shall be between 4 and 6 minutes in length for **Preliminary** and between 8 and 10 minutes in length for **Final**.

Senior

The Mystery Recordings shall be between 8 and 10 minutes in length for **Preliminary** and between 10 and 12 minutes in length for **Final**.

2816) Sq Dnc: Mystery Recordings: Rejection Of

If the Recordings are found to be unsatisfactory by the Chief Judge, it will be responsibility of the Chief Square Dance Judge to secure other means of presenting Mystery calls; either by acquiring new Mystery Recordings or by some other means.

2830) Sq Dnc: Mystery Recording, Difficulty of Content Guideline:

The following is a guide to the caller creating the Mystery Recordings for the PNTSDF.

The method outlined below is to assure accurate evaluation of ability while affording an encouraging experience for our youth. The percentages are for content of patter in relation to the time allotted for a given Category. We desire to build confidence and alleviate nervousness, while offering a challenge in the middle portion and then close by having everyone a winner.

Timing is of critical importance. The opening credo of the PNTSDF states that "The object of the game is not simply to get from point X to point Y in as few steps as possible, but to cover the distance smoothly, comfortably and to the beat of the music..." Please be accurate with your timing. Don't give too many beats for a move, but then again, don't shortchange the dancers either.

[Continued next page]

2830) Sq Dnc: Mystery Recording, difficulty of Content Guideline: (continued)

At NO time are extra helps acceptable in any Category. By extra helps we mean telling the contestants they are in lines or columns; have their original partner; "should be home"; etcetera. We expect them to know where they belong. **Please follow the limitations in the List of Basic Movements we provide.**

Category	Easy Opening	Tough Middle	Easy Closing
Preteen Final:	50%	25%	25%

50%) Open with easy sequence. The idea is for flow; easy "standard" choreography. No special cueing but plenty of places to recover with enough time to recover, maybe even some extra beats.

Give these 8-12 year olds time to get over their nervousness.

25%) Work into more difficult sequences, while staying within the guidelines provided in the List of Basic Movements. Use position work while maintaining flow. Keep fractionalization to a bare minimum: One to Three maximum for ENTIRE Mystery and then use on only the "super-basic" calls (a move they ALL should know perfectly).

In the past, we have "blown-away" our Preteens with choreography they could not handle. You almost can NOT be too easy.

Suggest throwing in easy "confidence builder" licks between toughies.

25%) Finish tape with EASY, STANDARD positioning, "everybody wins" choreography.

[Continued next page]

2830) Sq Dnc: Mystery Recording, difficulty of Content Guideline: (continued) [09/02]

Category	Easy Opening	Hard -----	Medium Middle	Hard -----	Easy Closing
Junior Preliminary & Final:					
Intermediate Preliminary & Final:	25%	20%	10%	20%	25%
Senior Preliminary & Final:					

25%) Start basic, standard "At-A-Dance" type of choreography.

Give time to get over nervousness. No extra cueing throughout.

50%) Work into more intricate choreography with varied positions. Feel free to work pretty hard here.

25%) Finish Mystery with good, smooth "winning" choreography.

Pretty much anything goes in the Final Mystery, but we would like you to consider the percentages listed. Use a lot of APD. Good flow. No helps! Proper timing throughout, no extra recovery for this round, it's the Final Mystery. This one decides the Category Champion Team.

Seniors dance a high level and are expected to know the lists from all positions. They are supposed to be the best so put them to the test.

2840) Sq Dnc: Categories: Minimum Team Requirement

In order for there to be a valid Square Dance competition a minimum of two Teams are required. In order for Champion Awards to be presented these Teams must successfully fulfill all of the requirements for their given category. When there is only one Team, only a First Place Trophy will be presented.

2850) Sq Dnc: Penalty for Late

If a Competing Square Dance Team is not available as needed, there will be a five minute warning announced in the appropriate hall, and where feasible in the other halls. If after 5 minutes have elapsed and the Square Dance Team is still not available a 5 point penalty will be assessed. After a total of 10 minutes has elapsed a further 10 points penalty will be assessed. After 15 minutes have elapsed a further 15 point penalty will be assessed. After a total of 20 minutes, the Square Dance Team will receive zero (0) for that round.

2900) Square Dance: Awards

2910) Sq Dnc: Preteen Novice Awards

Determined by cumulative scores for all 3 positions, Round One.

First (including single entry)

Second

Third

Additional Awards

Best Display

Determined on Round One, Pos 2: Best score.

2911) Sq Dnc: Preteen Awards

Determined by cumulative scores for all Rounds in Category.

Champion First (for single entry)

Second

Third

Additional Awards

Best Display

Determined on Round One, Pos 2: Best score.

2912) Sq Dnc: Novice Awards

Determined by cumulative scores for all 3 positions, Round One.

First (including single entry)

Second

Third

Additional Awards

Best Display

Determined on Round One, Pos 2: Best score.

[Continued next page]

2913) Sq Dnc: Junior Awards

Determined by cumulative scores for all Rounds in Category.

Champion First (for single entry)

Second

Third

Additional Awards

Best Display

Determined on Round One, Pos 2: Best score.

2914) Sq Dnc: Intermediate Awards

Determined by cumulative scores for all Rounds in Category.

Champion First (for single entry)

Second

Third

Additional Awards

Best Display

Determined on Round One, Pos 2: Best score.

2915) Sq Dnc: Senior Awards

Determined by cumulative scores for all Rounds in Category.

Champion First (for single entry)

Second

Third

Additional Awards

Best Display

Determined on Round One, Pos 2: Best score.

[END OF SECTION]

3000) This section reserved for future use.

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[END OF SECTION]

4000) Square Dance Calling Regulations

NOTE:

Performance requirements are intended to test the Caller's ability to elicit enjoyment and graceful, accurate responses from the dancers.

4001) Calling: Basic Category Determination

The levels of competition within the Categories are based on the numbers and types of square dance calls which entrants may be called upon to perform. These are detailed elsewhere within this rulebook.

4100) Calling: Team Definition, Eligibility & Alternates

Note:

Although a Square Dance Team is defined as including dancers, regulations in this section refer to the Caller. The dancers shall be subject to the regulations under Section 2000 (Square Dancing Competition Regulations)

4110) Calling: Definition

To enter in Calling competition, a boy or girl must be a member of a Team as defined under Section 1000 (General Eligibility), rule 2110, and this Section.

4115) Calling: Club Affiliation

To compete in the PNTSDF, a Square Dance Caller must be registered in a "Team" as a square dancer, alternate, or caller. ("Team" is defined elsewhere.) All Callers must be members of a participating Square Dance Club.

4120) Calling: Competitor Registration

The name listed on the square dance entry form as the Team Caller will qualify for calling. The Team Caller is not required to dance, but may dance subject to Sections 1000 and 2000. [See rule 1020] A Solo Caller must dance in a judged position in Round One. [See rule 2320]

4140) Calling: Alternate

A competing Caller, who is unexpectedly unable to compete, may be replaced by any other caller, satisfactory to the Chief Square Dance Judge, on a competing or non-competing basis. [See rule 4150]

NOTE: Alternates (Spares) must meet all eligibility requirements in order to compete.

4150) Calling: Non-Competitor Emergency Exception

No one enters as a non-competitor except in the case where a Caller is unexpectedly unable to compete in the event of illness or accident and there is no alternate readily available. The Festival Coordinator may then approve/appoint a replacement in a non-competitive status. [See rule 1050]

4151) Calling: Caller Participant Shortfall (Emergency exception)

The following guidelines shall be used to cover these situations:

- 1) The Caller and his recording must meet all eligibility requirements and other regulations pertaining to competition.
- 2) The Caller may call as a competitor or in a non-competitive status as negotiated by the Festival Coordinator. If the Caller chooses to compete, all regulations and entry fees are applicable.

[Continued next page]

4160) Calling: Square Dance Category Participant Shortfall

Occasionally a shortfall of Teams requires the Festival Coordinator to schedule a "Ghost Square" to be able to fulfil the requirements of a given Square Dance Category. The following guidelines shall be used to cover these situations:

- 1) The Festival Coordinator has the responsibility to appoint a caller to call for this "Ghost Square". It is the Festival Coordinator's responsibility to acquire the singing call recording needed (or delegate the responsibility) and the caller to be used.
- 2) This "Ghost" square has a non-competitive caller only, calling to an empty display position, using a singing call of the Festival Day Committee's, Coordinator's or Chief Square Dance Judge's choice. [see rule 2320 for exception] The selection of the singing call should be commensurate with the Category and must be approved by the Chief Square Dance Judge.

4170) Calling: Competitors Without a Square

Callers who do not have a competing square to call for, may qualify for calling as a Solo. This square does not have to be a "team" under rule 2110, but all four couples in this square must qualify under all other applicable sections and all dancers must be capable of dancing at the level of the category that the Solo Caller's singing call qualifies for.

In order to qualify as a Solo Caller, a competitor must have a minimum of one year's patter calling experience at the PNTSDF Festival.

Any extra Callers who do not have a square to call for, therefore not meeting the requirements of a Team, will not be permitted to call in competition as a "ghost entry."

4171) Calling: Maximum Solo Callers per Club.

Maximum number of Solo Callers per Club shall be limited by the following formula: Total number of competing Callers per Club is limited to 2.00 callers **per square entered**. [09/05] No square may have more than one Solo Caller assigned to it. [06/08]

4200) Calling Categories

4210) Calling: Category Overlapping

In calling there are 6 distinct categories a Caller may enter which cannot overlap. They are: **Preteen Novice, Preteen, Novice, Junior, Intermediate** or **Senior**.

For example: A Novice cannot win a Senior award nor can a Junior win a Preteen award.

4220) Calling: List of Categories

Preteen Novice:

All entrants can be up to and including 12 years of age as of May 1st in the year of the Festival.

Entrants will be eligible for Preteen Novice awards if they have never previously competed in a Calling capacity concerned with the Pacific Northwest Teen Festival or any comparable competitive Festival.

Preteen Novices will only compete against other Preteen Novices.

Preteen Novice entrants do not compete for "Champion" awards.

Preteen:

All entrants can be up to and including 12 years of age as of May 1st in the year of the Festival.

Preteens will only compete against other Preteens.

Novice:

All entrants must be 13 to 19 years of age, inclusive, as of May 1st in the year of the Festival.

Entrants will be eligible for Novice awards if they have never previously competed in a calling capacity concerned with the Pacific Northwest Teen Festival or any comparable competitive Festival.

Novices will only compete against other Novices.

Novice entrants do not compete for "Champion" awards.

[Continued next page]

4220) Calling: Categories (continued)

Junior:

All entrants must be 13 to 19 years of age as of May 1st in the year of the Festival.

This Category is open to anyone who has previously competed in any level of Preteen calling, or anyone who's last completed level of calling was Novice.

No entrant may compete as a Junior if he has ever competed as an Intermediate or Senior Caller.

Any Caller winning the Junior Championship **must** compete as an Intermediate Caller or higher in subsequent years.

Intermediate:

All entrants must be 13 to 19 years of age, inclusive, as of May 1st in the year of the Festival. No entrant may compete as an Intermediate if he has ever competed as a Senior.

Any Caller winning the Intermediate Championship **must** compete as a Senior Caller in subsequent years.

Senior:

All entrants must be 14 to 19 years of age, inclusive, as of May 1st in the year of the Festival.

Note that the distinction between Senior and the other Categories is more the expected level of accomplishment than in the age requirement.

4230) Calling: Categories, "Personal Choice Option"

The above eligibility requirements will not prevent a Caller from competing in a higher Category, if so desired, providing all other requirements are met.

4231) Calling: Category Alignment

The Category a Caller competes in need not be the same as that of the dancers in his Team.

4232) Calling: Category For "Professional"

Any Caller regarded as "Professional", receiving remuneration, or equivalent on a regular basis, which shall be defined as more than 10 engagements during the current festival year [06/08], for calling (i.e. employed) is restricted to Senior Calling Category only, but not as a Solo.

4300) Calling: Round One: Display

4310) Calling: Round One

The portion of the Festival in which all competing Callers call their required standard singing call shall be referred to as "Round One".

4320) Calling: Display Round Calls

Each caller shall be required to call one standard singing call to his own Team and at least one other Team competing at the same time. This display call will be submitted to the PNTSDF Square Dance Chief Judge along with an original cue sheet. [see rules 4332 & 4351] [11/09]

This Singing Call is performed during Round One of the Square Dance competition.

Exception: Solo Callers shall be required to call to appropriate squares. [See rule 4170]

4321) Calling: Singing Call

For purposes of all singing call rounds of competition, a standard singing call shall be considered to be one which adheres to the description filed in the **Terminology** section and is supplied in one of the acceptable media formats defined in rules 4361, 4362 & 4363 together with an accompanying printed call sheet as specified in rules 4322 and 4350. [09/05]

4322) Calling: Singing Call: Changes to Choreography

Callers may alter "filler patter" to suit their preference and may substitute the opener, middle break, ending and figures of their singing call from a provided approved PNTSDF list of figures found in Appendix B. [09/02]

If a command on a cue sheet is in parenthesis, it is not an optional command and it must be delivered each time it is listed, especially if it is critical to the execution of the dance.

Any published singing call routine that meets the current PNTSDF criteria for the appropriate level is allowed, as long as it is approved by the current Chief Square Dance Judge. [09/06]

The published singing call must be verifiable and category appropriate. [09/06]

Whenever a singing call routine is substituted for the one published with the recording, it must contain at least one movement that is not in a category lower than the one being called to. The exception would be Novice that would contain one movement from movements **53 to 61**. [03/07]

A recording of the competitor calling the singing call with the substituted routine is to accompany the original cue sheet submitted to the Chief Square Dance Judge. [01/03]

The Swing, Dosado, and take your girl (take her by the hand, etc.) can be interchangeable to facilitate improvement in timing. [01/03]

4323) Calling: Singing Call: Current Choreography

All calling cue sheets submitted must contain current terminology and if there is any question or discrepancy on whether or not it is current, the Chief Square Dance Judge will be the sole interpreter.

[Continued next page]

4330) Calling: Competitor's Recordings

Each Caller shall supply an acceptable recording(s) which shall be submitted, together with a card indicating the Caller's name, club, and title of record, to the Chief Square Dance Judge prior to the prescribed deadline [See rules 4333, 4360, 4361, 4362 and 4363] [09/05]

4331) Calling: Pre-approval of Display Round Call

Prior submission of singing calls used in Round One shall be submitted on or before the deadline set forth for "cue sheet entries", under "**Closing Date For Entries**" listed elsewhere. [See rules 4332, 4333 & 9240] [09/06]

4332) Calling: Round One: Cue Sheet Submittal Date

Competing Callers' cue sheets for Round One (Display Position) must be received by the Chief Square Dance Judge **before March 1st** of each festival year. Any extension must be granted by the Chief Square Dance Judge prior to the March 1 deadline. The latest that any cue sheet may be received by the Chief Square Dance Judge is March 7th. After that date a late application (including valid reasons) together with submission(s) may be made to the Festival Committee at the March meeting for special consideration and appropriate action. [06/10]

4333) Calling: Digital Recording Submittal Date

Digital recordings must be submitted together with the Cue Sheet Forms prior to March 1 of the current Festival year. [09/05] No extensions will be granted. [06/10]

4340) Calling: Club Caller Limitations [See Rule 4820]

4341) Calling: "Caller" Prompting [See Rule 4821]

4350) Calling: Cue Sheet Regulations

Nothing other than the original of, or acceptable reproductions of, the original published cue sheet will be accepted. The original and/or reproductions may be submitted as printed, photocopied, scanned, or by other digital method available.

Submissions that use call sheets other than the Original call sheet produced with the record must clearly state "re-issue and/or not original" on the call sheet! The source for digital data must be provided for on-line verification and proof of authenticity.

In the event the original cue sheet is unavailable, either a copy of the record or a GOOD quality recording **ALONG WITH** a typewritten transcription (must be exact) of the called side of the record will be accepted in place of the original cue sheet.

Submissions missing either the original cue sheet or identification of the source of the digital data submitted will be automatically rejected unless **BOTH** a recording and typed transcript is substituted.

Accepted singing calls are still subject to other rules governing approval of the PNTSDF.

4351) Calling: Marking of Cue Sheets

All cue sheets must be accompanied by a cue sheet submittal form, which you will find a sample of in the Appendix A section of this book.

DO NOT write the required information on the cue sheet, only the cue sheet number, which will correspond with the submittal form.

Send to the Chief Square Dance Judge.

[Continued next page]

4360) Calling: Competitor's Music

For Round One Calling events, the Music used may be supplied in any of the forms specified in rules 4361, 4362 or 4363 with the restrictions and submission requirements as defined in each of those sections. [09/05]

4361) Calling: Analog Recording

Vinyl record published by a recognized recording company. The submission must include a reproduction of the accompanying printed call sheet as specified in rules 4350 and 4351 [or rule 4322]. [09/05]

4362) Calling: Digital Recording

Audio CD containing converted version of Original electronically distributed MP3 recording purchased online from a recognized recording company or a distributor.

The submission must include a printout of the accompanying call sheet as supplied by the distributor, verifiable online and meeting the requirements of rules 4350 and 4351 (or rule 4322) [09/05]

4363) Calling: Modified Recording

Audio CD containing an acceptably MODIFIED version of a recording from a recognized recording company. The intent of these permitted modifications is to allow a competitor to use modified music where the existing music would otherwise be unusable. [09/05]

Modifications permitted are:

Changes to pitch

Adjustments of tonal balance to the limit of +/- 10dB

Noise reduction

Tempo reductions where the resulting tempo is between 124 bpm & 136 bpm (beats per minute) [09/06]

Modifications not permitted include:

Any speed increase [09/06]

Additional voicing, (additional background vocals), additional instrumentation or remix

When a submission in Round One includes any of the permitted modification to the music, a copy of the CD containing the modified music must be submitted WITH the Caller's entry form. The entry must also include an unmodified printout of the accompanying call sheet as supplied by the distributor of the original music, verifiable online and meeting the requirements of rules 4350 and 4351 [or rule 4322]. The Chief Square Dance Judge will have the final authority of acceptance of any modified music.

Note: These restrictions apply to Round One Calling only.

4380) Calling: Round One: Deviation from Standard Procedures

Any changes to Round One listed above may be at the discretion of Chief Square Dance Judge or the programming committee, and must be approved by the Chief Square Dance Judge.

4400) Calling: Further Rounds

4410) Calling: Caller Advancement

- A) All **Preteen** Callers must be prepared to go to Round Two
- B) All **Junior** Callers must be prepared to go to Round Two.
- C) All **Intermediate** Callers must be prepared to go to Round Two and Three or Four.
- D) All **Senior** Callers must be prepared to go to Round Two, Three and Four.

4420) Calling: Extra Rounds, Composition of Dancers on Floor

Callers competing beyond Round One shall call to three squares made up of club level dancers, Preteen, Junior, Intermediate and Senior competitors and/or club advisors dressed in Square Dance attire. [See rule 2801]

4421) Calling: Required movements for all Patter competitors

It is required that ALL competitors restrict the contents of their Patter calls to the **Callerlab Mainstream** list ONLY.

(This rule is to facilitate the accommodation of dancers for the Calling competitors and is not intended to have a Calling competitor disqualified for using non-Mainstream program material. I.E: If a Caller uses Plus List material on a Mainstream floor, the floor will not function and the Caller will be penalized accordingly to already established guidelines listed elsewhere.)

4422) Calling: Patter Call, Time Limitation:

Patter calls in calling competition shall be at least 2 minutes of calling but not longer than 3 minutes 30 seconds. Penalties will be assessed at 1 point per second deviation. A suitable clock will be provided. [06/08]

4430) Calling: Competitor's Recordings

Each Caller in Rounds Two, Three and Four shall supply his own recording(s) in vinyl or audio CD form, which he shall carry with him to the callers' platform and hand to the Master of Ceremonies for each performance. [09/05]

Vinyl record(s) shall adhere to rule 4461.

Digital original(s) shall comply with rule 4462.

Modified recording(s) shall contain only modification(s) permitted in rule 4463.

It is strongly recommended that a spare recording be kept in reserve for each intended call.

[Continued next page]

4440) Calling: Elimination Rounds

For Intermediate and Senior Calling there will be an elimination after Round Two.

The top 6 (six) competitors must advance to further rounds according to their Category. The top six competitors are determined by the total amount of points accumulated in Rounds One and Two.

4441) Calling: Extra Round Performance

Intermediates have the choice in Round Three of performing either a Patter or Singing call.

Seniors will continue to Rounds Three and Four, doing a Patter and a Singing call, performed as a tip.

4442) Calling: Singing Call, Extra Rounds:

In the latter rounds of calling competition, a Caller performing a singing call will be permitted more liberties in varying figures and breaks, but must still follow the broad pattern of the dance.

4460) Calling: Competitor's Music

For all Round Two, Three and Four Calling events, the music used may be in any of the forms specified in rules 4461, 4462, or 4463. [09/05]

4461) Calling: Analog Recording

Vinyl record published by a recognized recording company. [09/05]

4462) Calling: Digital Recording

Audio CD containing converted version of Original electronically distributed MP3 recording purchased online from a recognized recording company or a distributor. [09/05]

4463) Calling: Modified Recording

Audio CD containing an acceptably MODIFIED version of a recording from a recognized recording company. The intent of these permitted modifications is to allow a competitor to use modified music where the existing music would otherwise be unusable. [09/05]

The modifications permitted are:

- Changes to pitch
- Adjustments of tonal balance to the limit of +/- 10dB
- Noise reduction
- Tempo reductions where the resulting tempo is between 124bpm & 136 bpm (beats per minute) [09/06]

Modifications not permitted include:

- Any speed increase [09/06]
- Additional voicing, (additional background vocals), additional instrumentation or remix

4470) Calling: Singing Call: Reuse of Singing Calls

A Caller's singing call used in the extra Round(s) may NOT be **the** singing call used in previous Rounds.

4480) Calling: Round One: Deviation from Standard Procedures

Any changes to Further Rounds listed above may be at the discretion of Chief Square Dance Judge or the programming committee, and must be approved by the Chief Square Dance Judge.

4500) Calling: Judging

4510) Calling: Judging of Callers

Competing Callers will be judged as an individual, not as a member of a Team.

4520) Calling: Selection of Judges

The current Festival Coordinator will instruct the current Chief Square Dance Judge to select the Calling Judges on as broad a basis as possible, including judges from all countries represented by the competing Callers.

4530) Calling: Quantity of Judges

A Caller will be judged by three Judges during each round.

4533) Calling: Round Two: Chief Timer

The Chief Timer shall compile times for each Caller in Round Two of Calling.

4540) Calling: Location of Judges:

Round One: Judges shall be separate from one another and not communicate with each other during the competition. One is usually placed between the Square Dance Judges at each of the three judging positions on the Display Round floor.

Extra Rounds: Judges may be seated at the same table so they may observe the Caller performing. The Judges, again, are not allowed to communicate during the actual competition.

4550) Calling: Basic Judging Guidelines: Points deductions

All Calling Judges will be instructed to award each category of judging with a Six (6) to begin each round, and remove one point per deviation from accuracy or add one point for proficiency of performance.

4551) Calling: Judging; Points Available

Each Judge awards up to 10 points for each Category except for Knowledge Of Call in Round One. (Knowledge of Call is evaluated by the Cue Sheet Checker. Round One Judges should ignore this section if it is on the scoresheet, unless otherwise directed by the Festival Coordinator.)

4552) Calling: Judging: Evaluation Categories

Points are awarded for Knowledge of Call, Command, Tone & Pitch, Rhythm & Phrasing, Personality, Timing, Enunciation, and Clarity.

4553) Calling: Patter Call, competition:

For purposes of calling competition, adherence to the Patter Call description (under Terminology) shall be a major point in judging patter Callers.

[Continued next page]

4554) Calling: Judges: Communications between

Judges are required to make their own decision when it comes to evaluating the competitors. The PNTSDF highly values their judgement and request that they not be influenced by other's opinions nor is it our wish they impose their opinion upon any other Judge.

Judges are allowed to freely communicate with their judging colleagues in the breaks between Callers, and at all other times during the day.

The communication limitation is defined as that time Judges are in possession of judging scoresheets.

Further, use discretion about discussing scores and giving opinions during competition day until competition day is completed.

4560) Calling: Judge Policy: Conflict of Interest

No chosen Calling Judges or Square Dance Chief Judge shall be involved with preteen/teen competitors in the teaching or grooming of any competitor(s) for a period of one year prior to their appointment as judge. Any contact with competitor(s) must be perceived to be impartial. [09/10]

Any former PNTSDF Calling competitor may not be appointed judge for a period of two years after their final participation in the PNTSDF Calling division.

4570) Calling: Judges: Unable to Clearly Hear Competitor

Judges may stop the competition and have the sound corrected if they are unable to hear the competitor clearly. A signal should be given to either the Chief Square Dance Judge or the Master of Ceremonies to correct the situation. If this should occur, no penalties shall be given to either the Caller or to the Square Dance Teams competing.

4600) Calling: Scoring

4610) Calling: Scoring, General

Competitors in all Categories perform a singing call in Round One. Competitors in all but the Preteen Novice/Novice Categories perform a Patter call in Round Two. [See rule 4410 (c) & (d) and rule 4441 for further rounds.] Scoring methods and advancement are covered in other Sections.

4620) Calling: Points

Each of three Judges award a maximum of 10 points for each of the Requirements listed below. Each Requirement is assigned a Multiple Factor as listed below.

<u>Requirement</u>	<u>Factor</u>
Knowledge of Call	5
Command	5
Tone & Pitch	5
Rhythm & Phrasing	4
Personality	5
Timing	6
Enunciation	4
Clarity	7

4621) Knowledge of Call Score, Round One (Singing Call Only)

For Round One only, a **Knowledge of Call** default value of 120 points is awarded. This value is reduced by 12 points for each error listed on the **Cue Sheet Checker Error Form**. The Chief Square Dance Judge must validate all listed errors by initialing the form.

4630) Patter Calls: Time Limits

Guidelines for Patter Calls shall be:

Caller will perform Patter for a minimum of 2 minutes, but not longer than 3 minutes 30 seconds. For the purposes of calculating the minimum 2 minute requirement, time will begin with the first word called.

Note: The MC will lift the tone arm from the record at the end of the record (or call) and leave it off the record. The record will not be restarted for the purposes of finishing the patter call.

[Continued next page]

4640) Scoring for Categories of Competition

The total score for a Caller is a cumulative total of the score for all required Rounds, as defined in Sections 4300 & 4400. For each Category, these Rounds are:

Preteen Novice and Novice	Round 1 Only
Preteen and Junior	Round 1 + 2 Total
Intermediate	Round 1 + 2 + 3 (Top Six) Total
Senior	Round 1 + 2 + 3 + 4 (Top Six) Total

4650) Calling: Score Calculations

The **Calling Score Calculation Form** is used as a worksheet and guide to determine a Caller's score. The intent of the above rules are incorporated into the design of this form. [See rule 4660]

[Continued next page]

4660) Calling: Score Calculation Form

4700) Calling: Terminology

4710) Singing Call Definition, General:

Basically, a square dance call done to a melody, the metre and phrasing of the call being arranged so as to suit that melody.

A typical singing call, as published in record form by a modern square dance recording company, consists of breaks and figures repeated in a pattern. Repetition of the break and figure are usually done with little or no variation.

Preteen Novice, Novice, and Preteen singing calls must be only one figure called twice for the heads then twice for the sides. [06/08]

Junior singing calls may be a maximum of two figures, published on the same cue sheet, each called once for the heads and once for the sides. [06/08]

Intermediate singing calls may be a maximum of two figures each called once for the heads and once for the sides. [06/08]

Senior singing calls may be up to four figures called in any order of heads/sides but must be to the heads twice. [06/08]

Other, less common patterns may reduce the number of breaks to two, one or none.

4720) Patter Call, General:

Basically, a square dance call done to music in which the melody is subordinate to rhythm and phrasing. The Caller is not restricted to any particular pattern or sequence of movements except that each movement called must be compatible with the preceding and following movements, that is, the dancers must be in a position to do what is called.

It is also expected of a Patter Caller that wherever the movements called produce a change of partners and/or sequence of couples within the square, subsequent calls should return the square to its original formation by the end of the dance. Failure to do so would create uncertainty as to what is expected of the dancers.

* **Note:** For the purposes of P.N.T.S.D.F., patter is defined as "a medley of miscellaneous steps and figures in Square Dancing".

[Continued next page]

4730) Calling: Competency

Callers will be rated on their abilities in Knowledge of Call, Command, Tone & Pitch, Rhythm & Phrasing, Personality, Timing, Enunciation, and Clarity.

4731) Knowledge of Call:

In Singing Rounds, Caller should know the call letter perfect (with the ability to vary somewhat the filler/patter, phrasing and melody of the call.)

In Patter Round, Caller should exhibit confidence and be successful in producing continuous, smooth flowing choreography that results in the square returning to its original starting formation.

4732) Command:

The Caller should be in command of (have authority over) the floor of dancers and the calls (commands) should be given in a concise, no-nonsense manner.

4733) Tone & Pitch:

The tone of the Caller should be pleasing to the ear, not screechy or raspy or monotone. The pitch of the Caller's voice should be the same note of the music, which simply means - the Caller should be able to carry a tune.

4734) Rhythm & Phrasing:

The Caller should have the ability to give his commands with emphasis on the downbeat so that the call is within the phrase of the music. In patter round the caller should use rhyming and filler material as time keepers. This is not necessarily important to the execution of, or direction needed, for a movement.
[09/10]

4735) Personality:

The Caller should appear to be happy and enjoying his job; should move about the stage somewhat, watch or at least look at all of the squares, and should be keeping time (tapping his foot or snapping his fingers for example) with the music.

4736) Timing:

Calls should be given at the proper time for the dancers to execute with a smooth flow. The most effective performance by the dancers should be achieved by regulation of the time or speed.

4737) Enunciation:

Movement words should be emphasized so that they are distinct and pronounced so that they are easily understood.

4738) Clarity:

Calls should be given crisply, cleanly, and be clearly understandable to all dancers on the floor.

4800) Calling: Policies

4801) Calling: Extra Rounds, Composition of Dancers on Floor

The Master of Ceremonies, and/or Floor Manager and/or Chief Square Dance Judge may suspend proceedings and direct dancers on the floor to correct any situation which is perceived to be unfairly to the advantage or disadvantage of the performing Caller.

4810) Calling: Movement List: Changes to

Individual movements may be added, deleted or changed by a majority vote at any given PNTSDF meeting, with the exception of the representatives' meeting held the day before competition. [See rule 2001]

These amendments will become effective in June of the dance year immediately following the dance year in which the changes were implemented.

4820) Calling: Club Caller Limitations

Club callers, or a designated person acceptable to the Chief Judge, may appear on stage with a competitor to provide moral support. He will confer with the sound technician who will adjust the initial volume, bass, treble, etc. for the competing Caller.

4821) Calling: Caller "Prompting"

No one shall be allowed to prompt or cue a competing Caller subject to disqualification of the preteen/teen Caller. Representatives are required to notify all club members and those associated with their club that this section has a severe penalty. [06/08]

4830) Calling: Cue Sheet Review and Rejection Policy

The Cue sheets will be checked by the Chief Square Dance Judge and the club callers will be notified by March 15th if a call has an unapproved movement or non-current terminology. The Chief Square Dance Judge will instruct the club caller of a re-submittal deadline for the new choice of singing call cue.

4831) Calling: Disposition of Cue Sheets

The Chief Square Dance Judge will retain all approved cue sheets and produce them for the Cue Sheet Checker at competition.

4840) Calling: Sound Equipment and Adjustment

Selection of sound equipment to be used will be at the discretion of the sound committee chairperson.

The sound adjustments will be made by a sound technician and inadequate sound reproductions will be corrected by an appointed person in charge of sound, or by any Judge deeming sound inadequate or unclear.

4841) Calling: Sound Equipment Limitations

All singing calls (recorded on Vinyl Records) used in competition will be played at a speed between 43 RPM & 45 RPM. [09/06] [See also Rules 4363 & 4463]

All switches, if any, on the microphone will be made inoperable. This is applicable to microphones in both the Main Hall and the Patter Hall.

4850) Calling: Penalty for Late

If a Competing Caller is not available as needed, there will be a five minute warning **announced** in the appropriate hall, and where feasible in the other halls. If after 5 minutes have elapsed and the Caller is still not available a 5 point penalty will be assessed. After a total of 10 minutes has elapsed a further 10 points penalty will be assessed. After 15 minutes have elapsed a further 15 point penalty will be assessed. After a total of 20 minutes, the Caller will receive zero (0) for that round.

4900) Calling: Awards

4910) Calling: Awards: Preteen Novice

Best [Display] Singing (including single entry)
Based on highest score Round One.

Second
Third

4920) Calling: Awards: Preteen

Champion First (for single entry)

Second
Third

Cumulative scores for all Rounds.

Best [Display] Singing Call (including single entry)
Based upon Round One Display only.

Best Patter Call (including single entry)
Based on Round Two Patter Calling only.

4930) Calling: Awards: Novice

Best [Display] Singing (including single entry)
Based on highest score Round One.

Second
Third

4940) Calling: Awards: Junior

Champion First (for single entry)

Second
Third

Cumulative scores for all Rounds.

Best [Display] Singing Call (including single entry)
Based upon Round One Display only.

Best Patter Call (including single entry)
Based on Round Two Patter Calling only.

[Continued next page]

4950) Calling: Awards: Intermediate

Champion First (for single entry)
Second
Third

Cumulative scores for all Rounds.

Best [Display] Singing Call (including single entry)
Based upon Round One Display only.

Best Patter Call (including single entry)
Based on Round Two Patter Calling only.

4960) Calling: Awards: Senior

Champion First (for single entry)
Second
Third

Cumulative scores for all Rounds.

Best [Display] Singing Call (including single entry)
Based upon Round One Display only.

Best Patter Call (including single entry)
Based on Round Two Patter Calling only.

[END OF SECTION]

5000) Round Dancing Competitor Regulations

Note:

Performance requirements are intended to test the Round Dancers' ability to execute accurately and gracefully the movements of the dance as detailed in the cue sheet.

5001) Rnd Dnc: Basic Category Determination

The level of competition within the Categories is based on the number and complexity of basic movements which entrants may be called upon to perform. These moves are detailed in the current published Roundalab Lists, and under **Appendix “C”, List of Basic Movements**.

5002) Rnd Dnc: Overview

All competitors are required to learn and perfect to the best of their abilities a minimum of two Round Dances as assigned by the PNTSDF.

Some Categories are required to go into further rounds of competition to test their skills. This test is accomplished by the playing of a prerecorded Hash that has Round Dance Cues encoded and the Couples are judged according to their abilities to respond spontaneously.

5003) Rnd Dnc: Petticoats

Round Dance competitors may wear petticoats, but petticoats are not required. [06/08]

5100) Round Dancing: Definition

5110) Rnd Dnc: Couple Entry Definition

An entry in Round Dance competition shall consist of a couple, boy and girl, both of whom meet the requirements for the Category entered as detailed in this section and under Section 1000 (General Eligibility).

5115) Rnd Dnc: Club Affiliation

To compete in the PNTSDF, all Round Dance entrants must be members of a participating Square Dance Club.

5120) Rd Dnc: Couple Registration

The names listed on the Round Dance entry form will comprise the Couple, that will advance to further rounds, provided that the couple has danced in Round One of their competition. [See rule 1020]

5150) Rd Dnc: Alternates: Exceptions to Eligibility

Exception to the above requirement for an alternate Dancer, in the case where a Dancer is unexpectedly unable to compete in the event of illness or accident and there is no eligible alternate readily available, may be made on application to the Chief Round Dance Judge. It must be proven that genuinely unforeseen circumstances will otherwise prevent participation of the other dancer. [See rule 1050]

5200) Round Dance Categories

5210) Round Dancing: Category Overlapping

In round dancing there are 8 distinct categories which cannot overlap in competition awards: **Preteen Novice, Preteen, Novice, Basic "A", Basic "B", Intermediate and Advanced.**

For example: A Novice cannot win an Intermediate award nor can an Advanced win a Basic "A" award.

5220) Round Dance: List of Categories

Preteen Novice:

All entrants must be up to and including 12 years of age as of May 1st in the year of the Festival where both entrants have never previously competed in a Round Dancing capacity with the Pacific Northwest Teen Festival or any comparable competitive Festival.

Preteen:

All entrants must be up to and including 12 years of age as of May 1st in the year of the Festival where one or both entrants have had previous Festival Round Dance experience.

Novice: [09/03]

All entrants must be 13 to 19 years of age, inclusive, as of May 1st in the year of the Festival where both entrants have never previously competed in a Round Dancing capacity with the Pacific Northwest Teen Festival or any comparable competitive Festival.

Basic "A":

All entrants must be 13 to 15 years of age, inclusive, as of May 1st in the year of the Festival where one or both entrants have had previous Festival Round Dance experience.

~~Any individual Round Dance entrant who wins first place in Basic "A" must move up to the Intermediate Division in subsequent years.~~ [SUSPENDED 09/10]

Basic "B":

All entrants must be 16 to 19 years of age, inclusive, as of May 1st in the year of the Festival where one or both entrants have had previous Festival Round Dance experience.

~~Any individual Round Dance entrant who wins first place in Basic "B" must move up to the Intermediate Division in subsequent years.~~ [SUSPENDED 09/10]

Note: If there are ever two couples or less registered in either Basic Division, they will be moved to the more populated category. [09/03]

[Continued next page]

(5220) Round Dance: List of Categories (continued)

Intermediate:

All entrants must be 13 to 19 years of age, inclusive, as of May 1st in the year of the Festival where one or both entrants have:

- 1) won First Place in Basic "A" or Basic "B" **OR**
- 2) so choose to dance in the Intermediate Division.

~~Any individual Round Dance entrant who wins first place in Intermediate must move up to Advanced in subsequent years. [SUSPENDED 09/10]~~

Advanced:

All entrants must be 14 to 19 years of age, inclusive, as of May 1st in the year of the Festival where one or both entrants have:

- 1) won first place in Intermediate, **OR**
- 2) so choose to dance in the Advanced division.

[Continued next page]

5221) Rnd Dancing: Category Selection

The greater age and/or experience of each couple will dictate the Category into which they have entered.

In those cases where a Round Dancer has lost his/her partner and cannot find a new partner dancing at their competition level, he/she will be able to drop back one Category if his/her new partner is a NOVICE dancer (never competed before). Preteen and Basic categories are not affected. See rule 5240 for more information.

5222) Rnd Dnc: Categories, "21 Year Olds"

Age limit may be extended to 21 where the dancer would only be eligible for the highest category.

Only a maximum of one 21 year old per couple will be allowed. [09/05]

5230) Rnd Dnc: Categories: "Personal Choice Option"

The above eligibility requirements will not prevent a couple or an individual from competing in a higher Category, if so desired, providing all other requirements are met.

5240) Rnd Dnc: Experience Exceptions: Category Regression

Preteen Novice: No Category regression is permitted.

Preteen: No Category regression is permitted.

Novice: No Category regression is permitted.

Basic "A": No Category regression is permitted.

Basic "B": No Category regression is permitted.

Intermediate:

An Intermediate Round Dancer, having a Novice partner, may regress to the Basic "A" or Basic "B" Round Dance competition level. (The "A" or "B" subdivision is determined based on age according to rule 5220.)

Advanced:

An Advanced Round Dancer, having a Novice partner, may regress to the Intermediate round dance competition level. [See rule 5220]

5250) Rnd Dnc: Evening Display

All entrants shall dance an evening "Display".

5300) Round Dancing: Round Two Compulsories

5310) Rnd Dnc: Round Two Definition: Compulsory Round

The portion of the Festival in which all competing Round Dance couples dance their required two specific Round Dance routines shall be referred to as "Round Two" or "Compulsory Round".

5320) Rnd Dnc: Round Two Performance

As a Round Two performance requirement each couple shall be required to dance, in company with no more than two other couples (if scheduling permits), two specific Round Dance routines. The two routines will be those assigned by the PNTSDF Chief Round Dance Judge,

5321) Rnd Dnc: Preteen Novice, Preteen: Level of Difficulty

The required dances for Preteen Novice and Preteen compulsory Round Dance competition shall be limited to routines of an easy level according to the guidelines established by current Roundalab "listings of Phase rated figures by Rhythms" Phase I & II.

5322) Rnd Dnc: Novice, Basic "A" & "B": Level of Difficulty

The required dances for Novice, Basic "A", and Basic "B" compulsory Round Dance competition will be limited to routines of a more difficult Basic level according to the guidelines established by current Roundalab "listings of Phase rated figures by Rhythms" Phase I & Phase II.

5324) Rnd Dnc: Intermediate: Level of Difficulty

The required dances for Intermediate compulsory Round Dance competition shall be limited to routines of any two distinctly different rhythms in an Intermediate level according to the guidelines established by current Roundalab "listings of Phase rated figures by Rhythms" Phase I, Phase II & Phase III.

5325) Rnd Dnc: Advanced: Level of Difficulty

The required dances for Advanced compulsory Round Dance competition shall be limited to routines of any two distinctly different rhythms in an Advanced level according to the guidelines established by current Roundalab "listings of Phase rated figures by Rhythms" Phase I, Phase II, Phase III & Phase IV.

[Continued next page]

5326) Rnd Dnc: Compulsories: Movement List Selections

For use as a guideline in selecting Round Dances for the PNTSDF, each Category's compulsory dance will be selected according to the Roundalab Phase Rating System. The level of difficulty for each Category is listed elsewhere.

5327) Rnd Dnc: Compulsory: Rhythm Selection

Selection of Round Dances for each division shall be limited to the following specific rhythms:

Preteen Novice & Preteen:	Waltz & Two-Step
Novice:	Waltz & Two-Step
Basic A & B:	Waltz & Two-Step
Intermediate: [09/03]	Two of Waltz, Two-Step, Jive, Cha, Foxtrot or Rumba
Advanced: [09/03]	Two of Waltz, Jive, Cha, Foxtrot, Quick-Step or Rumba

Note: Should a multi rhythm dance be chosen, one of the rhythms will be selected for the hash by the Chief Round Dance Judge and announced at the November meeting.

5380) Rnd Dnc: Round Two: Deviation from Standard Procedures

Any changes to Round Two listed above may be at the discretion of the Chief Round Dance Judge or the programming committee, and must be approved by the Chief Round Dance Judge.

5381) Rnd Dnc: Compulsories: Deviation from Listed Rating

Compulsory rounds may contain movements not within their phase ratings. These exceptions will be kept to a maximum of **TWO** moves from the next higher phase level **ONLY**.

5400) Round Dancing: Further Rounds of Competition

5410) Rnd Dnc: The "Hash" Round: Basic Definition

“Hash Round”: A pre-recorded cassette tape, compact disc (or equivalent) of hash cueing by a competent Round Dance cuer, approximately 2 minutes of each of two specified Compulsory Rhythms selected. (The Hash should be challenging and contain all movements if possible)

5420) Rnd Dnc: Round One Definition

Round 1 shall consist of Hash Round Dances done to pre-recorded Hash Recordings. These are recorded Hash calls using basic movements, listed in Appendix C.

For purposes of Round Dance competition, mystery cues shall consist of Hash cues adhering closely to the above descriptions.

5427) Rnd Dnc: Hash: Movements Selections

Movements for the Hash Recording will be chosen from Appendix C for the specified Category (level) of competition that corresponds to the two Compulsory Rhythms selected.

It is not necessary for all of the steps to be used in the hash dance. The number of steps selected will be left to the discretion of the hash cuer to facilitate a smooth flowing hash dance.

Any additional steps in the compulsory dances for Round Two which are not listed within the allowable Phase level for the specified Category (level) of competition may also be incorporated into the Hash dance.

If a multi rhythm dance is selected, the Chief Round Judge will select one of the rhythms for the Hash and announce it at the November meeting.

For purpose of seclusion time, Basic A will have a different Hash than Basic B. (See rule 5450)

5440) Rnd Dnc: Round One Competitor Advancement List

All Couples, except Preteen Novices, and Novices will dance Round One.

5450) Rnd Dnc: Hash Round: Isolation of Couples

It is essential in the Hash Round of the competition that no dancers have any prior knowledge of the Hash Dance or cuer before actually dancing it in the competition.

For this reason, Couples dancing in the same Category are required to wait their turn to perform in a location where they cannot hear the cued instruction.

5480) Rnd Dnc: Deviation from Standard Procedures

Any changes to Further Rounds listed above, may be at the discretion of the Chief Round Dance Judge, or the programming committee and must be approved by the Chief Round Dance Judge.

5490) Rnd Dnc: Hash Recordings: Secrecy Requirement

Recordings are made by a cuer whose identity is not revealed to the contestants. It is essential in this part of the competition that no Dancer have prior knowledge of the movements or cuer before actually dancing the Recordings in competition.

5491) Rnd Dnc: Hash, Disqualification

Any attempt or opportunity to reveal or obtain knowledge of the Hash Recordings prior to the time a Couple actually competes will result in disqualification of one or both parties involved.

5500) Round Dancing: Judging

5510) Rnd Dnc: Judging of Couples

Competing Round Dance Couples will be judged as a couple, not as individuals.

5520) Rnd Dnc: Selection of Judges

The current Festival Coordinator will instruct the current Chief Round Dance Judge to select the Round Dance Judges on as broad a basis as possible, including judges from all countries represented by the competing Couples.

5530) Rnd Dnc: Number of Judges

A panel of individual Round Dance Judges shall be appointed by the Chief Round Dance Judge for purposes of judging both the Compulsory and Hash Round Dance competitions. Six (6) Judges are needed for Compulsory dances and Eight (8) Judges are needed for Hash competition.

5540) Rnd Dnc: Judges, Location Of

Judges are placed near the Couple(s) to be observed, in a spot which has no obstruction(s) or distraction(s) between the Judges and the Couple(s) being evaluated.

Judges are not allowed to communicate in any way during the evaluation of Couples.

5551) Rnd Dnc: Hash Judging Criteria

During the "Hash Round", each Couple will be judged on execution and general dancing ability.

5560) Rnd Dnc: Judge Policy: Conflict of Interest

No chosen Round Dance Judges or the Round Dance Chief Judge shall be involved with teen competitors in the teaching or grooming of any competitor(s) for a period of one year prior to their appointment as judge. Any contact with competitor(s) must be perceived to be impartial. [09/10]

Any former PNTSDF Round Dance competitor may not be appointed judge for a period of two years after their final participation in the PNTSDF Round Dance division.

5570) Rnd Dnc: Hash Round: Repeating the Hash; Limitation

The hash dance will be danced once only by each Couple. Judges may **not** request a repeat.

5600) Round Dancing: Scoring

5610) Rnd Dnc: Scoring: General

Competitors in all Categories perform two Compulsory dances during Round Two. Competitors in all but the Preteen Novice/Novice Categories perform two **Hash** dances during Round One. A panel of Judges scores the performance of the competitors. [See rule 5530] Awards are based on the total score for the two Rounds.

5620) Rnd Dnc: Scoring: Round Two; Compulsory Dances

Points are awarded for **Execution** and **Choreography; Rhythm** and **Enjoyment; Posture** and **Styling**; for each of the two Compulsory dances.

Execution and **Choreography** are assigned default points. Two Judges record and tally the errors made in **Execution** and **Choreography**. The Scorekeeper subtracts the errors from the default points per the table below.

Two Judges each award a value for **Rhythm** and award a value for **Enjoyment** in each of the two dances. The Scorekeeper applies a Multiple Factor according to the table below. [06/08]

Two Judges each award a value for **Posture** and award a value for **Styling** in each of the two dances. The Scorekeeper applies a Multiple Factor according to the table below.

Category	All Categories Round Two	
	Error Factor	Maximum Points
Execution	-2	70
Choreography	-1	35
	Multiple Factor	
Rhythm	3	30
Enjoyment	2	20
Posture	1	10
Styling	1	<u>10</u>
Maximum points possible/dance-->		175

The table above illustrates the maximum points possible for each category. Each judge will award up to 10 points. The Scorekeeper totals all awarded points, then **divides** this total **by two** to calculate the score.

A maximum of 175 points is possible for each of the two dances, for a total of 350 points possible for each Round in all categories

[Continued next page]

5630) Rnd Dnc: Scoring: Round One: "Hash" Dances

There shall be eight (8) judges for Hash dancers. [06/08] One judge shall award points for **Rhythm** and **Enjoyment**. One judge shall award points for **Posture** and **Styling**. [06/08] Each of six (6) Judges tallies and records errors in execution for each of the two Hash dances.

The errors tallied for each Judge are subtracted from 175 default points per dance; 350 default points for Round One. The result is the score awarded by the Judge to the Couple.

For each Couple, the score for the Judge with the highest score for the Round; and the score for the Judge with the lowest score for the Round, are not used. The remaining four scores are averaged to determine the Couple's score for the Round One dances.

Category	All Categories Round One	
	Error Factor	Maximum Points
Execution	-3	175
Choreography	-3	175

5640) Scoring for Categories of Competition

The total score for a Couple is a cumulative total of the score for all required Rounds, as defined in Sections 5300 and 5400. For each Category, these Rounds are:

Preteen Novice, Novice	Round Two only
Preteen, Basic "A", Basic "B", Intermediate and Advanced [09/03]	Round One + Two Total

5650) Rnd Dnc: Scoring: Calculations

The Round Dance Score Calculation Form is used as a worksheet and guide to determine each couple's score. One form is used for all Categories of dancers. [See rule 5660]

The intent of the above rules is incorporated into the design of this form.

[Continued next page]

5660) Rnd Dnc: Scoring: Round Dance Score Calculation Form

5700) Round Dancing: Terminology

5710) Round Dancing Definition, General

Basically, a round dance routine done to a melody, the metre and sequence of steps being arranged so as to suit that melody.

5720) Hash Round Dance, General

Basically, a round dance call done to music in which the melody is subordinate to rhythm and phrasing. The cuer is not restricted to any particular pattern or sequence of movements except that each movement called must be compatible with the preceding and following movements, that is, the dancers must be in a position to do what is called.

***Note:** For the purposes of P.N.T.S.D.F. Hash is defined as "a medley of miscellaneous steps and figures in round dancing".

5730) Rnd Dnc: Competency

Dancers will be rated on their abilities in Execution, Choreography, Rhythm, Enjoyment, Posture, and Styling.

5731) Execution:

The correct performance of the individual steps as described in the authorized cue sheets.

Execution errors shall be marked per figure, with each figure receiving a maximum of one (1) error.
[06/08]

5732) Choreography:

To do the proper steps in their correct sequence and with no individual deviation from the published cue sheet.

5733) Rhythm:

Uniform movement with the beat of the music. The characteristic musical pattern that establishes the dance form such as Waltz, Foxtrot, Cha Cha, etc. (from Roundalab Glossary).

5734) Enjoyment:

The genuine pleasure shown by dancers for the music and rhythm of the dances being executed. The dancers ability to bring the music to life.

5735) Posture:

The way in which dancers carry and portray themselves. Correct individual and couple body positioning for the rhythm being danced. (i.e.: Jive, Waltz, etc.)

5736) Styling:

Proper positioning or movement of the head. The posture and positioning in relation to partner. Grace, beauty and charm of form, movement, expression and manner.

5800) Round Dancing: Policies

5810) Rnd Dnc: Movement List Amendments

Individual Movements may be added, deleted or changed by the majority vote at any given PNTSDF meeting, with the exception of the representatives, meeting the day before competition. [rule 5001]

These amendments will become effective in June of the dance year immediately following the change.

***NOTE:** Decisions required to correct or modify current Round Dance selections are in effect immediately upon approval. See rules listed elsewhere governing this process.

5811) Rnd Dnc: Compulsory Dance Selection

The Required dances will be selected by the current Round Dance Chief Judge, who will be selected by the Festival Coordinator.

5812) Rnd Dnc: Compulsory Dance Selection Deadline

Selection of the required dances must be completed in time to release the titles and provide authorized dance description sheets to the clubs by **December First** in the year prior to Festival.

5813) Rnd Dnc Hash: Recording Requirements

Hash tapes, compact discs (or equivalent) are **required** to be recorded in stereo with the voice on one track and music on the other.

5814) Rnd Dnc: Hash Recordings: Production Recommendations

It is a recommendation of the PNTSDF Committee that all movements in the appropriate Categories be used.

5815) Rnd Dnc Hash Recording: Time Limitations

The Hash Recordings should be approximately 2 minutes of each required rhythm.

5820) Rnd Dnc: Compulsory Dance, Presentation

No round dance teach will be presented, but all questions and trouble spots will be answered by the Round Dance Chief Judge.

[Continued next page]

5830) Rnd Dnc: Cue Sheets: Adherence to & Correction of

Execution and Choreography of any Compulsory Round Dance shall be according to the **published cue sheet of the PNTSDF ONLY!**

No other cue sheet or guideline is acceptable (including personal contact with the dance's original choreographer) as the Judges shall be instructed to judge according to the interpretation afforded via the PNTSDF Cue Sheet and the alterations/corrections distributed via PNTSDF channels.

ONLY the Chief Round Dance Judge shall clarify a discrepancy and any changes or corrections to a cue sheet shall be in written form and distributed to all Clubs participating along with the interested coaches on file with the PNTSDF Committee.

5840) Rnd Dnc: Categories: Minimum Team Requirements For...

In order for there to be a valid Round Dance Competition, a minimum of two couples are required. In order for Champion awards to be presented, these couples must successfully fulfill all of the requirements for their given category. When there is only one couple, only a First Place award will be presented.

5850) Rnd Dnc: Penalty for Late

If a Competing Couple is not available as needed, there will be a five minute warning **announced** in the appropriate hall, and where feasible in the other halls. If after 5 minutes have elapsed and the Couple is still not available a 5 point penalty will be assessed. After a total of 10 minutes has elapsed a further 10 points penalty will be assessed. After 15 minutes have elapsed a further 15 point penalty will be assessed. After a total of 20 minutes, the Couple will receive zero (0) for that round.

5900) Round Dancing: Awards

5910) Round Dance: Awards: Preteen Novice

First (including single entry)
Second
Third

Based upon cumulative score for Compulsory dances.

5920) Round Dance: Awards: Preteen

Champion First (for single entry)
Second
Third

Based on cumulative scores for all Rounds.

Additional Awards:

Best Compulsory Round Dances. (including single entry)
Based upon cumulative scores of Compulsory dances.

5930) Round Dance: Awards: Novice

First (including single entry)
Second
Third

Based upon cumulative score for Compulsory dances.

5940) Round Dance: Awards: Basic "A" & "B"

Champion First (for single entry)
Second
Third

Based on cumulative scores for all Rounds.

Additional Awards:

Best Compulsory Round Dances. (including single entry)
Based upon cumulative scores of Compulsory dances.

[Continued next page]

5960) Round Dance: Awards: Intermediate

Champion First (for single entry)

Second

Third

Based on cumulative scores for all Rounds.

Additional Awards:

Best Compulsory Round Dances. (including single entry)

Based upon cumulative scores of Compulsory dances.

5970) Round Dance: Awards: Advanced

Champion First (for single entry)

Second

Third

Based on cumulative scores for all Rounds.

Additional Awards:

Best Compulsory Round Dances. (including single entry)

Based upon cumulative scores of Compulsory dances.

[END OF SECTION]

6000) Round Dance Cueing Regulations

NOTE:

Performance requirements are intended to test the Cueser's ability to elicit enjoyment and graceful, accurate responses from the dancers.

6001) Cueing: Basic Category Determination

The levels of competition within the Categories are based on the numbers and types of round dance cues which entrants may be called upon to perform. These are detailed elsewhere within this rulebook.

6100) Cueing: Definition, Eligibility & Alternates

6110) Cueing: Definition

An entry in Round Dance Cueing competition shall consist of a boy or girl who meets the requirements for the Category entered as detailed in this Section and under Section 1000 (**General Eligibility**).

6115) Cuer: Club Affiliation

To compete in the PNTSDF, a Round Dance Cuer must be a member of a participating Square Dance Club.

6120) Cueing: Competitor Registration

The name listed on the round dance entry form as the Cuer will qualify for cueing. The Cuer is not required to square dance or round dance, but may qualify as either/or a Round Dancer/Square Dancer/Caller subject to Sections 1000, 2000, 4000 and 5000. [See rule 1020] [10/06]

6140) Cueing: Alternate

A competing Cuer who is unexpectedly unable to compete may not be replaced by any other cuer.

6150) Cueing: Non-Competitor

No one enters as a non-competitor. [See rule 1050]

6200) Cueing Categories

6210) Cueing: Category Overlapping

In cueing there are 6 distinct categories a Cuer may enter which cannot overlap. They are: **Preteen Novice, Preteen, Novice, Junior, Intermediate** and **Advanced**.

For example: A Novice cannot win a Junior award nor can a Junior win a Preteen award.

6220) Cueing: List of Categories

Preteen Novice:

All entrants can be up to and including 12 years of age as of May 1st in the year of the Festival.

Entrants will be eligible for Preteen Novice awards if they have never previously competed in a Cueing capacity concerned with the Pacific Northwest Teen Festival or any comparable competitive Festival.

Preteen Novices will only compete against other Preteen Novices.

Preteen Novice entrants do not compete for "Champion" awards.

Preteen:

All entrants can be up to and including 12 years of age as of May 1st in the year of the Festival.

Preteens will only compete against other Preteens.

Novice:

All entrants must be 13 to 19 years of age, inclusive, as of May 1st in the year of the Festival.

Entrants will be eligible for Novice awards if they have never previously competed in a Cueing capacity concerned with the Pacific Northwest Teen Festival or any comparable competitive Festival.

Novices will only compete against other Novices.

Novice entrants do not compete for "Champion" awards.

[Continued next page]

6220) Cueing: List of Categories Continued

Junior:

All entrants must be 13 to 19 years of age as of May 1st in the year of the Festival.

This Category is open to anyone who has previously competed in any level of Preteen Cueing, or anyone whose last completed level of cueing was Novice.

~~No entrant may compete as a Junior Cuer if he has previously competed in any level of Cueing higher than Junior Cuer. [SUSPENDED 01/11]~~

~~Any Cuer winning the Junior Championship must compete as an Intermediate Cuer or higher in subsequent years. [SUSPENDED 01/11]~~

Intermediate: [09/04] [SUSPENDED 10/06]

~~All entrants must be 13 to 19 years of age as of May 1st in the year of the Festival.~~

~~This Category is open to anyone who has previously competed in any level of Junior Cueing.~~

~~No entrant may compete as an Intermediate Cuer if he has previously competed in any level higher than Intermediate Cuer.~~

~~Any Cuer winning the Intermediate Championship must compete as an Advanced Cuer in subsequent years.~~

Advanced: [SUSPENDED 01/11]

~~All entrants must be 14 to 19 years of age, inclusive, as of May 1st in the year of the Festival.~~

~~Note that the distinction between Advanced and the other Categories is more the expected level of accomplishment than in the age requirement. [See also rule 6232]~~

~~No entrant may compete in any level lower than Advanced if he has ever competed as an Advanced Cuer.~~

6230) Cueing: Categories, "Personal Choice Option"

The above eligibility requirements will not prevent a Cuer from competing in a higher Category, if so desired, providing all other requirements are met.

6231) Cueing: Category Alignment

The Category a Cuer competes in need not be the same as he round dances in.

6232) Cueing: Category For "Professional" SUSPENDED [01/11]

~~Any Cuer regarded as "Professional", receiving remuneration, or equivalent on a regular basis, which shall be defined as more than 10 engagements during the current festival year, [06/08] for cueing (i.e. employed) is restricted to Advanced Cueing Category only.~~

6300) Cueing: Circuit One

6310) Cueing: Circuit One

The portion of the Festival in which all competing Cuers cue their standard round dance routine shall be referred to as "First Cue", Circuit One.

6320) Cueing: Circuit One Round Dance Cueing

Each Cuer shall be required to cue one standard round dance of their choice to at least two couples on the floor.

The routine shall be according to the guidelines established by Roundalab "Listing of Phase rated figures by Rhythms" Phase I and II.

The rhythm shall be either a two-step or a waltz. [01/07]

The rhythm to be cued by cuers in Round 1 of all categories shall be determined by the Chief Round Dance Judge and a quick cue sheet shall be submitted by March 1st of the current festival year. [01/11]

6321) Cueing: Level of Difficulty

Preteen Novice, Novice

The required dance routine for Preteen Novice and Novice Circuit One Round Dance cueing competition shall be limited to routines of an Easy level according to the guidelines established by Roundalab "Listing of Phase rated figures by Rhythms" Phase I and II.

Preteen, Junior, Intermediate, Advanced

The required dance routine for Preteen, Junior, Intermediate, and Advanced Circuit One Round Dance cueing competition shall be limited to routines of a Basic level according to the guidelines established by Roundalab "Listing of Phase rated figures by Rhythms" Phase I and II.

6322) Cueing: Round Dance Cue: Changes To Choreography

If a command on a cue sheet is in parenthesis, it is not an optional command and it must be delivered each time it is listed, especially if it is critical to the execution of the dance.

Any acceptable published round dance routine that meets the current PNTSDF criteria for the appropriate level is allowed, as long as it is approved by the current Chief Round Dance Judge. [10/09]

A published round dance cue must be verifiable and category appropriate. [10/09]

6323) Cueing: Round Dance Cue: Current Choreography

The quick cue sheet will be the FIGURES and SEQUENCE the competitor will say. Filler words (i.e. solo turn in "six") will not be judged and may be changed at will by competitors. [09/11]

All quick cue sheets submitted must contain current terminology and if there is any question or discrepancy on whether or not it is current, the Chief Round Dance Judge will be the sole interpreter. The Chief Round Dance Judge will check submitted quick cue sheets for 1) current Roundalab terminology and 2) category corrections. *Various forms of some Roundalab movements will be acceptable (i.e. Hitch 6 and Double Hitch are equally acceptable terms that describe the same action)* [09/11]

[Continued next page]

6330) Cueing: Competitor's Records

Each Cuer shall supply an acceptable recording(s) which shall be submitted, together with a card indicating the Cuer's name, club, and title of recording, to the Chief Round Dance Judge prior to the prescribed deadline. [See rules 6332, 6333, 6360, 6361, 6362 and 6363] [09/02]

6331) Cueing: Pre-approval of Circuit One Cue

Quick cue sheets used in Circuit One shall be submitted on or before the deadline set forth for "cue sheet entries", under "**Closing Date For Entries**" listed elsewhere. [See rules 6332, 6333 & 9240] [01/11]

6332) Cueing: Circuit One: Cue Sheet Submittal Date

Competing Cuers' Quick cue sheets for Circuit One must be received by the Chief Round Dance Judge **before March 1st** of each festival year. Any extension must be granted by the Chief Round Dance Judge prior to the March 1 deadline. [01/11]

6333) Cueing: Digital Recording Submittal Date

Digital recordings must be submitted together with the Cue Sheet Forms prior to March 1 of the current Festival year. [10/09]

6340) Cueing: Club Cuer Limitations (See Rule 6820)

6341) Cueing: "Cuer" Prompting (See Rule 6821)

6350) Cueing: Cue Sheet Regulations

Nothing other than an original of, or a reproduction of, an original published cue sheet will be accepted. The originals and/or reproductions may be submitted as printed, photocopied, scanned, or by other digital method available.

Submissions that use cue sheets other than an Original cue sheet produced for the recording must clearly state "re-issue and/or not original" on the cue sheet! The source for digital data must be provided for on-line verification and proof of authenticity.

Accepted round dance cue sheets are still subject to other rules governing approval of the PNTSDF.

6351) Cueing: Marking of Cue Sheets

All cue sheets must be accompanied by a cue sheet submittal form, which you will find a sample of in the Appendix A section of this book.

DO NOT write the required information on the cue sheet, only the cue sheet number, which will correspond with the submittal form.

Send to the Chief Round Dance Judge.

[Continued next page]

6360) Cueing: Competitor’s Music

For Circuit One Cueing events, the Music used may be supplied in any of the forms specified in rules 6361, 6362 or 6363 with the restrictions and submission requirements as defined in each of those rules. [09/11]

6361) Cueing: Analog Recording

Vinyl record published by a recognized recording company. The submission must include an original print or reproduction of an acceptable printed cue sheet as specified in rules 6350 and 6351 [or rule 6322]. [10/09]

6362) Cueing: Digital Recording

Audio CD containing converted version of Original electronically distributed MP3 recording purchased online from a recognized recording company or a distributor.

The submission must include a printout of an acceptable cue sheet, verifiable online and meeting the requirements of rules 6350 and 6351 [or rule 6322] [10/09]

6363) Cueing: Modified Recording

Audio CD containing an acceptably MODIFIED version of a recording from a recognized recording company. The intent of these permitted modifications is to allow a competitor to use modified music where the existing music would otherwise be unusable. [10/09]

Modifications permitted are: [09/11]

- Noise reduction
- Tempo reductions/increases or acceptable speed adjustments where the resulting tempo is between 124 bpm & 136 bpm (beats per minute)
- Any speed increase

Modifications not permitted include:

- Additional voicing, (additional background vocals), additional instrumentation or remix

When a submission in Circuit One includes any of the permitted modification to the music, a copy of the CD containing the modified music must be submitted WITH the Cues’ entry form. The entry must also include an unmodified printout of an acceptable cue sheet, verifiable online and meeting the requirements of rules 6350 and 6351 [or rule 6322]. The Chief Round Dance Judge will have the final authority of acceptance of any modified music.

Note: These restrictions apply to Circuit One Cueing only.

6380) Cueing: Deviation From Standard Practices

Any changes to Circuit One listed above may be at the discretion of the Chief Round Dance Judge or the programming committee, and must be approved by the Chief Round Dance Judge and the appropriate club representative. [01/11]

6400) Cueing: Further Rounds

6410) Cueing: Cuer Advancement

- A) All **Preteen** Cuers must be prepared to go to Circuit Two.
- B) All **Junior** Cuers must be prepared to go to Circuit Two.
- C) All **Intermediate** Cuers must be prepared to go to Circuit Two. [09/06]
- D) All **Advanced** Cuers must be prepared to go to Circuit Two. [09/06]

6420) Cueing: Extra Circuits, Composition of Dancers on Floor

Cuers competing beyond Circuit One shall cue to at least three couples made up of any of club level dancers, Preteen, Basic, Intermediate, and Advanced competitors and/or club advisors dressed in Round Dance attire.

6422) Cueing: Required Movements

It is required that Pre-teen, Junior, Intermediate and Advanced Cuers restrict their dance routines in Circuit Two to Roundalab Phase II + 2, or lower. [Advanced Cuers see also rule 6450]

6427) Cueing: Rhythms

A Cuer's round dance used in Circuit Two may not use the same rhythm used in Circuit One. (i.e. If the Circuit One is a two-step, then Circuit Two would be a waltz.)

Although Roundalab may designate many different rhythms, only those rhythms chosen by the PNTSDF for competition purposes may be used. [See rule 5330]

6430) Cueing: Competitor's Recording

Each Cuer shall supply an acceptable recording that he shall carry up to the cueing platform and present to the Master of Ceremonies prior to performing his Circuit Two (or Three) Cue.

It is strongly recommended that a spare recording be kept in reserve for each intended dance.

The competitor is responsible for retrieving his recording after the performance.

6440) Cueing: Club Cuer Limitations [See Rule 6820]

6441) Cueing: "Cuer" Prompting [See Rule 6821]

[Continued next page]

6450) Cueing: Circuit Three Advanced

Circuit Three shall consist of a cold cue, in the form of a Hash [see rule 5720 for definition]. This cold cue will be a waltz or a two-step, and will contain movements from the Basic Round Dance category listed in Appendix C. [09/04]

6451) Cueing: Cold Cue: Isolation of Competitors [09/04]

It is essential in the cold cue round of competition that no Cuers have prior knowledge of the cold cue dance routine before actually cueing it in the competition. For this reason, Cuers performing the same cold cue are required to wait their turn in a location where they cannot hear the ongoing competition.

Five minutes before the competitor is to cue, he will be handed the pertinent cold cue sheet.

6452) Cueing: : Circuit Three Music Selection Date

The music for the current year's cold cue will be announced by the Chief Round Dance Judge by March 15. [01/07]

6456) Cueing: Cold Cue: Disqualification

Any attempt or opportunity to reveal or obtain knowledge of the cold cue prior to the time the Cuer is handed a hash cue sheet [see 6451] will result in a disqualification of the parties involved. [09/04]

6462) Cueing: Digital Recording

Audio CD containing converted version of Original electronically distributed MP3 recording purchased online from a recognized recording company or a distributor. [09/11]

6463) Cueing: Modified Recording

Audio CD containing an acceptably MODIFIED version of a recording from a recognized recording company. The intent of these permitted modifications is to allow a competitor to use modified music where the existing music would otherwise be unusable. [10/09]

Modifications permitted are: [09/11]

- Noise reduction
- Tempo reductions/increases or acceptable speed adjustments where the resulting tempo is between 124 bpm & 136 bpm (beats per minute)
- Any speed increase

Modifications not permitted include: [09/11]

- Additional voicing, (additional background vocals), additional instrumentation or remix

6470) Cueing: Reuse of Round Dance Cues

A Cuer's round dance cue used in the extra Circuit(s) may NOT be **the** round dance routine (cue) used in previous Rounds.

6480) Cueing: Deviation From Standard Practices

Any changes to Further Circuits listed above may be at the discretion of the Chief Round Dance Judge or the programming committee, and must be approved by the Chief Round Dance Judge.

6500) Cueing: Judging

6510) Cueing: Judging of Cuers

A Competing Cuer will be judged as an individual.

6520) Cueing: Selection of Judges

The current Festival Coordinator will instruct the current Chief Round Dance Judge to select the Cueing Judges on as broad a basis as possible, including judges from all countries represented by the competing Cuers.

An effort shall be made to recruit adult cuers to be cueing judges. [09/01]

6530) Cueing: Quantity of Judges

A Cuer will be judged by three Judges during each circuit.

6540) Cueing: Location of Judges

Circuits One and Two: Judges shall be separate from one another and not communicate with each other during the competition. One is usually placed at each of the three judging positions.

For all circuits, a designated Judge will be required to dance while judging for each Cuer in each entire category. [09/02]

6550) Cueing: Basic Judging Guidelines: Points deductions

All Cueing Judges will be instructed to award each category of judging with a Six (6) to begin each circuit, and remove one point per deviation from accuracy or add one point for proficiency of performance.

6551) Cueing: Judging: Points Available

Each Judge awards up to 10 points for each Category except for Knowledge of Call in Circuit One. (Knowledge of Call is evaluated by the Cue Sheet Checker. Circuit One Judges should ignore this section if it is on the scoresheet, unless otherwise directed by the Festival Coordinator.)

6552) Cueing: Judging: Evaluation Categories

Points are awarded for **Knowledge of Cue, Command, Rhythm, Personality & Tone, Timing, and Enunciation & Clarity.**

6553) Cueing: Cold Cue, competition

For purposes of cold cueing competition, adherence to the Hash Cue description [under Terminology along with rule 5720] shall be a major point in judging Cold Cuers.

[Continued next page]

6554) Cueing: Judges: Communications between

Judges are required to make their own decision when it comes to evaluating the competitors. The PNTSDF highly values their judgement and request that they not be influenced by other's opinions nor is it our wish they impose their opinion upon any other Judge.

Judges are allowed to freely communicate with their judging colleagues in the breaks between Cuers, and at all other times during the day.

The communication limitation is defined as that time Judges are in possession of judging score sheets.

Further, Judges should use discretion about discussing scores and giving opinions during competition day until competition day is completed.

6560) Cueing: Judge Policy: Conflict of Interest

No chosen Cueing Judges or Round Dance Chief Judge shall be involved with preteen/teen competitors in the teaching or grooming of any competitor(s) for a period of one year prior to their appointment as judge. Any contact with competitor(s) must be perceived to be impartial. [09/10]

Any former PNTSDF Cueing competitor may not be appointed judge for a period of two years after their final participation in the PNTSDF Cueing division.

6570) Cueing: Judges: Unable to Clearly Hear Competitor

Judges may stop the competition and have the sound corrected if they are unable to hear the competitor clearly. A signal should be given to either the Chief Round Dance Judge or the Master of Ceremonies to correct the situation. If this should occur, no penalties shall be given to the Cuer.

6600) Cueing: Scoring

6610) Cueing: Scoring, General

Competitors in all Categories perform a Round Dance Cue of their choice in all Circuits. In Further Circuits Competitors in all but the Preteen Novice/Novice Categories perform a Round Dance Cue of a rhythm different from the one performed in Circuit One. Scoring methods and advancement are covered in other Sections.

6620) Cueing Points

Each of three Judges award a maximum of 10 points for each of the requirements listed below.

Each requirement is assigned a Multiple Factor as listed below.

Requirement	Factor
Knowledge of Cue	11
Command	9
Rhythm	10
Personality & Tone	7
Timing	12
Enunciation & Clarity	8

6621) Knowledge of Cue Score, Round One (Circuit One Only)

For Circuit One only, a **Knowledge of Call** default value of 330 points is awarded. This value is reduced by 33 points for each error listed on the **Cue Sheet Checker Error Form**. The maximum number of errors counted will be 10, resulting in a zero score for Knowledge of Cue. [09/11] The Chief Round Dance Judge must validate all listed errors by initialing the form. [01/11]

6640) Scoring for Categories of Competition

The total score for a Cuer is a cumulative total of the score for all required Circuits, as defined in Sections 6300 and 6400. For each Category, these Circuits are:

Preteen Novice and Novice	Circuit One Only
Preteen and Junior	Circuit One + Two Total
Intermediate	Circuit One + Two Total
Advanced	Circuit One + Two + Three Total

6650) Cueing: Score Calculations

The **Cueing Score Calculation Form** is used as a worksheet and guide to determine a Cuer's score. The intent of the above rules are incorporated into the design of the form. [See rule 6660]

[Continued next page]

6660) Cueing: Scoring: Cueing Score Calculation Form

6700) Cueing: Terminology

6710) Round Dance Cue Definition, General:

Basically, a round dance cue done to a melody, the metre and phrasing of the call being arranged so as to suit that melody.

A typical round dance cue, as published in a record form by a modern Round dance recording company, or popular song recognized as round dance compatible with a published cue sheet, consists of a figure repeated in pattern. Repetition and variation of figures are usually done with regard to length, meter and melody of the record.

6711) Cueing: Phase Definition

Phase I, II, III and IV refer to levels of round dance moves as defined by Roundalab.

6712) Cueing: Rhythm Definition

Standardized names by Roundalab will be used to indicate the type of rhythm found in a dance. The most common Rhythms being the Two-Step and the Waltz. [See to Rule 6320]

6730) Cueing: Competency

Cuers will be rated on their abilities in Knowledge, Command, Rhythm, Personality, Timing, and Enunciation & Clarity.

6731) Cueing: Knowledge

Cuers should use Roundalab preferred Cue terms.

Cuers should exhibit confidence and be successful in producing continuous, smooth flowing choreography that gives dancer couples an opportunity to successfully complete all dance steps.

Circuit One Cuers should perform Circuit One cue letter perfect to the quick cue sheet that is submitted to the Chief Round Dance Judge [See rule 6320]. [01/11]

6732) Command

The Cuer should be in command of (have authority over) the floor of dancers. The cues (prompts) should be given in a concise, no-nonsense manner.

6733) Rhythm

The Cuer should have the ability to give the commands with emphasis on prompting so that the dancers can execute the command in time with the music.

6734) Personality and Tone

The Cuer should appear to be happy and enjoying the cueing and should be watching the dancers.

The tone of the Cuer should be pleasing to the ear, not screechy or raspy or monotone. [01/07]

6735) Timing

Cues should be given at the proper time for the dancers to execute with a smooth flow in time to the music.

6736) Enunciation & Clarity

Pronunciation of cues should be given crisply, clearly and distinctly so that they are clearly understandable to all dancers on the floor.

6800) Cueing: Policies

6801) Cueing: Extra Rounds, Composition of Dancers on Floor

The Master of Ceremonies, and/or Floor Manager and/or Chief Round Dance Judge may suspend proceedings and direct dancers on the floor to correct any situation which is perceived to be unfairly to the advantage or disadvantage of the performing Cuer.

6810) Cueing: Movement List: Changes to

Individual movements may be added, deleted or changed by a majority vote at any given PNTSDF meeting, with the exception of the representatives' meeting held the day before competition.

[See rule 5001]

These amendments will become effective in June of the dance year immediately following the dance year in which the changes were implemented.

6820) Cueing: Club Cuer Limitations

Club caller/cuer, or a designated person acceptable to the Chief Round Dance Judge, may appear on stage with a competitor to provide moral support. He will confer with the sound technician who will adjust the initial volume, bass, treble, etc. for the competing Cuer.

6821) Cueing: Cuer "Prompting"

No one shall be allowed to prompt or cue a competing Cuer subject to disqualification of the preteen/teen Cuer.

6830) Calling: Cue Sheet Review and Rejection Policy

The Cue sheets will be checked by the Chief Round Dance Judge and the club cuers/advisors will be notified by March 15th if a cue has an unapproved movement or non-current terminology. The Chief Round Dance Judge will instruct the club cuer/advisor of a re-submittal deadline for the new choice of cue.

6831) Calling: Disposition of Cue Sheets

The Chief Round Dance Judge will retain all approved cue sheets and produce them for the Cue Sheet Checker at competition.

6840) Cueing: Sound Equipment and Adjustment

Selection of sound equipment to be used will be at the discretion of the sound committee chairperson.

The sound adjustments will be made by a sound technician and inadequate sound reproductions will be corrected by an appointed person in charge of sound, or by any Judge deeming sound inadequate or unclear.

6841) Cueing: Sound Equipment Limitations

All round dance recordings used in Circuits One, Two, and Three will be played at a speed determined by the Chief Round Dance Judge in consultation with the competitor's club cuer or designated advisor.

All switches, if any, on the microphone will be made inoperable.

6850) Cueing: Penalty for Late

If a Competing Cuer is not available as needed, there will be a five minute warning **announced** in the appropriate hall, and where feasible in the other halls. If after 5 minutes have elapsed and the Cuer is still not available a 5 point penalty will be assessed. After a total of 10 minutes has elapsed a further 10 points penalty will be assessed. After 15 minutes have elapsed a further 15 point penalty will be assessed. After a total of 20 minutes, the Caller will receive zero (0) for that circuit.

6900) Cueing: Awards

6910) Cueing: Awards: Preteen Novice

First (including single entry)

Second

Third

Based on highest score Circuit One

6920) Cueing: Awards: Preteen

Champion First (for single entry)

Second

Third

Cumulative scores for all Circuits.

Best Circuit One (including single entry) [06/01]

6930) Cueing: Awards: Novice

First (including single entry)

Second

Third

Based on highest score Circuit One.

6940) Cueing: Awards: Junior

Champion First (for single entry)

Second

Third

Cumulative scores for all Circuits.

Best Circuit One (including single entry) [06/01]

6950) Cueing: Awards: Intermediate

Champion First (for single entry)

Second

Third

Cumulative scores for all Circuits.

Best Circuit One (including single entry) [09/04]

6960) Cueing: Awards: Advanced

Champion First (for single entry)

Second

Third

Cumulative scores for all Circuits.

Best Circuit One (including single entry) [06/01]

[END OF SECTION]

7000) Exhibition Dancing

7001) Exhibition Dancing: General

A display of a choreographed sequence of dance movements, by a participating “Club”, striving to present a rehearsed group performance.

Note: This division is intended partly as an opportunity for square and round dancers to broaden their experience in other forms of dancing, but it is not intended as an invitation to non-square dancing groups to enter the Festival.

7100) Exhibition: Team Definition

7110) Team Definition

An entry in exhibition dancing competition shall consist of eight or more dancers of either or both sexes of which eight must meet the minimum requirements of Section 1000 (**General Eligibility**) [See rule 2110] and the Category entered as detailed in this section.

7111) Exhibition: Age Limitations

All entrants must be alive during the exhibition on the day of the Festival. [09/07]

7115) Exhibition: Club Affiliation

To compete in the PNTSDF, a competitor must be a member of a "Club".

7120) Exhibition: Minimum Entry Pre-Requisite

A minimum of 8 members of any exhibition must be entered in square dance competition with a participating Club and those 8 names must be listed on the exhibition entry form indicating the club and category in which they are dancing. [See rule 1020]

7150) Exhibition: Minimum Ability Requirements

It is required that all entrants be capable of square dancing at least the Preteen Novice level.

7170) Exhibition: Age "Crossovers."

In the event there are Preteens and Teens or Adults combined in one exhibition, the team must enter as "Teen".

7200) Exhibition: Categories

7210) Exhibition: Categories

There are two categories for exhibition. They are Preteen and Teen.

7220) Exhibition: List of Categories

Preteen:

All entrants can be up to and including 12 years of age, as of May 1st in the year of the Festival.

If a 13 year old is competing in a preteen square as permitted by rules in section 2220, then they may compete in their “club” exhibition as a preteen. [09/03]

Teen:

All entrants must be alive during the exhibition on the day of the Festival. [09/07]

7300) Exhibition: Round One

7310) Exhibition: Definition

The portion of Festival in which all competing Clubs present their exhibition entry shall be referred to as "Exhibition Round".

7320) Exhibition: Style of Performance

Any type or style may be presented in an exhibition entry. The only overall requirement is that the presentation is attractive from the spectator's point of view and that its attractiveness lies basically in the dance movements performed rather than in elaborate costuming and **PROP**erties.

If square dancing or round dancing is presented there are no limitations as to basic movements used, required dance patterns, etc., so it is expected that the presentation go considerably beyond the ordinary Round One Display performance.

7400) Exhibition: Further Rounds

There is only ONE round of Exhibition; thus this section is blank.

7500) Exhibition: Judging Related

7510) Exhibition: Judges: Quantity of

There will be 5 (five) Judges who evaluate each Exhibition.

7520) Exhibition: Judges: Placement of

The Judges are usually allowed to observe from anywhere in the facility provided they have a clear field of view of the entire Exhibition floor.

7530) Exhibition: Judges: Interaction of

Judges are required to evaluate each Exhibition according to each Judge's own opinion.

As a result, **Judges are not allowed to communicate in any way during the evaluation of Teams.**

Judges should not sit next to each other, express opinions to each other or compare score sheets in any way.

After the competition is completed and the score sheets are turned in to the scoring committee, Judges may, if they choose, talk to each other as is appropriate.

7560) Exhibition: Chief Timer

The Chief Timer shall compile times for each Exhibition.

7600) Exhibition: Scoring

7610) Exhibition Time Limitations

Exhibition presentations shall not exceed ten minutes in length.

Any exhibition that exceeds the ten minute time limit will be penalized at the rate of 1 point per second.

7620) Method Of Timing Exhibition

The method of timing an Exhibition will be a watch started at the first step onto the exhibition floor or the first note of music, which ever comes first; to the last step on the exhibition floor or the last note of music, which ever comes last. [09/04]

Leniency shall be afforded clubs who are lining up OUTSIDE the boundaries should an exhibitor INADVERTANTLY step over the boundary line, in which case the stopwatch should not start. [09/04]

7630) Exhibition: Points

There are a total of 70 points (Teen) and 60 points (Preteen) per Judge that may be awarded to each Exhibition team. Each judge awards up to 10 points for each category. Each category is assigned a Multiple Factor of 1 or 2 as follows:

	Teen		Preteen	
	<u>Multiple Factor</u>	<u>Maximum Points</u>	<u>Multiple Factor</u>	<u>Maximum Points</u>
Execution/Synchronization	2	20	1	10
Originality/Choreography	1	10	1	10
Styling	2	20	1	10
Rhythm	1	10	1	10
Enjoyment	1	<u>10</u>	2	<u>20</u>
Maximum Total Points Possible per Judge ---->		70		60
Multiplied times amount of Judges (ie: 5) ---->		<u>x5</u>		<u>x5</u>
Total Points Possible with 5 Judges ----->		350		300

An illustrated score sheet might look as follows:

	<u>1</u>	<u>2</u>	<u>3</u>	<u>4</u>	<u>5</u>	<u>Judges Score</u>	<u>Multiple Factor</u>	<u>Total Score</u>
Execution/Synchronization	9	9	8	8	7	41	2	82
Originality/Choreography	10	9	9	8	8	44	1	44
Styling	10	9	9	9	7	44	2	88
Rhythm	10	9	8	8	7	42	1	42
Enjoyment	10	10	8	7	6	41	1	41
Total Points Awarded By All Judges ----- >						297		

7700) Exhibition: Terminology & Definition [09/01]

7730) Exhibition: Competency

Dancers will be rated on their abilities in **Execution/Synchronization, Originality/Choreography, Styling, Rhythm, and Enjoyment.**

7731) Execution/Synchronization

The routine should be performed with no noticeable errors. The dancers should move in a simultaneous motion when expected, within the flow of the exhibition.

7732) Originality/Choreography

How the motion of the competitors and the music combine to form a whole.

7733) Styling

The presentation follows the theme and style of the music.

7734) Rhythm

The ability of the dancers to move to the beat of the music.

7735) Enjoyment

The dancers ability to bring the music to life. The dancers apparent pleasure should be judged more by their actions than by a smile on their faces.

7800) Exhibition: Policies

7810) Exhibition: Floor Boundaries

Prior to Competition Day, usually at the Kickoff Dance representatives' meeting, the Chief Square Dance Judge shall demarcate for everyone the outermost boundaries of the Exhibition floor.

Guideline: Traditionally it has been the basketball court boundary lines. In the case of a hall of special consideration, the Chief Square Dance Judge shall clarify. Clubs not needing so large a floor should build in to their choreography other boundaries (within PNTSDF rules) to their particular needs.

7900) Exhibition: Awards

7910) Exhibition: Trophies: Preteen

A perpetual Trophy shall be awarded for:

- First Place
- Second Place
- Third Place

7920) Exhibition: Trophies: Teen

A perpetual Trophy shall be awarded for:

- First Place
- Second Place
- Third Place

7940) Exhibition: Ribbons, Teen and Preteen

Position ribbons (1st Place, 2nd Place or 3rd Place) will be awarded to all exhibition participants of the Teen or Preteen club winning those position awards. The number of ribbons to be awarded an individual club will be determined from the number of participants listed on that club's Exhibition Entry Form.

[END OF SECTION]

8000) General Policies of the PNTSDF.

8100) Policy: Non-competing Dances: Regulations and Guidelines

8110) Policy: Friday Dance Admission Contingency

If necessary, a \$1.00 Admission Fee will be charged at the Friday night Dance with unique identification being presented to each paying attendee. This charge would be in addition to the regular PNTSDF button.

8120) Policy: Regular Dances Caller Sign-up Procedure

A sign up sheet will be on the stage Friday night so that a representative from each club will be able to affix the names of their club members interested in calling on the Friday & Saturday night programs.

The M.C. will in turn take the top name under each club name following the order of the pre-drawn sheet, with the rotation being repeated as many times as possible moving down to the 2nd and 3rd names, etc..

The remaining list will be passed on to the Saturday night M.C. and continued from where it was left off.

8130) Policy: Use of Cue Sheets

No cue sheets shall be allowed to be used to assist any caller at Festival.

8200) Policy: Recording Devices, Regulations and Limitations
(Includes Tape Recorders, VCR's, Cameras, etc.)

8210) Policy: Sound Recorders

No recording or taping device, other than the official (tape) recorder, will be permitted to be connected to the sound system, or permitted on the dance floor, or its environs.

8220) Policy: Master Sound Recording

A Master Recording of the Display Round of the Square Dance Competition shall be made on Audio Cassette, Compact Disc or other Audio format.

8221) Policy: Master Recordings: Availability

Recordings from Master Tapes, Compact Discs, (or equivalents) will be made available from the Coordinator as follows:

- 1) All Mysteries on a recording.
- 2) All Hash on a recording.
- 3) Display Singing calls (on the necessary number of cassettes, discs or equivalents) for a fee to be set by the Coordinator.

The Master Recording of the Display Round will be erased when there is no further use for the material on it.

8230) Policy: Audience Recording, Filming and Taping

Recording, filming or taping may be made from the audience area providing that in the opinion of the Festival Coordinator, and/or Floor Manager and/or Chief Judge, and/or other Festival Day Committee members such activity **does not interfere with, obstruct or distract the competing dancers or any person in the viewing audience.**

8235) Policy: Audience Recording, Filming and Taping: Limitations

Common sense, Fire codes and courtesy establish that egress points, aisle ways, doorways, railings and stairs remain **unobstructed**.

The PNTSDF stresses a safe environment for our Festival and shall stop all activities until safety codes are **fully** observed.

8240) Policy: "Flash" Pictures

No flash or strobe pictures may be taken of the dancers from within the confines of the roped (competitors') area while Dancers/Callers are competing.

The above restriction applies in the Main hall, the Round Dance hall, and the Patter/Cueing hall.

8300) Policy: Blank Section

*** Due to recodification, section 8300 is blank.

8400) Policy: Grievances

8410) Policy: Grievance Committee

All grievances are to be handled by committees of **four** decided upon prior to the Festival by the Festival Coordinator.

Committees will be composed of: 1 Canadian representative, 1 American representative, the Festival Coordinator and

- a) (for Square Dancing, Calling, and Exhibition) the Chief Square Dance Judge.
- b) (for Round Dancing and Cueing) the Chief Round Dance Judge.

8420) Policy: Filing of Grievances

ONLY the Club caller and/or Head Advisor(s) may file a grievance with the Coordinator or Chief Judge.

Grievances are intended to call to the attention of the Festival Day Committee that a rules violation has been observed. Only grievances pertaining to a Rulebook violation may be filed. (The intent is that a grievance is made against a rule violation and not a person.)

Any grievance must be on paper and accompanied by a \$50.00 bond. The bond will be returned upon a favourable ruling. If an unfavourable ruling is found, the bond will be forfeit.

8430) Policy: Grievances: Proceedings of

- 1) At the time a grievance is registered, it is the responsibility of the Grievance Committee to determine which individual(s), Club representatives and/or parties involved are to be heard. A representative from each Club involved in the grievance is to be present to hear the case presented.
- 2) If the grievance filed is concerning the currently operating part of competition, it is the Festival Coordinator's decision to either suspend that portion of competition until the grievance is resolved or to allow it to continue. The Festival Coordinator has the sole responsibility for this action.
- 3) The party(s) filing the grievance is to present their case.

The party(s), if any, against whom the grievance is filed must have an opportunity to respond.

- 4) After the hearing, the Grievance Committee then votes in private.

Their ballots may be either verbal or secret among themselves but the tally need not be revealed.

- 5) All clubs involved in any grievance will be advised personally, not over the P.A. system.

8500) Judges

8501) Policy: Judges basic guideline.

The PNTSDF asks you to judge fairly and impartially. Due to the nature of the recreation, we realize you could probably see someone you know competing. We trust your ability to be fair.

Secondly, if you were asked to be a judge, it is because the PNTSDF felt you were qualified thru your inherent abilities demonstrated by your dancing and other observed qualities. As a result, we expect you, AND ONLY YOU, to be the sole judge of the information we request of you on a scoresheet. Please be discreet during the time of judging a category.

Third, we realize that the fun of competition is in the anticipation of the actual awarding of the trophies. AFTER your category is finished for the day, feel free to speculate, but use reasonable judgement when discussing your opinion with anyone else.

8510) Policy: Judges: Nationality Distribution.

In the interest of impartial judging, each category and round of competition shall require a balance in the ratio of judges who originate from each country participating in the PNTSDF.

In the event the rules call for an odd number of judges, the hosting country shall be allowed, but not required to, carry the majority.

8520) Policy: Judges: Interaction of.

During the actual judging of competing "Teams", "Couples" or "Callers", no Judge is allowed to communicate in any way with anyone, except the Chief Judge of their division, in regards to the category they are evaluating.

8521) Policy: Judges: Placement of

During the actual judging of competing "Teams," "Couples" or "Callers", Judges shall not be located adjacent to any other Judge who is judging the same category.

In the event they are near each other, i.e.: Square Dance Display competition where 3 Judges sit at a table, the Judges are not allowed to communicate with each other from the time the first scoresheet is received until the last scoresheet is picked up. This guideline shall hold true for all phases of the PNTSDF.

8522) Policy: Judges: Handling of Scoresheets.

At no time are the Judges to compare official scoresheets with another Judge.

Other than the Festival Coordinator, Chief Judges, Scoresheet runners or Scorekeepers, no one is to handle or see the official scoresheets once the Judge fills them in.

8600) Scoring Policies

8610) Policy: Scoring Errors

Upon discovery of an error in the awards presentation of any category, the following procedure for correction and re-issuance of the award will apply:

- 1) Immediately upon discovery notify the Board of Directors.
- 2) The Board of Directors shall then, after review and verification of the error, request the return of the award(s).
- 3) At this point, the Club has until the next representatives' meeting to return the award. It is requested that the award be returned sooner, if possible.
- 4) The Board of Directors shall then redistribute award to proper recipients.

8620) Policy: Scoring: Publication of Scores, Breakdown Listings.

Each individual item a "Team", "Couple" or "Caller" is evaluated on shall be listed when scores are published following a competition. Each Judge's score will be listed (in random fashion), with calculations shown and totals printed.

8630) Policy: Scoring: Publication of Scores, Judge Identification.

Identification of individual judges shall not be made on any publication, except by a generic label and then they are not to be traceable to an individual.

8700) Policy: Audience

8710) Policy: Audience: Access to Halls during "Mystery & Hash"

The isolation rules listed elsewhere in the rulebook apply only to the "Teams" or "Couples" competing in the Mystery & Hash rounds of competition.

However, during the actual playing of the recordings, the doors to the halls will be closed and access limited to those people displaying the "Pass Ribbons" issued by the PNTSDF. At the Chief Judge's discretion, doors may be left unsecured. [06/08]

Egress to and from the halls shall be allowed during the time between the playing of each flight of competitors.

8711) Policy: Audience: Access to competitors during "Mystery & Hash"

The isolation rules listed elsewhere in the rulebook prohibit the interaction of Teams/Couples with anyone who has observed the mystery/hash tapes. Interaction of any sort (except in the case of "Pass Ribbons" and the people involved in transferring competitors) can result in the disqualification of any Team(s)/Couple(s) involved.

8800) General Policies

8810) Policy: "Professional" designation or qualifications

The Pacific Northwest Teen Square Dance Festival is not concerned with any competitor (Square Dancing, Calling, Round Dancing, Cueing, Exhibition) who is teaching, calling, writing choreography, singing or dancing, round dancing, etc. "professionally" by receiving monetary reimbursement for their effort. [See rules 4232 and 6232]

8820) Policy: "Pass" Ribbons

Each Club will be given six (6) "PASS" ribbons on the day of competition to enable them to usher competitors from hall to hall while competition is in progress.

Pass/Official/Judge ribbons may be used to allow "passing" through monitored doors, as long as Rule 8711 is adhered to [see also Rule 8710] [09/11]. The pass ribbon will indicate to the door monitors that an interruption is absolutely necessary.

In order to ensure a sufficient number of pass ribbons per club (6), individual badges will be provided for the Club caller and cuer, to be turned in to the Festival Coordinator after competition. These will serve as "passes" for these individuals during competition.

8830) Policy: Intoxication

If anyone, adult or teen, is found in the hall during the Festival, intoxicated, he will be ejected from the grounds, with the discretion of whether or not they are intoxicated being left to the Chief Judges and the PNTSDF Committee.

If a competitor is found to be intoxicated, that individual will be disqualified from competition and whatever Club that individual member or advisor is currently with will be disqualified from qualifying for the Sportsmanship Award and any other special awards.

8835) Policy: Profanity

If an advisor, club caller, club cuer or competitor uses profanity, whatever Club that individual is currently with will be disqualified, at the discretion of the Chief Judge, from qualifying for the Coordinator's Choice.

8840) Policy: "Off campus" Alcohol & Drug incident policy

Any club, or part of, that is found to be participating in illegal alcohol or drug consumption at their place of lodging throughout the Festival weekend will be asked NOT to come back to the next Festival.

When reports reach the Pacific Northwest Teen Square Dance Festival in an official manner and are proven to be true, they will be brought back to the first PNTSDF committee/representatives' meeting where they will be discussed and the proposed solution voted on by the members.

8850) Policy: MC's guidelines concerning Preteens

As our Preteen age requirements will make it possible for very young dancers and callers to participate in competition, the Festival Day Committee will instruct their MC's, and all others who will be handling microphones, not to make mention of "cute-little-darlings", "angels", "tiny-people", or other endearments.

[END OF SECTION]

9000 through 9999) Administration

Note:

This section is divided into two departments. Numbers 9000 through 9499 are for administrative matters pertaining to the execution of the Festival.

Numbers 9500 through 9999 are for the governing of the PNTSDF Committee/representative's meetings and administration.

9100) Fees

9110) Money Exchange Policy

It is the policy of the PNTSDF to collect the amounts listed within this handbook in the dollar amounts stated regardless of the exchange rates between the US and Canada. There will be NO adjustments made for any current value differences between the Canadian and U.S. Dollar.

9120) Entry Fees

Square Dancing	\$ 8.00 per person.	[09/05]
Calling	\$ 8.00 per person.	
Round Dancing	\$ 8.00 per person.	
Cueing	\$ 8.00 per person.	
Exhibition Dancing	\$20.00 per team.	

9130) Rulebook Fee

Copies of this rulebook are available from the Rulebook Committee Chair for the cost of \$25.00 each. Postage & packing extra.

A CD or comparable media is available for \$15.00 each. Postage & packing extra.

Note: The Rulebook is provided in PDF format. This means viewing and/or printing each section requires Adobe Acrobat Reader software, available free from the [Adobe Systems Web](#) site.

9140) Monetary Penalties: [09/06]

A Monetary Fine will be assessed for Late Submission of Perpetual Trophies either surrendered to the committee no later than the completion of the March meeting prior to the current competition or to the current coordinator, or an appointed representative of same, prior to or on March 15th of the appropriate year.

9150) Expense Reimbursements

In order to complete the Treasurer's Books prior to passing them to the incoming Treasurer in July of each year, all bills pertaining to a particular competition and requiring reimbursement from the PNTSDF Treasurer must be submitted no later than the completion of the June meeting immediately following the competition. (Phone bills are accepted later due to billing dates.)

9200) Closing Dates for Entries

9210) Club Roster Submittal

All clubs who compete in the PNTSDF shall be required to submit with their entry forms a complete list of the competitors' names, current address, including postal codes, telephone numbers and birth date (ie: 10/05/73 Day/Month/Year).

The PNTSDF shall keep these lists confidential and use them only for internal affairs such as, but not restricted to: Location of trophies not returned; Alternate contact list should primary contacts be unavailable; Return of items left at Festival; Locating of Parent/Guardian; Etcetera.

The lists shall not be sold, published, loaned or otherwise released without the express written consent of the current club officer(s) and/or advisor(s) who submitted the roster.

**"ALL ENTRIES MUST BE POSTMARKED NO LATER THAN MARCH 15TH
IN THE YEAR OF THE FESTIVAL!"**

Send to the attention of: The "current" Festival Coordinator.

9220) Marking of cue sheets:

All cue sheets must be accompanied by a cue sheet submittal form that you will find a sample of in the appendix section of this book.

DO NOT write the required information on the cue sheet, only the cue sheet number that will correspond with the submittal form.

9230) Square Dance Singing Call Cue Sheet and/or Round Dance Cueing Prompt Sheet: Submittal Deadline

**"CUE SHEETS MUST BE RECEIVED BY THE CHIEF SQUARE/ROUND DANCE JUDGE
BEFORE MARCH 1ST OF EACH FESTIVAL YEAR."**

Send to the attention of: The "current" Chief Square Dance Judge

9240) Penalties for Late Submissions: Forms That Have Deadline Dates. [09/06]

A Monetary Fine for late submission of Forms will be assessed using the following formulae:

1 – 6 Days Late @ \$ 2.00/Form

7 – 13 Days Late @ \$ 4.00/Form

14 + Days Late @ \$ 6.00/ Form

Section 9300 thru 9400 intentionally left blank for future use.

9500 through 9999) Committee & Representatives' Meeting Policies

9500) Voting

9510) Club's Voting Eligibility

To be eligible to vote at any P.N.T.S.D.F. meeting you must:

- a) Be the designated representative or the Club caller of any established square dance club that dances on a regular basis and,
- b) Enter a minimum of one square in the Festival where all competitors meet the eligibility requirements as outlined in the official rulebook.
- c) However, if a Club cannot enter a Team in a competition, but has participated in a prior year's Festival and meetings, etc: a Club may retain their voting rights for the following year. If a club misses participating in competition the second year, they will only be allowed to re-enter as a non-voting "new member".

9515) "Combined" Clubs: Teen/Preteen

Clubs whose membership consists of both teen and preteen participants shall be considered as two Clubs, separate in entity, to the PNTSDF. As such, each Club shall be required to:

- 1) Compete separately within the guidelines of the PNTSDF.
- 2) Vote as two separate Clubs at PNTSDF business meetings.
Note: as two Clubs the rules require two representatives.
- 3) Execute all other responsibilities to the PNTSDF as if the Club were two separate Clubs. ie.: Each portion sells the minimum badge requirements, etc.

9520) New Club Voting

A new club will have no voting privileges before they have entered and attended their first P.N.T.S.D.F. competition Festival.

9530) Vote Entitlement

Each participating Club is entitled to one vote.

9540) Voter Limitation

One person cannot vote for more than one Club.

9600) Elections

9610) Election of PNTSDF Officers

The designated representatives of the Pacific Northwest Teen Square Dance Festival shall elect the incoming Chair, Vice-Chairs, Secretary, Treasurer and Coordinator according to the charter of the PNTSDF.

Other officers are appointed by either the Chair or Coordinator and then approved by the representatives.

9620) Selection of Exception Committee [09/06]

The Exception Committee will be made up of 3 representatives, drawn randomly from the club representatives currently on the Festival Committee.

The representatives will serve three year terms and no club may have more than one representative at a time on the Exception Committee.

(For the first year the first representative drawn will serve a 3 year term; the second representative drawn will serve a 2 year term; and the third representative drawn will serve a 1 year term. Each subsequent year the new representative drawn will serve a 3 year term.)

9700) General Meeting Policies

9710) Agendas

An agenda will be required prior to each meeting.

All representatives are encouraged to submit their own proposals to the Chair by the 1st of the month preceding the month in which the next meeting will be held. (ie: September meeting = August 1 deadline.)

9720) Meeting Length

Meetings are to be three (3) hours in length. If business is not completed in the scheduled time, the Chair will inquire if they wish to continue and if so, until what time.

9730) January Reps Meeting: Primary Topic.

The January meeting of the representatives of the PNTSDF shall be primarily for the demonstration and discussion of the Compulsory Rounds (Round One) and the Circuit One and Circuit Three (Cueing) Rounds.

Competitors will not be present during the presentation of their level of competition. [09/01]

Video recording of the January meeting will be allowed. [09/01]

If needed, the entire meeting shall be set aside for the Round Dance section of competition to conduct round dance business.

9800) Badge Sales

9810) Minimum Club Sales

Each club entering the P.N.T.S.D.F. must sell a minimum of 100 Festival badges per square (PNTSDF receives total proceeds) or furnish the equivalent monies.

9820) Disposition of Badge Funds Collected

Money, in the currency it was collected, [09/01] (and surplus badges) should be turned over to the Festival Treasurer as promptly as possible prior to the Festival or, at the latest, the night before competition. Clubs not turning in full value will not be allowed to compete!

9830) Badge Cost and Purpose

Badges are an individual's admission to the competition, both Friday and Saturday.

The price of the badges be established at the September meeting each year.

9840) Club Badge Sales Benefits

The sales of badges is the predominate support of the PNTSDF. The following schedule of money distribution is designed to insure a successful competition and to help each individual club:

PNTSDF retains 50% and the club receives 50% per badge sold over minimum. [see Rule 9810]

Note: The PNTSDF Committee has requested that all clubs pay for their Festival badges when they are being picked up, but it was felt that many of the small clubs would not be in the financial position to do this. It will be appreciated if the larger clubs will pay for their initial minimum required badges in advance, with the smaller clubs selling their first minimum requirement and not receiving additional badges until the first payment is received by the Treasurer.

9850) Badge Promotion Awards

There is a "Promotion Award" presented to each Teen and Preteen club that sells the most badges over their minimum requirement.

Section 9900 intentionally left blank for future use.

[END OF SECTION]

10,000) Awards

10,010) Awards: Definitions of Terms

Champion

Team, Couple, Caller or Cuer who competes in all available rounds for their category... ie: Singing call, patter, etc., and places highest in overall score.

First Place

Exhibition, Team, Couple, Caller or Cuer who competes and scores best in a single round or as a single entry.

Best Display Performance

Team who scores best in Position #2 in Round One. Couple who scores best in Compulsories in Round One. This is considered a First place position. This is an additional Award and is not placed in the progression of best overall for a given category.

10,015) Awards: Single Entries

A single entry in any category will be allowed to “compete” but will qualify for a First Place Award, not a Champion Award.

10,020) Awards: Novice Entries

Rule of thumb: Preteen Novice/Novice divisions are treated as a separate competition. Their scores and awards are independent of the experienced competitors.

10,030) Awards: Publication of

The P.N.T.S.D.F. will allow, outside of the PNTSDF committee, only the publication of the names and club names of award winners.

Section 10,100 intentionally left blank for future use.

10,200) Awards: Coordinator's Choice [09/06]: General

10,210) Awards: Coordinator's Choice: General Definition

[No Definition for this award as of 11/06]

10,220) Awards: Preteen Coordinator's Choice: Determination of.

Determination of this award is the sole responsibility of the Festival Coordinator.

10,230) Awards: Teen Coordinator's Choice: determination of.

Determination of this award is the sole responsibility of the Festival Coordinator.

10,300) Awards: Promotion

10,310) Awards: Preteen Promotion

Awarded to the Preteen club who sells the most badges over the minimum requirement for a competition year.

10,320) Awards: Teen Promotion

Awarded to the Teen club who sells the most badges over the minimum requirement for a competition year.

Section 10,400 thru 10,700 intentionally left blank for future use.

10,800) Trophies

10,810) Awards: Trophies: Property of

All trophies are the property of the Pacific Northwest Teen Square Dance Festival.

10,820) Awards: Trophies: Engraving of

After distribution the night of competition, they are the responsibility of the Club whose members(s) has/have won. It is up to the Club to ensure that the trophy is properly engraved, circulated and returned to the PNTSDF Committee in March. (See rule 9140)

10,830) Awards: Trophies: Alternates

A maximum of 2 alternates will receive awards (excluding the display position,) providing that their names are listed on the entry form and payment is included.

All alternates must be paid for at the time of registration. The names of alternates are to be listed on the entry form(s).

10,840) Awards: Caller/Advisor Participation During Awards Ceremony

During the awards ceremony, it is the responsibility of the Club caller or an adult Advisor to accompany each square to the stage to receive the little things, like the hat pins and the ribbons, to be distributed to the proper winners.

10,850) Awards: Monetary: Compensation For Competitors

It is the policy of the PNTSDF that NO monetary awards shall be presented to any competitor.

10,900) Trophies: Administration

10,910) Awards: Distribution of

The PNTSDF's minimum obligation for the distribution of awards are the annual collection and awarding of the perpetual trophies.

10,920) Awards: Acquisition of

The PNTSDF retains the right to accept/reject donated trophies.

The PNTSDF also reserves the right to acquire from it's own sources trophies and other awards necessary for the operation of the Festival.

10,930) Awards: "Keeper"

So called "Keeper" awards, awards issued for the individual competitor to retain permanently, are given at the sole discretion of the Festival Coordinator.

Prime consideration for the disbursement of the Keeper awards is the availability of funds for these awards.

10,931) Awards: "Hat Pins"

The PNTSDF "Hat Pin" will be awarded to all Novice 1st Place and Champion award winners in Square Dance, Round Dance, Calling, and Cueing categories.

10,932) Awards: Exhibition Ribbons

1st Place, 2nd Place and 3rd Place ribbons will be awarded in the Exhibition category. These will be in addition to the Perpetual trophies. The number of ribbons awarded to each group will be determined from the group's Exhibition Entry Form.

10,933) "Participation"

Awards (to retain permanently), in the form of ribbons, pennants, crests or like recognition, issued to all individual competitors who actually compete, are given at the sole discretion of the Festival Coordinator.

10,940) Awards: Perpetual: Replacement of

When a perpetual trophy has been filled, the Club who won the trophy has the option of replacing the trophy with a new one. The old trophy remains the property of the Pacific Northwest Teen Square Dance Festival.

10,941) Awards: Perpetual: Replacement Restrictions

- 1) Memorial Awards MUST retain their memorial designation.
- 2) Sponsorship of the trophy terminates upon replacement. The new trophy may contain a new sponsor.
- 3) Perpetual trophies MUST be durable and repairable.
- 4) Perpetual trophies are to be designed for 10 years minimum use.
- 5) Perpetual trophies are to have engraving plaques that are easy for the engravers to remove and replace.

[Continued next page]

10,950) Awards: Trophies: Perpetual: Height Requirements for Replacement

The following are the required maximum height guidelines for replacing any perpetual trophy:

Category	Height in centimeters (inches)	
Coordinator's Choice, Preteen	91	(36)
Coordinator's Choice, Teen	91	(36)
Promotion, Preteen	76 – 81	(30 – 32)
Promotion, Teen	76 – 81	(30 – 32)
Exhibition, Teen & Preteen		
1st Place	76 – 91	(30 – 36)
2nd Place	61 – 66	(24 – 26)
3rd Place	45 – 56	(18 – 22)
Squares, Teen & Preteen		
Champion/1st Place	68 – 76	(27 – 30)
Best Display	61	(24)
2nd Place	50 – 56	(20 – 22)
3rd Place	46 – 50	(18 – 20)
Rounds, Teen & Preteen		
Champion/1st Place	61 – 68	(24 – 27)
Best Compulsories	51 – 61	(20 – 24)
2nd Place	46	(18)
3rd Place	30	(12)
Calling, Teen & Preteen		
Champion/1st Place	61 – 68	(24 – 27)
Best Singing	51 – 56	(20 – 22)
Best Patter	51 – 56	(20 – 22)
2nd Place	46	(18)
3rd Place	30	(12)
Cueing, Teen & Preteen		
Champion/1st Place	61 – 68	(24 – 27)
2nd Place	46	(18)
3rd Place	30	(12)

[END OF SECTION]

Filling Out Registration Forms

All sheets must be filled out in their **entirety**.
Refer to examples if you need clarification.

The **purposes** of these forms are:

1. **Registration** in PNTSDF festival
2. Preparation of **Schedule**
3. Preparation of **Program**
4. Providing **information** to the Chief Round Dance Judge and Chief Square Dance Judge to facilitate their planning

Check List:

1. **Correct** category for each entrant?
2. **Verify** that all sheets are completely filled out.
3. **Verify** that all sheets (Square Dance, Calling, Cueing, Round Dancing) are consistent for each entrant – i.e. correct spelling of name, category, birth date, on each form for every event that they have entered.
4. **Double check** that the “**Other Events**” section is complete and accurate on every sheet.
5. Check bottom of sheet for due date and **who** should be receiving each form.
6. **Two copies** of A-8b please – One to accompany the registration forms received by the **Coordinator** and one to accompany your cheque received by the **Treasurer**.

Registration Deadline Dates

Each Club must register all Dancers/Callers/Cuers/Teams with the PNTSDF Committee in order to be eligible to participate in the Festival.

Registration forms (and examples) are enclosed for you to **photocopy, scan, or download**. Please submit by the following dates: (see rule 9240 for Late Submission Penalties)

<u>Event</u>	<u>Received By Date</u>	<u>Blank Form</u>	<u>Example Form</u>
Caller Prompt (Cue) Sheets	March 1 (see Rules 4331, 4332, 4333, 4361, 4362, 4363, 9220, 9230, & A-2)	A-2	A-2E
Square Dancing	March 15 (see Rules 1002, 2115, 2320, 2420, & A-3)	A-3	A-3E
Calling	March 15 (see Rules 1002, 4115, 4320, 4321, & A-4)	A-4	A-4E
Round Dancing	March 15 (see Rules 1002, 5115, 5320, & A-5)	A-5	A-5E
Cueing	March 15 (see Rules 1002, 6115, 6320, & A-6)	A-6	A-6E
Exhibition	March 15 (see Rules 1002, 7115, 7320, & A-7)	A-7	A-7E
Master Sheet	March 15 (see A-8)	A-8	---
Mystery Form	Round Two Festival Day (see Rules 2130, & 2142)	A-9	---
Cuer Prompt (Cue) Sheets	March 1 (see Rules 6332, 6361, 6362, 6363, 9220, 9230, & A-10)	A-10	A-10E
Current Club Roster	March 15 (see Rule 9210)	--	--

Note: When the March 15 deadline falls on a weekend Submittals may, **at the sole discretion** of the **current** Coordinator, be due **at the March meeting**.

EXAMPLE

Festival Year 2010

**Caller Prompt (Cue) Sheet Submission Form
Display Square Only**

Name of Club: CRAZY EIGHTS

If there are any Cue Sheet rejections please contact:

<u>CALVIN WORTHINGTON</u>	at	<u>(800) 562 - 9842</u>	when	<u>Midnite</u>
Name		A.C. Phone		Best Time
<u>calvinworthington@pntsdf.gone</u>	at	<u>(800) 562 - 9841</u>	when	<u>Midnite</u>
e-mail		A.C. Fax		Best Time

Complete each section below for each square entered in the Festival. Please list an alternate selection in the event that the first selection is rejected. **Cue sheets must be RECEIVED by the current Chief Square Dance Judge by March 1st.** Clubs will be notified of rejections by March 15th.

Category of Square	<u>JUNIOR</u>	Cue Sheet Number
Name of Square	<u>CADILLAC</u>	
Name of Caller	<u>SPOT WORTHINGTON III</u>	
Category of Caller	<u>JUNIOR</u>	
Singing Call Title	<u>WINTER WONDERLAND</u>	[1a]
Singing Call Label	<u>ELFIN SOUNDS</u>	
Substitute Singing Call Title	<u>MELTING ICECAPS</u>	[1b]
Singing Call Label	<u>ELFIN SILENCE</u>	
~~~~~		
Alt Singing Call Title	<u>SUMMER SPLENDOR</u>	[ 2a ]
Alt Singing Call Label	<u>GNOME SOUNDS</u>	
Substitute Singing Call Title	<u>LET IT SNOW, LET IT SNOW</u>	[ 2b ]
Substitute Singing Call Label	<u>PLATTER</u>	

Cue Sheets: Submit by Mail, Fax, or e-mail; an original cue sheet, photocopy, or acceptable reproduction of an original cue sheet (rule 4320) (see rulebook for exceptions) **DO NOT** write the required information on the cue sheet, only the cue sheet number and appropriate letter (i.e. 1a) which will correspond with this submittal form. (rule 4351)

Submit this form to **current** Chief Square Dance Judge **ONLY**

**EXAMPLE**

Festival Year 2010

**Square Dancing Registration Form**

Dancer Category: JUNIOR

Name of Club: SQUARE STEPPERS

Square Team Name: CADILLAC

Team Caller: SPOT WORTHINGTON

Caller Category: JUNIOR

Dancers:							?
First Name	Last Name	M/F	Birthday (D/M/Y)	Age(as of May 1)	Years SQ.dancing in PNTSDF. (*)	Drop Back	
<u>SCOTT</u>	<u>LEOPARD</u>	<u>M</u>	<u>30/04/96</u>	<u>14</u>	<u>4</u>		
<u>RALPH</u>	<u>WILLIAMS</u>	<u>M</u>	<u>12/11/95</u>	<u>14</u>	<u>5</u>		
<u>BILL</u>	<u>WRIGHT</u>	<u>M</u>	<u>31/12/96</u>	<u>13</u>	<u>1</u>		
<u>WILLIAM E.</u>	<u>GOTE</u>	<u>M</u>	<u>07/07/93</u>	<u>16</u>	<u>8</u>		<u>X</u>
<u>MARY-ELLA</u>	<u>PHANT</u>	<u>F</u>	<u>01/05/93</u>	<u>17</u>	<u>3</u>		
<u>EUNICE</u>	<u>FINKLEMYER</u>	<u>F</u>	<u>01/01/95</u>	<u>15</u>	<u>4</u>		
<u>SHANNON T.</u>	<u>OWING</u>	<u>F</u>	<u>09/09/92</u>	<u>17</u>	<u>7</u>		
<u>GLADYS</u>	<u>KLUNKMYER</u>	<u>F</u>	<u>03/06/92</u>	<u>18</u>	<u>12</u>		<u>X</u>
<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>		
<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>		
<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>		
<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>	<u>                    </u>		

NOTE: Teams over 8 members must have additional members paid for at time of registration to receive an award, if won. (Maximum Awards = 10 per Rule 10830).

(* or any comparable Festival per rule 2220.)

**Deadline: All registration forms must be RECEIVED no later than March 15.**  
Submit this form to **current** Festival Coordinator **ONLY**.

**EXAMPLE**

Festival Year 2010

**Calling Registration**

Category: JUNIOR As a Solo? * Yes [ ] No [ X ]

Name of Club: SQUARE STEPPERS

Name of Caller: SPOT WORTHINGTON Boy [ X ] Girl [ ]

Age of Caller (as of May 1): 14

“Professional Status” (See Rule 4232) Yes [ ] No [ X ]

Birthdate: 05 / 02 / 1996  
D / M / Y

Name of square calling to: CADILLAC  
(As it appears on Square Registration)

Category of Square: JUNIOR

**Calling Experience**

Previous Years Entered at PNTSDF (or any comparable Festival) in Calling:

Year	Category	Year	Category
<u>09</u>	<u>JUNIOR</u>	_____	_____
<u>08</u>	<u>PRETEEN NOVICE</u>	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

* Note: Solo Callers Must be a Member of a Team (4110) And have **patter** calling experience (4170)

**Other Events Caller is Entering**

Category of Square: SENIOR Name of Square: LEMONS

Round Dance Category: TEEN BASIC "A"

Cueing Category: NOVICE

**Deadline: All registration forms must be RECEIVED no later than March 15.**  
Submit to the **current** Festival Coordinator **ONLY**



**EXAMPLE**

Festival Year 2010

**Cuer Registration Form**

Cuer Category: NOVICE

Name of Club: SQUARE STEPPERS

Name of Caller: JIM DOBSON

Boy [  ] Girl [  ]

Age of Cuer (as of May 1): 14

“Professional Status” (See Rule 6232)

Yes [  ] No [  ]

Birthdate: 11 / 12 / 1995  
D / M / Y

**Cueing Experience**

Previous Years Entered at PNTSDF (or any comparable Festival) in Cueing:

Year	Category	Year	Category
<u>09</u>	<u>JUNIOR</u>	_____	_____
<u>08</u>	<u>PRETEEN NOVICE</u>	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

**Other Events Cuer is Entering**

Category of Square: JUNIOR

Name of Square: MUSTANGS

Calling Category: _____

Name of Square: _____

Round Dance Category: BASIC A

**Deadline: All registration forms must be RECEIVED no later than March 15.**  
Submit to the **current** Festival Coordinator **ONLY**.

**EXAMPLE**

Festival Year 2010

**Exhibition Registration**

Name of Club: SQUARE STEPPERS

Category: [ ] Preteen [ X ] Teen Age Spread: 14 to 85

Name of Entry: GAUDY MARAUDERS

Number of Dancers: 486

Approximate length of exhibition: 9 minutes 57 seconds. *

List the names of eight Exhibition dancers who are also entered as dancers in any of the Square Dance categories:

Note: Any 13 year olds dancing in a Preteen Category **must** be included below. [09/03]

FRANK FOLLANSBEE

MARILYN HICKEY

R. W. SCHAMBACH

GLORIA GAITHER

JIM DOBSON

MAHALIA JACKSON

RAY WUERCH

CAROL BOHANNAN

**NOTE:** The rules require that all entrants be capable of square dancing at least to the Preteen Novice ability.

* Exhibition presentations shall not exceed ten minutes in length.

**Deadline: All registration forms must be RECEIVED no later than March 15.**

Submit to the **current** Festival Coordinator **ONLY**.

**EXAMPLE**

Festival Year 2010

**Cuer Prompt (Cue) Sheet Submission Form**

Name of Club: CRAZY EIGHTS

If there are any Cue Sheet rejections please contact:

<u>CALVIN WORTHINGTON</u>	at	<u>(800) 562 – 9842</u>	when	<u>Midnite</u>
Name		A.C. Phone		Best Time
<u>calvinworthington@pntsd.f.gone</u>	at	<u>(800) 562 – 9841</u>	when	<u>Midnite</u>
e-mail		A.C. Fax		Best Time

Complete each section below for each cuer entered in the Festival. Please list an alternate selection in the event that the first selection is rejected. **Cue sheets must be RECEIVED by the Chief Round Dance Judge by March 1st.** Clubs will be notified of rejections by March 15th.

Name of Cuer	Category of Cuer	Name of Round Dance	Circuit	Cue Sheet #
<u>GLADYS KLUNKMYER</u>	<u>JUNIOR</u>	<u>PEARLY SHELLS</u>	<u>1</u>	<u>1a</u>
		<u>CLAMDIGGER</u>	<u>1</u>	<u>1b</u>
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____
_____	_____	_____	_____	_____

Cue Sheets: Submit by Mail, Fax, or e-mail; BOTH an acceptable published cue sheet AND a quick cue sheet, photocopy, or acceptable reproductions of BOTH an acceptable published cue sheet AND a quick cue sheet (rule 6320) (see rulebook for exceptions) **DO NOT** write the required information on the cue sheet, only the cue sheet number and appropriate letter (i.e. 1a) which will correspond with this submittal form.(rule 6351)

Submit this form to **current** Chief Round Dance Judge **ONLY**



**Caller Prompt (Cue) Sheet Submission Form  
Display Square Only**

Name of Club: _____

If there are any Cue Sheet rejections please contact:

_____	at	(____)	_____	when	_____.
Name		A.C.	Phone		Best Time
_____	at	(____)	_____	when	_____.
e-mail		A.C.	Fax		Best Time

Complete each section below for each square entered in the Festival. Please list an alternate selection in the event that the first selection is rejected. **Cue sheets must be RECEIVED by the current Chief Square Dance Judge by March 1st.** Clubs will be notified of rejections by March 15th.

Category of Square _____	Cue Sheet Number
Name of Square _____	
Name of Caller _____	
Category of Caller _____	
Singing Call Title _____	[ ]
Singing Call Label _____	
Substitute Singing Call Title _____	[ ]
Singing Call Label _____	
~~~~~	
Alt Singing Call Title _____	[]
Alt Singing Call Label _____	
Substitute Singing Call Title _____	[]
Substitute Singing Call Label _____	

Cue Sheets: Submit by Mail, Fax, or e-mail; an original cue sheet, photocopy, or acceptable reproduction of an original cue sheet (rule 4320) (see rulebook for exceptions) **DO NOT** write the required information on the cue sheet, only the cue sheet number and appropriate letter (i.e. 1a) which will correspond with this submittal form. (rule 4351)

Submit this form to **current** Chief Square Dance Judge **ONLY**.

Square Dancing Registration Form

Dancer Category: _____

Name of Club: _____

Square Team Name: _____

Team Caller: _____

Caller Category: _____

Dancers:							
First Name	Last Name	M/F	Birthday (D/M/Y)	Age(as of May 1)	Years SQ.dancing in PNTSDF. (*)	?	Drop Back
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____

NOTE: Teams over 8 members must have additional members paid for at time of registration to receive an award, if won. (Maximum Awards = 10 per Rule 10830).

(* or any comparable Festival per rule 2220.)

Deadline: All registration forms must be RECEIVED no later than March 15.
 Submit this form to **current** Festival Coordinator **ONLY**.

Calling Registration

Category: _____ As a Solo? * Yes [] No []

Name of Club: _____

Name of Caller: _____ Boy [] Girl []

Age of Caller (as of May 1): _____

“Professional Status” (See Rule 4232) Yes [] No []

Birthdate: ____ / ____ / ____
D / M / Y

Name of square calling to: _____
(As it appears on Square Registration)

Category of Square: _____

Calling Experience

Previous Years Entered at PNTSDF (or any comparable Festival) in Calling:

Year	Category	Year	Category
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

* Note: Solo Callers Must be a Member of a Team (4110) And have **patter** calling experience (4170)

Other Events Caller is Entering

Category of Square: _____ Name of Square: _____

Round Dance Category: _____

Cueing Category: _____

Deadline: All registration forms must be RECEIVED no later than March 15.
Submit to the **current** Festival Coordinator **ONLY**

Round Dance Couple Registration

To be submitted by the representative of the Male Dancer Only

Name of club: _____

Category of Competition: _____

Reason for category chosen: _____

Name: Boy _____

Name: Girl _____

Age (as of May 1): _____

Age (as of May 1): _____

Birthdate: / /
 D / M / Y

Birthdate: / /
 D / M / Y

Club (if different): _____

Round Dance Experience

Previous years entered at PNTSDF (or any comparable festival) in rounds:

Previous years entered at PNTSDF (or any comparable festival) in rounds:

Year	Category
_____	_____
_____	_____
_____	_____
_____	_____

Year	Category
_____	_____
_____	_____
_____	_____
_____	_____

Other Events Round Dancers are Entering:

Boy _____

Girl _____

Category & Name of Calling Square

Category & Name of Calling Square

Category & Name of Dancing Square

Category & Name of Dancing Square

Category Entered in Cueing

Category Entered in Cueing

Category Entered in Calling

Category Entered in Calling

Deadline: All registration forms must be RECEIVED no later than March 15.
Submit to the **current** Festival Coordinator **ONLY**.

Cuer Registration Form

Cuer Category: _____

Name of Club: _____

Name of Caller: _____

Boy [] Girl []

Age of Cuer (as of May 1): _____

“Professional Status” (See Rule 6232)

Yes [] No []

Birthdate: _____
 D / M / Y

Cueing Experience

Previous Years Entered at PNTSDF (or any comparable Festival) in Cueing:

Year	Category	Year	Category
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____
_____	_____	_____	_____

Other Events Cuer is Entering

Category of Square: _____

Name of Square: _____

Calling Category: _____

Name of Square: _____

Round Dance Category: _____

Deadline: All registration forms must be RECEIVED no later than March 15.
Submit to the **current** Festival Coordinator **ONLY**

Exhibition Registration

Name of Club: _____

Category: [] Preteen [] Teen Age Spread: _____ to _____

Name of Entry: _____

Number of Dancers: _____

Approximate length of exhibition: _____ minutes _____ seconds. *

List the names of eight Exhibition dancers who are also entered as dancers in any of the Square Dance categories:

Note: Any 13 year olds dancing in a Preteen Category **must** be included below. [09/03]

_____	_____
_____	_____
_____	_____
_____	_____

NOTE: The rules require that all entrants be capable of square dancing at least to the Preteen Novice ability.

* Exhibition presentations shall not exceed ten minutes in length.

Deadline: All registration forms must be RECEIVED no later than March 15.
Submit to the **current** Festival Coordinator **ONLY**.

Festival Year _____

Master Sheet - Summary of all Entrants.

Name of Club: _____

Square Dancers:

Category	Team Name	Dancers Entered	
1 _____	_____	_____	X \$ 8.00 _____
2 _____	_____	_____	X \$ 8.00 _____
3 _____	_____	_____	X \$ 8.00 _____
4 _____	_____	_____	X \$ 8.00 _____
5 _____	_____	_____	X \$ 8.00 _____
6 _____	_____	_____	X \$ 8.00 _____
7 _____	_____	_____	X \$ 8.00 _____
8 _____	_____	_____	X \$ 8.00 _____
9 _____	_____	_____	X \$ 8.00 _____
10 _____	_____	_____	X \$ 8.00 _____

~~~~~

**Callers:** Number of Entries \_\_\_\_\_ X \$ 8.00 \_\_\_\_\_

**Round Dancers:** Number of Couples \_\_\_\_\_ X \$16.00 \_\_\_\_\_

**Cuers:** Number of Entries \_\_\_\_\_ X \$ 8.00 \_\_\_\_\_

**Exhibition:** Number of Exhibitions \_\_\_\_\_ X \$20.00 \_\_\_\_\_

TOTAL: \_\_\_\_\_

**(cont'd)**

Submit one copy of this form **with current Club Roster** to the Festival Coordinator **ONLY**.

**Master Sheet - Summary of all Entrants (cont'd)**

Name of Club: \_\_\_\_\_

Category of Club: (Preteen/Teen) \_\_\_\_\_

Name of Club Caller (or Group Leader): \_\_\_\_\_

Name of Club Cuer: \_\_\_\_\_

Location of Club Dances: (eg. Vancouver, B.C.) \_\_\_\_\_

This year's Festival Club Colors: \_\_\_\_\_

The signature of a responsible adult below will affirm the following:

(a) The entry or entries listed on this sheet do hereby agree to participate in the Pacific Northwest Teen Square Dance Festival and do abide by all of the rules governing the Festival. The sponsors of this Festival, including all Festival personnel, are released of all responsibility for personal injury or death, or theft or loss of property. The Festival shall not be liable for any loss to a contestant occasioned by fire, accident or condition of the structure or the negligence of other contestants or officials or otherwise howsoever.

(b) Competitors ages and other eligibility requirements are suitable for the categories entered.

(c) Entry fees required are submitted herewith (cash, check or money order).

|                 |                 |       |
|-----------------|-----------------|-------|
| SUMMARY OF FEES | Square Dancing: | _____ |
|                 | Calling:        | _____ |
|                 | Round Dancing:  | _____ |
|                 | Cueing:         | _____ |
|                 | Exhibition:     | _____ |
|                 | TOTAL FEES:     | _____ |

Signature: \_\_\_\_\_

Name: (printed) \_\_\_\_\_ Position: \_\_\_\_\_

Address: \_\_\_\_\_  
\_\_\_\_\_ Zip \_\_\_\_\_

Telephone:(\_\_\_\_\_-\_\_\_\_\_-\_\_\_\_\_) Fax: (\_\_\_\_\_-\_\_\_\_\_-\_\_\_\_\_)

e-mail: \_\_\_\_\_ Cell: (\_\_\_\_\_-\_\_\_\_\_-\_\_\_\_\_)

**Deadline: All registration forms must be RECEIVED no later than March 15.**

Submit one copy of this page to the Festival Coordinator  
**AND** one copy of this page **with your cheque** to the Festival Treasurer.





**Cuer Prompt (Cue) Sheet Submission Form**

Name of Club: \_\_\_\_\_

If there are any Cue Sheet rejections please contact:

|        |           |       |             |
|--------|-----------|-------|-------------|
| _____  | at (____) | _____ | when _____. |
| Name   | A.C.      | Phone | Best Time   |
| _____  | at (____) | _____ | when _____. |
| e-mail | A.C.      | Fax   | Best Time   |

Complete each section below for each cuer entered in the Festival. Please list an alternate selection in the event that the first selection is rejected. **Cue sheets must be RECEIVED by the Chief Round Dance Judge by March 1st.** Clubs will be notified of rejections by March 15th.

| Name of Cuer | Category of Cuer | Name of Round Dance | Circuit | Cue Sheet # |
|--------------|------------------|---------------------|---------|-------------|
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |
| _____        | _____            | _____               | _____   | _____       |

Cue Sheets: Submit by Mail, Fax, or e-mail; BOTH an acceptable published cue sheet AND a quick cue sheet, photocopy, or acceptable reproductions of BOTH an acceptable published cue sheet AND a quick cue sheet (rule 6320) (see rulebook for exceptions) **DO NOT** write the required information on the cue sheet, only the cue sheet number and appropriate letter (i.e. 1a) which will correspond with this submittal form.(rule 6351)

Submit this form to **current** Chief Round Dance Judge **ONLY**

## **PNTSDF Definitions of Basic Square Dance Movements.**

Basic Movements used in the Pacific Northwest Teen Square Dance Festival are based upon Callerlab "Definitions of Mainstream Calls". [09/03]

### **PREFACE**

Specific limitations, if any, are given in the List Of Basic Movements for each different Category.

#### **Objective:**

The objective of the List of Basic Definitions is to provide clear, concise and simple explanations of the terms and calls used in the PNTSDF.

The specific meaning for each component of a "Formation" are: (See Callerlab literature for more clarification.)

#### **1. Formation**

Defines the geometric placement of the dancers, and their relative facing directions. It says nothing about boy-girl arrangements, partner pairings, etc.

#### **2. Position**

Names a specific place or places within a formation. E.g. the ends of a line. It does not name specific dancers, such as "Head Men". Rather it identifies a dancer by the spot he/she occupies.

#### **3. Setup**

Describes the exact location of all eight dancers at an instant in time. To specify a setup, you must name the formation, state the boy-girl arrangement, and identify the dancer in each position within the formation.

Positions within “Formations” have names. The ones the Pacific Northwest Teen Square Dance Festival are concerned with are:

**4. Partner**

Is the dancer beside you in the relevant two-dancer formation. Note that formation is relevant. E.g. if the centers are directed to work together they ignore the outsides when finding their partners.

**5. Points and Centers**

(in diamonds, hourglasses and galaxies) The points are the non adjacent dancers in the formation, while the centers are the nearest adjacent (central) dancers.

**6. Leaders and Trailers**

In any tandem (1 x 2) formation, those facing into the formation are trailers, and those facing out of it are leaders.

**7. Centers, Ends and Outsides**

The dancers closer to the center of the formation are centers and the others are ends or outsides. Note: “Ends” should be used only with Lines and Waves while “Outsides” should be used with all other formations.

**8. Very Centers**

This term is only used when exactly two people are adjacent to the center. These will be the two dancers closest to the flagpole center of the set.

**9. For purposes of PNTSDF this is left blank.**

**10. For purposes of PNTSDF this is left blank.**

**11. Starting Formations**

Starting formations are listed for each of the defined calls, either in this list or on the List of Basic Movements for any given category. The smallest basic formation has been listed herein. Multiples of this formation may be possible. For example, the minimum number of facing dancers required to do a DoSaDo is two. It is possible however, to have four dancers in a line facing four dancers in an opposite line ready for a DoSaDo. In this case, there are four multiples of the basic formation.

The following are accepted general rules:

## **12. Facing Dancers**

Facing Dancers, unless otherwise specified may be any combination of men and women.

## **13. Couples**

Couples, unless otherwise specified, may be any combination of men and women.

Standard Couples shall be defined as a couple that consists of a man and lady facing the same direction with the man on the left and the lady on the right. (Also known as Normal Couples, but for the sake of consistency Standard Couple will be used throughout this text.)

## **14. Passing Rule**

Whenever two dancers are walking toward each other and are about to collide, they pass right shoulders and continue.

## **15. Same Position Rule\***

Whenever two dancers are walking toward each other and are required to occupy the same position, they join right hands in a mini-wave sharing that position.

\*NOTE: For the purposes of the PNTSDF, commands that require the use of this rule, except when it is an essential part of a given movement herein, are NOT acceptable.

## **16. Crossing Rule**

Whenever two dancers are facing the same direction and are required to cross, the righthand dancer passes to the left in front of the lefthand dancer, while the lefthand dancer passes to the right behind the righthand dancer.

## **17. Facing Couples Rule**

Some calls which normally start from ocean waves, can also be done when dancers are in facing couples (ie: Swing Thru, Spin the Top, Fan the Top, etc.). In this case, the dancers first step to a momentary right ocean wave and complete the call, unless the Caller specifically directs a lefthand call (ie: Left Swing Thru, etc.) in which case the dancers step to a momentary left ocean wave and complete the call.

Exceptions to this rule are listed in the body of the definitions.

This rule also applies when calls which require two parallel ocean waves (ie: Spin Chain Thru) are called with the dancers in an Eight Chain Thru formation.

## **18. Ocean Wave Rule**

Some calls which normally start from facing couples can be done when dancers are in ocean waves (ie: Right & Left Thru, Box the Gnat, Square Thru, etc.) In this case, the dancers have already stepped forward toward the facing dancer and are ready to complete the remaining action of the directed call.

For the sake of dancer comprehension and teaching purposes, it may be necessary initially to have the dancers back up into facing couples, than step back into the wave and complete the call.

This rule also applies when calls which normally start from two facing dancers (ie: Turn Thru) are called from a mini-wave.

## **19. Split**

When an 8 - Dancer formation is to be "split" into groups of 4 to do the call.

## **20. Box**

When either - there is only a single box circulate formation which can do the call (e.g. the center 4 of parallel two-faced lines) or

- when the center 4 dancers are to do the call (e.g. from parallel waves)

Either way the dancers must be told to do the call.

## **21. Flip**

The term "Flip" is used to mean an action where the designated dancer(s) will roll 180° in either direction, assuming the position that was originally adjacent to him. It is the same action that would occur if the designated dancer ("Flipper") was asked to do a Run Around an imaginary adjacent dancer and into the imaginary adjacent dancer's position on the floor.

There are descriptive terms that have not been formally defined before. For convenience some common ones are:

**22. Directional Movement**

Any physical motion that can be directed by the caller and executed by the dancers (ie: Forward, Back, Face Left, Turn Right, Half Way, etc.)

**23. Line**

(Unless otherwise specified) any kind of four dancer line - one faced, two faced, etc.

**24. Face In**

Means turn 1/4 in place, turning toward the center of the set.

**25. Face Out**

Means turn 1/4 in place, turning away from the center of the set.

**26. Adjacent**

Two dancers are said to be “adjacent” if they are close to each other with no intervening space or other dancers, regardless of the dancers’ facing directions.

[END OF SECTION]

**List of Basic Movements**  
**Preteen Novice Division [09/09]**

This is the list of movements for the Preteen Novice division only.

The Movement family will be listed first followed by the applicable command, if any. Following that will be limitations, if any. (The limitations are for the usage within the PNTSDF and are not intended to state that these movements cannot be executed from other more varied positions.)

**NO FRACTIONS ALLOWED** except where explicitly noted (Bracketed).

\*\*\*NOTE: A number followed by an asterisk (\*) indicates a break in the sequence. The movement assigned that number has been disallowed at this Category level. The number sequence is preserved to maintain the correlation of this list to current Callerlab Movement Definitions.

- 1 Circle Family** (Full Only)
  - a. Left / Right
- 2 Forward & Back**
- 3 Dosado / Dosado to a Wave**
- 4 Swing Partner / Swing Corner**
- 5 Promenade / Single File Promenade**
  - a. Named Couples (Full , 1/2 , Home )
  - b. Named Dancers Singly (Full , Home )
  - c. Star Promenade (Left- Hand Only)
- 6 Step Thru / Step Ahead**
- 7 Allemande Left / Left Allemande**
- 8 Arm Turns** ( 1/2 Only)
  - a. Right / Left
- 9 Right & Left Grand Family**
  - a. Right & Left (Grand)
  - b. Weave the Ring
  - c. \*
- 10 Left-Hand Star / Right-Hand Star**
- 11 Pass thru**
- 12 Sashay Family** (Standard Couples Only) (Circles Only)
  - a. \*
  - b. Rollaway
  - c. Ladies In, Men Sashay
  - d. \*



- 13 Turn Back Family**  
 a. U-Turn Back  
 b. \*
- 14 Separate Around 1 or 2** (NOT From Centers In)  
 a. to a Line  
 b. and come Into The Middle
- 15 Split Two**
- 16 Courtesy Turn** (Standard Couples Only)
- 17 Ladies Chain Family**  
 a. Two Ladies Chain (Regular)  
 b. Four Ladies Chain (Regular , 3/4 )  
 c. Chain Down The Line (Regular)
- 18 \***
- 19 Lead Right** (Not left)
- 20 Veer Left** (Not Right)
- 21 Bend the Line**
- 22 Circulate Family**  
 a. Boys / Girls / Centers  
 b. Couples  
 c. \*  
 d. \*  
 e. \*
- 23 Right and Left Thru** (Standard Couples Only)
- 24 Grand Square** (Side Couples Face Only – Full Only)
- 25 Star Thru**
- 26 California Twirl**
- 27 Walk Around The Corner**
- 28 See Saw** (From Circles Only)
- 29 Square Thru Family (2-4 hands)** (Standard Couples Only) (Right-Hand Only)  
 a. Square Thru  
 b. \*
- 30 Circle to a Line**
- 31 Dive Thru**

- 32 Wheel Around** (Standard Couples Only –**Promenade** Only)
- 33 Thar Family**  
 a. Allemande Thar  
 b. Allemande Left to an Allemande Thar  
 c. \*
- 34 Slip the Clutch** (**To next person** Only, **NO passing people**)
- 35 Shoot the Star / Shoot The Star Full Around** (Regular Only)
- 36 \***
- 37 Trade Family**  
 a. Boys / Girls / Centers / Leaders (Trade)  
 b. \*  
 c. Partner (Trade) (Standard Couples Only)
- 38 Ocean Wave Family** (**Right-Hand** Only)  
 a. Step to a Wave  
 b. Balance
- 39 Alamo Style Family**  
 a. Allemande Left in the Alamo Style  
 b. Balance
- 40 Swing Thru Family** (**Right- Hand Ocean Wave** Only)  
 a. Swing Thru  
 b. \*  
 c. \*
- 41 Run Family** (**Right** Only)  
 a. Boys / Girls / Centers (Run)  
 b. \*
- 42 Pass the Ocean** (Standard Couples Only)
- 43 Extend The Tag** (**1/4 tag formation** Only) (**Right-Hand** Only)
- 44 Wheel & Deal Family**  
 a. From Lines of Four (Lines Facing Out)  
 b. From Two-Faced Lines (Standard Couples Only)
- 45 Double Pass Thru**
- 46 First Couple Go Left / Right, Next Couple Go Right / Left**
- 47 Zoom**
- 48 Flutterwheel Family** (Standard Couples Only)  
 a. Flutterwheel  
 b. Reverse (Flutter)

- 49 Sweep A Quarter**
- 50 Trade By** (Standard Couples Only)
- 51 Touch 1/4** (**Right-Hand** Only)
- 52 Ferris Wheel** (Standard Couples Only – **Clockwise Direction** Only)

Preteen Novice Singing Call Submissions Must Conform To Preteen Novice 1-52  
**With Limitations shown**

[End of Preteen Novice List]

**Variations not expressly listed as definitions by Callerlab (but are allowed in Preteen Novice) are:**

- 101 Face Partner / Corner**
- 102 Back Away**
- 103 Roll Back** (**From Promenade** Only)
- 104 Pull By**

**List of Basic Movements  
Preteen Division [09/09]**

This is the list of movements for the Preteen division only.

The Movement family will be listed first followed by the applicable command, if any. Following that will be limitations, if any. (The limitations are for the usage within the PNTSDF and are not intended to state that these movements cannot be executed from other more varied positions.)

**NO FRACTIONS ALLOWED** except where explicitly noted (Bracketed)

\*\*\*NOTE: A number followed by an asterisk (\*) indicates a break in the sequence. The movement assigned that number has been disallowed at this Category level. The number sequence is preserved to maintain the correlation of this list to current Callerlab Movement Definitions.

- 1 Circle Family** (Full Only)
  - a. Left / Right
- 2 Forward & Back**
- 3 Dosado / Dosado to a Wave**
- 4 Swing Partner / Swing Corner**
- 5 Promenade / Single File Promenade**
  - a. Named Couples (Full , 1/2 , Home )
  - b. Named Dancers Singly (Full , Home )
  - c. Star Promenade
- 6 Step Thru / Step Ahead**
- 7 Allemande Left / Left Allemande**
- 8 Arm Turns** ( 1/2 Only)
  - a. Right / Left
- 9 Right & Left Grand Family**
  - a. Right & Left (Grand)
  - b. Weave the Ring
  - c. \*
- 10 Left- Hand Star / Right- Hand Star** (Full or 1/2 )
- 11 Pass thru**
- 12 Sashay Family** (Standard Couples Only) (Circles Only)
  - a. Half Sashay
  - b. Rollaway
  - c. Ladies In, Men Sashay
  - d. \*

- 13 Turn Back Family**  
 a. U-Turn Back  
 b. Backtrack (Girls / Boys) (From **Single File Promenade** Only)
- 14 Separate Around 1 or 2**  
 a. to a Line  
 b. and come Into The Middle
- 15 Split Two**
- 16 Courtesy Turn** (Standard Couples Only)
- 17 Ladies Chain Family**  
 a. Two Ladies Chain (Regular)  
 b. Four Ladies Chain (Regular , **3/4** )  
 c. Chain Down The Line
- 18 Do Paso**
- 19 Lead Right** (**Not left**)
- 20 Veer Left / Veer Right**
- 21 Bend the Line**
- 22 Circulate Family**  
 a. Named Dancers  
 b. 8 Circulate  
 c. Couples  
 d. Single File (Columns Only)  
 e. \*
- 23 Right and Left Thru** (Standard Couples Only)  
 a. Right and Left thru  
 b. With a Full Turn
- 24 Grand Square** (**Couples Face Only – Full or 1/2** )
- 25 Star Thru**
- 26 California Twirl**
- 27 Walk Around The Corner**
- 28 See Saw** (**From Circles** Only)
- 29 Square Thru Family (2-5 hands)** (Standard Couples Only)  
 a. Square Thru  
 b. \*
- 30 Circle to a Line**
- 31 Dive Thru**

- 32 Wheel Around** (Standard Couples Only)
- 33 Thar Family**  
 a. Allemande Thar  
 b. Allemande Left to an Allemande Thar  
 c. \*
- 34 Slip the Clutch**
- 35 Shoot the Star / Shoot The Star Full Around** (Regular Only)
- 36 Box the Gnat**
- 37 Trade Family**  
 a. Named Dancers (Trade)  
 b. \*  
 c. Partner (Trade) (Standard Couples Only)
- 38 Ocean Wave Family** (including Left-Hand)  
 a. Step to a Wave  
 b. Balance
- 39 Alamo Style Family**  
 a. Allemande Left in the Alamo Style  
 b. Balance
- 40 Swing Thru Family**  
 a. Swing Thru (Right-Hand Ocean Wave Only)  
 b. Left (Swing Thru) (Left-Hand Ocean Wave Only)  
 c. Alamo (Swing Thru) (Right- Hand Only)
- 41 Run Family**  
 a. Boys / Girls / Centers / Ends (Run)  
 b. \*
- 42 Pass the Ocean** (Standard Couples Only)
- 43 Extend The Tag** (1/4 tag formation Only) (Right- Hand Only)
- 44 Wheel & Deal Family**  
 a. From Lines of Four (Lines Facing Out)  
 b. From Two-Faced Lines
- 45 Double Pass Thru**
- 46 First Couple Go Left / Right, Next Couple Go Right / Left**
- 47 Zoom**
- 48 Flutterwheel Family** (Standard Couples Only)  
 a. Flutterwheel  
 b. Reverse (Flutter)

- 49 Sweep A Quarter**
- 50 Trade By** (Standard Couples Only)
- 51 Touch 1/4** (**Right- Hand** Only)
- 52 Ferris Wheel** (Standard Couples Only – **Clockwise Direction** Only)

Preteen Singing Call Submissions Must Contain A Minimum Of One Movement From Preteen 53-69  
**With Limitations shown**

- 53 Cloverleaf**
- 54 Turn Thru** (**Right- Hand** Only)
- 55 Eight Chain Thru / Eight Chain ( 2 – 8 hands)**
- 56 Pass To The Center**
- 57 Hinge Family** (From **Right-Hand Waves** Only)  
 a. Single (Hinge)  
 b. \*
- 58 Centers In** (**Couples Only from completed D.P.T.**)
- 59 Cast Off Three Quarters** (**Lines** Only)
- 60 Spin The Top** (From **Right-Hand Waves** Only)
- 61 Walk And Dodge**

Preteen Mysteries Will Conform To Preteen 1-61 **With Limitations shown**

- 62 Slide Thru** (**Boy With Girl** Only)
- 63 Fold Family / Cross Fold**  
 a. Named Dancers (Fold)  
 b. Boys (Cross Fold)
- 64 Dixie Style to An Ocean Wave** (Standard Couples Only)
- 65 Spin Chain Thru** (Standard **Right-Hand Waves** Only)
- 66 Tag the Line**  
 a. In / Out  
 b. \*
- 67 Half Tag**
- 68 Scoot Back** (From **Right- Hand Waves** Only)
- 69 Recycle** (**Right- Hand Waves** Only **With Boys Cross Folding**)

[End Of Preteen List]

**Variations not expressly listed as definitions by Callerlab (but are allowed in Preteen Mysteries) are:**

**101 Face Partner / Corner / In / Out**

**102 Back Away**

**103 Roll Back** (From Promenade Only)

**104 Pull By, Walk / Pass By One**

**105 Move Up, Move Along (To Lines)**

**106 Those Who Can**

**107 Stir The Bucket**

**108 Head / Side Position**



**List of Basic Movements**  
**Novice Division [09/09]**

This is the list of movements for the Novice division only.

The Movement family will be listed first followed by the applicable command, if any. Following that will be limitations, if any. (The limitations are for the usage within the PNTSDF and are not intended to state that these movements cannot be executed from other more varied positions.)

**NO FRACTIONS ALLOWED** except where explicitly noted (Bracketed).

\*\*\*NOTE: A number followed by an asterisk (\*) indicates a break in the sequence. The movement assigned that number has been disallowed at this Category level. The number sequence is preserved to maintain the correlation of this list to current Callerlab Movement Definitions.

- 1 Circle Family** (Full Only)
  - a. Left / Right
- 2 Forward & Back**
- 3 Dosado / Dosado to a Wave**
- 4 Swing Partner / Swing Corner**
- 5 Promenade / Single File Promenade**
  - a. Named Couples (Full , 1/2 , Home )
  - b. Named Dancers Singly (Full , Home )
  - c. Star Promenade (Left-Hand Only)
- 6 Step Thru / Step Ahead**
- 7 Allemande Left / Left Allemande**
- 8 Arm Turns** (1/2 Only)
  - a. Right / Left
- 9 Right & Left Grand Family**
  - a. Right & Left (Grand)
  - b. Weave the Ring
  - c. \*
- 10 Left -Hand Star / Right -Hand Star**
- 11 Pass thru**
- 12 Sashay Family** (Standard Couples Only) (Circles Only)
  - a. \*
  - b. Rollaway
  - c. Ladies in, Men Sashay
  - d. \*

- 13 Turn Back Family**  
 a. U Turn Back  
 b. Backtrack (Girls / Boys) **(From Single File Promenade Only)**
- 14 Separate Around 1 or 2** **(NOT From Centers In)**  
 a. to a Line  
 b. and come Into The Middle
- 15 Split Two**
- 16 Courtesy Turn** (Standard Couples Only)
- 17 Ladies Chain Family**  
 a. Two Ladies Chain (Regular)  
 b. Four Ladies Chain (Regular , 3/4 )  
 c. Chain Down The Line (Regular)
- 18 Do Paso**
- 19 Lead Right** **(Not left)**
- 20 Veer Left / Veer Right**
- 21 Bend the Line**
- 22 Circulate Family**  
 a. Boys / Girls / Centers / Ends (Circulate)  
 b. All 8 (Circulate)  
 c. Couples  
 d. \*  
 e. \*
- 23 Right and Left Thru** (Standard Couples Only)
- 24 Grand Square** (Side **Couples Face** Only – **Full** Only)
- 25 Star Thru**
- 26 California Twirl**
- 27 Walk Around The Corner**
- 28 See Saw** **(From Circles Only)**
- 29 Square Thru Family (2-5 hands)** (Standard Couples Only) **(Right-Hand Only)**  
 a. Square Thru  
 b. \*
- 30 Circle to a Line**
- 31 Dive Thru**

- 32 Wheel Around** (Standard Couples Only –Promenade Only)
- 33 Thar Family**  
 a. Allemande Thar  
 b. Allemande Left to an Allemande Thar  
 c. \*
- 34 Slip the Clutch** (To next person Only, NO passing people)
- 35 Shoot the Star / Shoot The Star Full Around** (Regular Only)
- 36 \***
- 37 Trade Family**  
 a. Boys / Girls / Centers / Leaders / Ends (Trade)  
 b. \*  
 c. Partner (Trade) (Standard Couples Only)
- 38 Ocean Wave Family** (Right-Hand Only)  
 a. Step to a Wave  
 b. Balance
- 39 Alamo Style Family**  
 a. Allemande Left in the Alamo Style  
 b. Balance
- 40 Swing Thru Family** (Right- Hand Ocean Wave Only)  
 a. Swing Thru  
 b. \*  
 c. \*
- 41 Run Family** (Right Only)  
 a. Boys / Girls / Centers / Ends (Run)  
 b. \*
- 42 Pass the Ocean** (Standard Couples Only)
- 43 Extend The Tag** (1/4 tag formation Only) (Right-Hand Only)
- 44 Wheel & Deal Family**  
 a. From Lines of Four (Lines Facing Out)  
 b. From Two-Faced Lines (Standard Couples Only)
- 45 Double Pass Thru**
- 46 First Couple Go Left / Right, Next Couple Go Right / Left**
- 47 Zoom**
- 48 Flutterwheel Family** (Standard couples Only)  
 a. Flutterwheel  
 b. Reverse (Flutter)

- 49 Sweep A Quarter
- 50 Trade By (Standard Couples Only)
- 51 Touch 1/4 (**Right-Hand** Only)
- 52 Ferris Wheel (Standard Couples Only – **Clockwise Direction** Only)

Novice Preliminary Mysteries Will Conform To Novice 1-52 **With Limitations shown**

Novice Singing Call Submissions Must Contain A Minimum Of One Movement From Novice 53-61  
**With Limitations shown**

- 53 Cloverleaf
- 54 Turn Thru (**Right-Hand** Only)
- 55 Eight Chain Thru / Eight Chain ( 2–8 hands)
- 56 Pass To The Center
- 57 Hinge Family (from **Right-Hand Waves** Only)
  - a. Single Hinge
  - b. \*
- 58 Centers In (**Couples Only Completed D P T Formation**)
- 59 Cast Off Three Quarters (**Lines Facing Out**)
- 60 Spin The Top (Standard Couples Facing Only) (**Right-Hand**)
- 61 Walk And Dodge

[End of Novice List]

**Variances not expressly listed as definitions by Callerlab (but are allowed in Novice) are:**

- 101 Face Partner / Corner
- 102 Back Away
- 103 Roll Back (**From Promenade** Only)
- 104 Pull By
- 105 Move Up, Move Along (To Lines)

**List of Basic Movements**  
**Junior Division [09/09]**

This is the list of movements for the Junior division only.

The Movement family will be listed first followed by the applicable command, if any. Following that will be limitations, if any. (The limitations are for the usage within the PNTSDF and are not intended to state that these movements cannot be executed from other more varied positions.)

**NO FRACTIONS ALLOWED** except where explicitly noted (Bracketed).

\*\*\*NOTE: A number followed by an asterisk (\*) indicates a break in the sequence. The movement assigned that number has been disallowed at this Category level. The number sequence is preserved to maintain the correlation of this list to current Callerlab Movement Definitions.

- 1 Circle Family** (Full or 1/2)
  - a. Left / Right
- 2 Forward & Back**
- 3 Dosado / Dosado to a Wave**
- 4 Swing Partner / Swing Corner**
- 5 Promenade / Single File Promenade**
  - a. Named Couples (Full , 1/4 , 1/2 , 3/4 , Home )
  - b. Named Dancers Singly (Full , Home )
  - c. Star Promenade
  - d. \*
- 6 Step Thru / Step Ahead**
- 7 Allemande Left / Left Allemande**
- 8 Arm Turns**
  - a. Right / Left
- 9 Right & Left Grand Family**
  - a. Right & Left (Grand)
  - b. Weave the Ring
  - c. Wrong Way (Grand)
- 10 Star Family** (Full or 1/2)
  - a. Left / Right
- 11 Pass thru**
- 12 Sashay Family** (Standard Couples Only)
  - a. Half (Sashay)
  - b. Rollaway
  - c. Ladies In, Men Sashay
  - d. Sashay

- 13 Turn Back Family**  
 a. U-Turn Back  
 b. Backtrack (Girls / Boys) **(From Promenade Formation Only)**
- 14 Separate Around 1 or 2**  
 a. to a Line  
 b. and come Into The Middle
- 15 Split Two**
- 16 Courtesy Turn** (Standard Couples Only)
- 17 Ladies Chain Family** (Regular , 3/4)  
 a. Two Ladies Chain  
 b. Four Ladies Chain  
 c. Chain Down The Line
- 18 Do Paso**
- 19 Lead Right / Lead Left**
- 20 Veer Left / Veer Right**
- 21 Bend the Line**
- 22 Circulate Family**  
 a. Named Dancers  
 b. All 8 (Circulate)  
 c. Couples  
 d. Single File  
 e. Split / Box (Circulate)
- 23 Right and Left Thru (incl. Full Turn)** (Standard Couples Only)
- 24 Grand Square** (Couples Face Only – Full, 1/2 , # Steps)
- 25 Star Thru**
- 26 California Twirl**
- 27 Walk Around The Corner**
- 28 See Saw** (From Circles Only)
- 29 Square Thru Family (2-5 hands)**  
 a. Square Thru  
 b. Left (Square Thru)
- 30 Circle to a Line**
- 31 Dive Thru**

- 32 Wheel Around** (Standard Couples Only)
- 33 Thar Family**
- a. Allemande Thar
  - b. Allemande Left to an Allemande Thar
  - c. Wrong Way Thar
- 34 Slip the Clutch**
- 35 Shoot the Star / Shoot The Star Full Around** (Regular Only)
- 36 Box the Gnat**
- 37 Trade Family**
- a. Named Dancers (Trade)
  - b. Couples (Trade)
  - c. Partner (Trade)
- 38 Ocean Wave Family** (including Left-Hand)
- a. Step to a Wave
  - b. Balance
- 39 Alamo Style Family**
- a. Allemande Left in the Alamo Style
  - b. Balance
- 40 Swing Thru Family**
- a. Swing Thru (Right-Hand Ocean Wave Only)
  - b. Left (Swing Thru) (Left-Hand Ocean Wave Only)
  - c. Alamo (Swing Thru) (Right-Hand Only)
- 41 Run Family**
- a. Named Dancers (Run)
  - b. Boys / Girls / Centers / Ends (Cross Run)
- 42 Pass the Ocean** (Standard Couples Only)
- 43 Extend The Tag** (1/4 tag formation Only) (Right-Hand Only)
- 44 Wheel & Deal Family**
- a. From Lines of Four
  - b. From Two-Faced Lines
- 45 Double Pass Thru**
- 46 First Couple Go Left / Right, Next Couple Go Right / Left**
- 47 Zoom**
- 48 Flutterwheel Family** (Standard Couples Only)
- a. Flutterwheel
  - b. Reverse (Flutter)

- 49 Sweep A Quarter**
- 50 Trade By** (Standard Couples Only)
- 51 Touch 1/4** (**Right-Hand** Only)
- 52 Ferris Wheel** (Standard Couples Only – **Clockwise Direction** Only)
- 53 Cloverleaf**
- 54 Turn Thru**
- 55 Eight Chain Thru / Eight Chain ( 2 – 8 hands)**
- 56 Pass To The Center**
- 57 Hinge Family** (**Not Left**)
  - a. Single (Hinge)
  - b. Couples (Hinge)
- 58 Centers In**
- 59 Cast Off Three Quarters**
- 60 Spin The Top** (**Not Left**)
- 61 Walk And Dodge**

Junior Singing Call Submissions Must Contain A Minimum Of One Movement From Junior 62-69  
**With Limitations shown**

- 62 Slide Thru** (**Boy With Girl Only**)
- 63 Fold Family / Cross Fold**
  - a. Named Dancers (Fold)
  - b. Named Dancers (Cross Fold)
- 64 Dixie Style to An Ocean Wave** (**Not Left**)
- 65 Spin Chain Thru** (Standard Only)
- 66 Tag the Line**
  - a. In / Out
  - b. Left / Right
- 67 Half Tag**
- 68 Scoot Back**
- 69 Recycle** (**Right-Hand Waves** Only)

[End Of Junior List]



Junior Mysteries Will Conform To Junior 1-69 **With Limitations shown**

**Variances not expressly listed as definitions by Callerlab (but are allowed in Junior Mysteries) are:**

- 101. Face Partner / Corner / In / Out / Left / Right / Music**
- 102. Back Away**
- 103. Roll Back (n)** (From Promenade Only)
- 104. Pull By, Walk / Pass By One**
- 105. Move Up, Move Along (To Lines)**
- 106. Those Who Can**
- 107. Stir The Bucket**
- 108. Head / Side Position**
- 109. First Right / Left, Next Left / Right , (or Both) Around One or Two**
- 110. 1/4 More , & 1/4 More**
- 111. Divide**
- 112. CrossTrail To The Corner**
- 113. On (nTH)**
- 114. If You Want To**
- 115. Yellow Rock**

**List of Basic Movements**  
**Intermediate Division [09/09]**

This is the list of movements for the Intermediate division only.

The Movement family will be listed first followed by the applicable command, if any. Following that will be limitations, if any. (The limitations are for the usage within the PNTSDF and are not intended to state that these movements cannot be executed from other more varied positions.)

**NO FRACTIONS ALLOWED** except where explicitly noted (Bracketed).

\*\*\*NOTE: A number followed by an asterisk (\*) indicates a break in the sequence. The movement assigned that number has been disallowed at this Category level. The number sequence is preserved to maintain the correlation of this list to current Callerlab Movement Definitions.

- 1 Circle Family** (Full , 1/4, 1/2, 3/4)
  - a. Left / Right
- 2 Forward & Back**
- 3 Dosado / Dosado to a Wave**
- 4 Swing Somebody**
- 5 Promenade / Single File Promenade / Reverse ....**
  - a. Named Couples (Full , 1/4 , 1/2 , 3/4 , Home )
  - b. Named Dancers Singly (Full , Home )
  - c. Star Promenade
  - d. Reverse (Wrong Way) (Promenade) (Full , 1/2 , Home )
- 6 Step Thru / Step Ahead**
- 7 Allemande Left / Left Allemande**
- 8 Arm Turns**
  - a. Right / Left
- 9 Right & Left Grand Family**
  - a. Right & Left (Grand)
  - b. Weave the Ring
  - c. Wrong Way (Grand)
- 10 Star Family** (Full , 1/2 , 1/4)
  - a. Left / Right
- 11 Pass thru**
- 12 Sashay Family**
  - a. Half (Sashay)
  - b. Rollaway
  - c. Named Dancer in, Named Dancer sashay
  - d. Sashay

- 13 Turn Back Family**  
 a. U-Turn Back  
 b. Backtrack (Girls / Boys) **(From Promenade Formation Only)**
- 14 Separate Around 1 or 2**  
 a. to a Line  
 b. and come Into The Middle
- 15 Split Two**
- 16 Courtesy Turn**
- 17 Ladies Chain Family** **(Regular , 3/4 )**  
 a. Two Ladies Chain  
 b. Four Ladies Chain  
 c. Chain Down The Line
- 18 Do Paso**
- 19 Lead Right / Lead Left**
- 20 Veer Left / Veer Right**
- 21 Bend the Line**
- 22 Circulate Family**  
 a. Named Dancers  
 b. All 8 (Circulate)  
 c. Couples  
 d. Single File  
 e. Split / Box (Circulate)
- 23 Right and Left Thru (incl. Full Turn)**
- 24 Grand Square** **(Full , 1/2 , 1/4, # Steps)**
- 25 Star Thru**
- 26 California Twirl**
- 27 Walk Around The Corner**
- 28 See Saw**
- 29 Square Thru Family (1-5 hands)**  
 a. Square Thru  
 b. Left (Square Thru)
- 30 Circle to a Line**
- 31 Dive Thru**

- 32 Wheel Around**
- 33 Thar Family**
  - a. Allemande Thar
  - b. Allemande Left to an Allemande Thar
  - c. Wrong Way Thar
- 34 Slip the Clutch**
- 35 Shoot the Star / Shoot The Star Full Around**
- 36 Box the Gnat**
- 37 Trade Family**
  - a. Named Dancers (Trade)
  - b. Couples (Trade)
  - c. Partner (Trade)
- 38 Ocean Wave Family**
  - a. Step to a Wave
  - b. Balance
- 39 Alamo Style Family**
  - a. Allemande Left in the Alamo Style
  - b. Balance
- 40 Swing Thru Family** ( Full, 1/2 )
  - a. Swing Thru
  - b. Left (Swing Thru)
  - c. Alamo (Swing Thru)
- 41 Run Family**
  - a. Named Dancers (Run)
  - b. Named Dancers (Cross Run)
- 42 Pass the Ocean**
- 43 See # 75**
- 44 Wheel & Deal Family**
- 45 Double Pass Thru**
- 46 First Couple Go Left / Right, Next Couple Go Right / Left**
- 47 Zoom**
- 48 Flutterwheel Family** (Standard Only)
  - a. Flutterwheel
  - b. Reverse (Flutter)

- 49 Sweep A Quarter**
- 50 Trade By**
- 51 Touch 1/4** (including Left ....)
- 52 Ferris Wheel**
- 53 Cloverleaf**
- 54 Turn Thru / Left Turn Thru**
- 55 Eight Chain Thru / Eight Chain ( 1 – 8 hands)**
- 56 Pass To The Center**
- 57 Hinge Family**
  - a. Single (Hinge)
  - b. Couples (Couples)
- 58 Centers In / Centers Out**
- 59 Cast Off Three Quarters**
- 60 Spin The Top**
- 61 Walk And Dodge**
- 62 Slide Thru**
- 63 Fold Family / Cross Fold**
  - a. Named Dancers (Fold)
  - b. Named Dancers (Cross Fold)
- 64 Dixie Style to An Ocean Wave**
- 65 Spin Chain Thru**
- 66 Tag the Line**
  - a. In / Out
  - b. Left / Right
- 67 Half Tag**
- 68 Scoot Back**
- 69 Recycle** (Right-Hand Waves Only)

Intermediate Singing Call Submissions Must Contain A Minimum Of One Movement From  
Intermediate 70-84 **With Limitations shown**

- 70 **Acey Deucey**
- 71 **Teacup Chain** (Standard Couples – **Static Square Only**)
- 72 **Ping Pong Circulate**
- 73 **Load The Boat**
- 74 **Dixie Grand**
- 75 **Extend**
- 76 **Peel Off** (Standard Only)
- 77 **Linear Cycle** (From **Waves** Only)
- 78 **Coordinate** (From **Columns** Only)
- 79 **(Anything) and Spread**
- 80 **Spin Chain the Gears** (**Parallel Right-Hand Waves** Only)
- 81 **Track II**
- 82 **Trade and Roll (Incl. Partner)**
- 83 **Follow Your Neighbor** (**Right-Hand Waves** Only)
- 84 **Fan The Top**

[End Of Intermediate List]

Intermediate Mysteries Will Conform To Intermediate 1-84 **With Limitations shown**

**Variances not expressly listed as definitions by Callerlab (but are allowed in Intermediate Mysteries) are:**

- 101. Face Partner / Corner / Direction / Music**
- 102. Back Away**
- 103. Roll Back (n)** (From Promenade)
- 104. Pull By, Walk / Pass By One**
- 105. Move Up, Move Along (To Lines)**
- 106. Those Who Can**
- 107. Stir The Bucket**
- 108. Head / Side Position**
- 109. First Right / Left, Next Left / Right , (or Both) Around One or Two**
- 110. 1/4 More , & 1/4 More**
- 111. Divide**
- 112. CrossTrail To The Corner**
- 113. On (nTH)**
- 114. If You Want To**
- 115. Yellow Rock**
- 116. Line / Wave Of 3**
- 117. Center 6, Wave Of 6**
- 118. Do Your Part**

**List of Basic Movements**  
**Senior Division [09/09]**

This is the list of movements for the Senior division only.

The Movement family will be listed first followed by the applicable command, if any. Following that will be limitations, if any. (The limitations are for the usage within the PNTSDF and are not intended to state that these movements cannot be executed from other more varied positions.)

**FRACTIONS ALLOWED** where explicitly noted (Bracketed).

\*\*\*NOTE: A number followed by an asterisk (\*) indicates a break in the sequence. The movement assigned that number has been disallowed at this Category level. The number sequence is preserved to maintain the correlation of this list to current Callerlab Movement Definitions.

- 1 Circle Family** (Full , **Fraction**)
  - a. Left / Right
- 2 Forward & Back**
- 3 Dosado / Dosado to a Wave**
- 4 Swing Somebody**
- 5 Promenade / Single File Promenade / Reverse....**
  - a. Named Couples (Full , **1/4** , **1/2** , **3/4** , Home )
  - b. Named Dancers Singly (Full , **1/2** , Home )
  - c. Star Promenade
  - d. Reverse (Wrong Way) (Promenade) (Full , **1/4** , **1/2** , **3/4** , Home )
- 6 Step Thru / Step Ahead**
- 7 Allemande Left / Left Allemande**
- 8 Arm Turns**
  - a. Right / Left
- 9 Right & Left Grand Family**
  - a. Right & Left (Grand)
  - b. Weave the Ring
  - c. Wrong Way (Grand)
- 10 Star Family** (Full, **Fraction**)
  - a. Left / Right
- 11 Pass thru**
- 12 Sashay Family**
  - a. Half (Sashay)
  - b. Rollaway
  - c. Named Dancer In, Named Dancer Sashay
  - d. Sashay



- 13 Turn Back Family**  
 a. U-Turn Back  
 b. Backtrack (Girls / Boys) **(From Promenade Formation Only)**
- 14 Separate Around 1 or 2**  
 a. to a Line  
 b. and come Into The Middle
- 15 Split Two**
- 16 Courtesy Turn**
- 17 Ladies Chain Family** **(Full, Fraction)**  
 a. Two Ladies Chain  
 b. Four Ladies Chain  
 c. Chain Down The Line
- 18 Do Paso**
- 19 Lead Right / Lead Left**
- 20 Veer Left / Veer Right**
- 21 Bend the Line**
- 22 Circulate Family** **(# Positions, 1/2 )**  
 a. Named Dancers  
 b. All 8 (Circulate)  
 c. Couples  
 d. Single File  
 e. Split / Box (Circulate)
- 23 Right and Left Thru**
- 24 Grand Square** **(Full, Fraction)**
- 25 Star Thru**
- 26 California Twirl**
- 27 Walk Around The Corner**
- 28 See Saw**
- 29 Square Thru Family (n)**  
 a. Square Thru  
 b. Left (Square Thru)
- 30 Circle to a Line**
- 31 Dive Thru**

- 32 Wheel Around**
- 33 Thar Family**
  - a. Allemande Thar
  - b. Allemande Left to an Allemande Thar
  - c. Wrong Way Thar
- 34 Slip the Clutch**
- 35 Shoot the Star / Shoot The Star Full Around**
- 36 Box the Gnat**
- 37 Trade Family**
  - a. Named Dancers (Trade)
  - b. Couples (Trade)
  - c. Partner (Trade)
- 38 Ocean Wave Family**
  - a. Step to a Wave
  - b. Balance
- 39 Alamo Style Family**
  - a. Allemande Left in the Alamo Style
  - b. Balance
- 40 Swing Thru Family** (Full, Fraction)
  - a. Swing Thru
  - b. Left (Swing Thru)
  - c. Alamo (Swing Thru)
- 41 Run Family**
  - a. Named Dancers (Run)
  - b. Named Dancers (Cross Run)
- 42 Pass the Ocean**
- 43 See # 75**
- 44 Wheel & Deal Family**
- 45 Double Pass Thru**
- 46 First Named Go Left / Right, Next Named Go Right / Left**
- 47 Zoom**
- 48 Flutterwheel Family**
  - a. Flutterwheel
  - b. Reverse (Flutter)

- 49 Sweep 1/4 , Sweep 1/2 , Sweep 3/4**
- 50 Trade By**
- 51 Touch 1/4 , Touch 1/2 , Touch 3/4 ,**
- 52 Ferris Wheel**
- 53 Cloverleaf**
- 54 Turn Thru / Left Turn Thru**
- 55 Eight Chain Thru / Eight Chain ( 1 – 8 hands)**
- 56 Pass To The Center**
- 57 Hinge Family**
  - a. Single (Hinge)
  - b. Couples (Hinge)
- 58 Centers In / Centers Out**
- 59 Cast Off 3/4 , Cast Off 1/2 , Cast Off 1/4**
- 60 Spin The Top**
- 61 Walk And Dodge**
- 62 Slide Thru**
- 63 Fold Family / Cross Fold**
  - a. Named Dancers (Fold)
  - b. Named Dancers (Cross Fold)
- 64 Dixie Style to An Ocean Wave** **(including Single File ...)**
- 65 Spin Chain Thru**
- 66 Tag the Line**
  - a. In / Out
  - b. Left / Right
- 67 Half Tag**
- 68 Scoot Back**
- 69 Recycle** **(Waves Only)**

- 70 Acey Deucey**
- 71 Teacup Chain**
- 72 Ping Pong Circulate**
- 73 Load The Boat**
- 74 Dixie Grand**
- 75 Extend**
- 76 Peel Off**
- 77 Linear Cycle** (From **Waves** Only)
- 78 Coordinate** (From Columns , **3 by 1 Lines**)
- 79 (Anything) and Spread**
- 80 Spin Chain the Gears**
- 81 Track II**
- 82 See # 98**
- 83 Follow Your Neighbor**
- 84 Fan The Top**

Senior Singing Call Submissions Must Contain A Minimum Of One Movement From  
Senior 85-100 **With Limitations shown**

- 85 **Explode the Wave**
- 86 **Explode and (Anything)** (Waves Only)
- 87 **Relay the Deucey**
- 88 **Peel the Top**
- 89 **Diamond Circulate**
- 90 **Single Circle to a Wave / Reverse Single Circle to a Wave**
- 91 **Trade the Wave**
- 92 **Flip the Diamond**
- 93 **Grand Swing Thru**
- 94 **Crossfire**
- 95 **All 8 Spin the Top**
- 96 **Cut the Diamond**
- 97 **Chase Right / Left Chase**
- 98 **(Anything) And Roll**
- 99 **3/4 Tag the Line**
- 100 **Spin Chain and Exchange the Gears**

[End Of Senior List]

Senior Mysteries Will Conform To Senior 1-100 **With Limitations shown**

Variations not expressly listed as definitions by Callerlab (but are allowed in Senior Mysteries) are:

101. Face Partner / Corner / Direction / Music
102. Back Away
103. Roll Back
104. Pull By, Walk / Pass By One
105. Move Up, Move Along (To Lines)
106. Those Who Can
107. Stir The Bucket
108. Head / Side Position
109. First Right / Left, Next Left / Right , (or Both) Around One or Two
110. 1/4 More, & 1/4 More
111. Divide
112. CrossTrail To The Corner
113. On (nTH)
114. If You Want To
115. Yellow Rock
116. Line / Wave Of 3
117. Center 6 , Wave Of 6
118. Do (Your / Centers / Ends ) Part
119. Point-To-Point Diamonds
120. Slide Left / Right To A Line
121. On A Double Track

## PNTSDF Definitions of Basic Round Dance Figures

**Step Selections** used in the Pacific Northwest Teen Square Dance Festival are based upon Roundalab (RAL) “Standards For Round Dancing” 2009.

### PREFACE

Specific limitations, if any, are given in the List of **Step Selections** for each different Category.

#### Objective:

The objective of the List of **Step Selections** is to provide a clear and concise list of the terms and Cues used in the PNTSDF.

The specific meanings for each component of a “Round Dance” are (See Roundalab literature for more clarification):

There are FIVE Elements of Round Dancing.

- A) Floor Positions and Directions  
Facing directions and the direction of movement are described in relation to a “circle” on the dance floor, that is, floor position.
- B) Dance Positions  
Position, as used in Round Dancing, refers to the orientation, including Hand Holds of the man and woman, relative to one another, as they execute the Figures.
- C) Dance Figures  
Figures are specified movements or series of movements of the feet and body. Various amalgamations of Figures will make up a complete round dance.
- D) Dance Rhythms  
Each Division will itemize those Rhythms used in PNTSDF. RAL manuals cover the extensive use of all round dance rhythms.
- E) Styling and Dance Technique  
The importance of Styling is covered in depth in RAL Manuals. The use of proper styling not only affects how a dancing couple Looks to others, but greatly assists in executing Figures properly and easily.

Note: Choreographers should identify a Dance according to one of the following:

- EZ** Easy
- AVG** Average
- DIFF** Difficult

There are Six (6) Components to describe what is happening during a Round Dance

General Terms (also called Basic Terms)

Terms that define what is to happen in any Round Dance.

- A) Directions  
Up to Eight (8) floor positions possible during a Round Dance, in relation to the extremities of the dance floor.
- B) Positions  
Relative orientation of a man and woman (couple) to each other.
- C) Action  
Defined as motion without a weight change. Not limited to any specific Rhythm
- D) Movement  
Defined as motion that requires a step be taken with a resulting change of weight.
- E) Figure  
Is a combination of dance steps [movement(s)], or dance steps and actions that span one, or more, measures

Segments of a Cue Sheet

**1. Introduction**

Is a short series of dance Figures leading into the main part of the Dance.

**2. Head Cue Lines**

Line containing the sequence of Figures (Cues) or key instructions for quick reference.

**3. Detailed Description**

Is an explanation of the Figures in the cue line, containing such essential information as floor alignment, body position, foot work, styling and timing.

**4. Ending**

Is a short series of Figures that finish the Dance.

**5. Bridge**

Is a short series of Figures, not more than 2 (Two) measures long, that connect major portions of the main part of the Dance.

**6. Interlude**

Is a series of Figures that also connect major parts of the Dance, but is more than 2 (Two) measures in length.

**7. Tag**

Is a short version of the Ending, usually 1 (One) measure.



### Some other Terms used in Round Dance Cueing

- A) Quick Cue (sheet)  
Is a Cue Card that contains only abbreviated Cues sufficient to accurately prompt the Dancers.
- B) Preferred Cue Term (Pct)  
Whenever two or more terms are used to describe the same motion, one is identified by RAL to be preferred over the other(s).
- C) Figure Family Concept  
Is the amalgamation of Figures in groups that ensures greater success by those learning (particularly at higher levels).
- D) Core (Figures)  
Is the grouping of Figures as a focal point for developing a lesson plan to be presented later in any progression.

## PRETEEN DIVISION

The following list, used for **Step Selections** in the hash rounds, is a guideline for determining qualification of dancers in the Preteen division only. RAL Suggested Teaching Progression 1996 is used with “1000” indicating Phase I, and “2000” indicating Phase II.

U/A is UnAssigned. Refer to RAL for Current Definitions listed Alphabetically

### GENERAL TERMS

Acknowledge  
 Across  
 And  
 Back  
 Circle  
 Forward  
 Quick  
 Side  
 Slow  
 Solo

### DIRECTIONS

- 1 Line of Dance (**LOD**)
- 2 Reverse Line of Dance (**RLOD**)
- 3 Center of Hall (**COH**)
- 4 **WALL**

### POSITIONS

- 01 Butterfly
- 02 Open
- 03 Left Open
- 04 Open Facing
- 05 Left Open Facing
- 06 Closed
- 07 Semi-Closed
- 08 Banjo
- 09 Reverse Semi-Closed
- 10 Sidecar
- U/A Facing

### ACTIONS

#### PHASE I

- |      |          |
|------|----------|
| 1003 | Touch    |
| 1004 | Apart    |
| 1005 | Point    |
| 1006 | Together |
| 1065 | Bow      |
| 1066 | Bump     |
| 1067 | Curtsy   |
| 1068 | Tap      |
| 1069 | Toe      |
| 1070 | Heel     |
| 1071 | Shake    |
| 1072 | Stamp    |

#### PHASE II

- |       |        |
|-------|--------|
| 2038a |        |
| 2038b |        |
| 2055  | Pivot  |
| 2074  | Brush  |
| 2075  | Draw   |
| 2076  | Kick   |
| 2077  | Knee   |
| 2078  | Lift   |
| 2079  | Swivel |
| 2080  | Twist  |

RAL = ROUNDALAB

Pct = Preferred Cue Term (per RAL)

## TWO STEP FIGURES

### PHASE I

1001a Walk  
1001b Run  
1002 Step  
1002a Forward (Step)  
1002b Back (Step)  
1002c Side (Step)  
1007 Face  
1008 Close  
1009 Side Two Step  
1010 Thru  
1011a Behind  
1011b Front  
1012 Balance (One Step)  
1012a Balance (Side)  
1012b Balance (Fwd & Back)  
1014 Box  
1015 Reverse Box  
1016a Rock  
1016b Recover  
1017 Forward Two Step  
1018 Back Two Step  
1019 Away and Together  
1019a Circle Away  
1019b Circle Away & Together  
1020 Strut  
1021 Pickup  
1025 Cross  
    1026a Cross Behind  
    1026b Cross In Back  
    1026c Cross In Front  
    1026d Cross Left In Back  
    1026e Cross Left In Front  
    1026f Cross Right In Back  
    1026g Cross Right In Front  
U/A Stomp  
U/A Cross Walk  
U/A Side Two Step Apart & Together

### PHASE II

2012c Away Step Step (Pct Balance Away)  
2012d Together Step Step (Pct Balance Together)  
    2013a Vine 3  
    2013b Vine Apart & Together  
    2014a Open Box  
    2014b Progressive Box  
    2015a Open Reverse Box  
2022a Hitch ( alt. Pct Double Hitch)  
2022b Hitch (Forward & Back)  
2022c Hitch 6  
2023 Scissors  
2024 Thru Scissors  
2025 Dip  
    2027 Vine 4  
    2028 Vine 8  
    2029 Twisty Vine  
    2030 Vine (Open)  
2031 Twirl  
    2031a Twirl (Vine)  
    2031b Reverse Twirl (Vine)  
2032a Forward Lock Forward  
2032b Back Lock Back  
2033 Hitch 4  
2034 Progressive Scissors  
2035 Wheel  
2036  
2037 Lace  
2038a  
2038b  
2039 Lock  
2039a Forward Lock  
2039b Back Lock  
2040 Scoot  
2041 Limp  
2041a Limp (Front)  
2042  
2043  
2044  
2045 Face to Face and Back to Back  
2045a Face to Face  
2045b Back to Back  
2046 Basketball Turn

[Continued next page]

## TWO STEP FIGURES

### PHASE II cont'd

- 2047 Box, Left Turning
- 2048 Solo Left Turning Box
- 2049 Two Turning Two Steps
- 2050 Box, Right Turning
- 2051 Maneuver
- 2052 Door
- 2053
- 2054
- 2055a Pivot, Right Face
- 2056 Roll
- 2057 Hitch Scissors
- 2058 Scissors Hitch
- 2059 Broken Box
- 2060 Traveling Box
- 2061 Circle Box
- 2062 Circle Pickup
- 2063 Circle Chase
- 2064
- 2081 Check
- 2082 Hop
- 2083 Lunge
- 2084 Skate
- 2085 Spot Spin
- 2086 Step Swivel
- 2087 Unwind
- U/A Charleston
- U/A Spot Turn
- U/A Rock Steps

## WALTZ FIGURES

### PHASE I

1102 Step  
1102a Forward (Step)  
1102b Back (Step)  
1102c Side (Step)  
1104 Apart & Together  
1107 Face  
1108 Close  
1110 Thru  
1111 Behind  
1112 Balance (One Step)  
1112a Balance (Side)  
1112b Balance (Forward and Back)  
1114 Box  
1115 Reverse Box  
1116a Rock  
1116b Recover  
1119 Waltz Away and Together  
1119a Circle Away  
1119b Circle Away and Together  
1121 Pickup  
1126 Cross  
    1126a Cross Behind  
    1126b Cross In Back  
    1126c Cross In Front  
    1126d Cross Left In Back  
    1126e Cross Left In Front  
    1126f Cross Right In Back  
    1126g Cross Right In Front

### PHASE II

2114a Open Box  
2114b Progressive Box  
2115a Open Reverse Box  
    2117 Box (Left Turning)  
    2118 Box (Right Turning)  
2123a Vine 3  
2123b Vine 6  
2125 Dip  
2128  
2129 Twisty Vine  
2130 Forward Waltz  
2131 Twirl  
2131b Reverse Twirl  
2132 Twinkle  
2133 Progressive Twinkle  
2135 Left Face Turning Waltz  
2136a Twirl Vine  
2136b Reverse Twirl Vine  
2137 Spin Maneuver  
2138a Wrap  
2138b Unwrap  
2139  
2140 Canter  
2141 Solo Waltz Turn  
2142  
2143 Right Face Turning Waltz  
2144 Roll  
2145 Wheel  
2146  
2147 Lace  
2148 Solo Left Turning Box  
2149 Thru Side Close  
2150 Turn Face Close  
2151 Maneuver  
2152 Thru Twinkle  
2153 Back Twinkle  
2154  
U/A Standard Waltz  
U/A Sway

## BASIC "A" & "B" DIVISION

The following list, used for **Step Selections** in the hash rounds, is a guideline for determining qualification of dancers in the Basic "A" & "B" Division only. RAL Suggested Teaching Progression 1996 is used with "1000" indicating Phase I, and "2000" indicating Phase II.

U/A is UnAssigned. Refer to RAL for Current Definitions listed Alphabetically

### GENERAL TERMS

Acknowledge  
Across  
Back  
Circle  
Forward  
Quick  
Side  
Slow  
Solo

### DIRECTIONS

1 Line of Dance (**LOD**)  
2 Reverse Line of Dance (**RLOD**)  
3 Center of Hall (**COH**)  
4 **WALL**

### POSITIONS

01 Butterfly  
02 Open  
03 Left Open  
04 Open Facing  
05 Left Open Facing  
06 Closed  
07 Semi-Closed  
08 Banjo  
09 Reverse Semi-Closed  
10 Sidecar  
12 Wrapped  
13 B/F BJO  
14 B/F SCAR  
15 Back to Back  
U/A Facing

### ACTIONS

#### PHASE I

1003 Touch  
1004 Apart  
1005 Point  
1006 Together  
1065 Bow  
1066 Bump  
1067 Curtsy  
1068 Tap  
1069 Toe  
1070 Heel  
1071 Shake  
1072 Stamp  
1073 Wiggle

#### PHASE II

2038a Wrap  
2038b Unwrap  
2055 Pivot  
2074 Brush  
2075 Draw  
2076 Kick  
2077 Knee  
2078 Lift  
2079 Swivel  
2080 Twist  
2081 Spin  
2082 Swing

RAL = ROUNDALAB

Pct = Preferred Cue Term (per RAL)

## TWO STEP FIGURES

### PHASE I

1001a Walk  
1001b Run  
1002 Step  
1002a Forward (Step)  
1002b Back (Step)  
1002c Side (Step)  
1007 Face  
1008 Close  
1009 Side Two Step  
1010 Thru  
1011a Behind  
1011b Front  
1012 Balance (One Step)  
1012a Balance (Side)  
1012b Balance (Fwd & Back)  
1014 Box  
1015 Reverse Box  
1016a Rock  
1016b Recover  
1017 Forward Two Step  
1018 Back Two Step  
1019 Away and Together  
1019a Circle Away  
1019b Circle Away & Together  
1020 Strut  
1021 Pickup  
1026 Cross  
    1026a Cross Behind  
    1026b Cross In Back  
    1026c Cross In Front  
    1026d Cross Left In Back  
    1026e Cross Left In Front  
    1026f Cross Right In Back  
    1026g Cross Right In Front  
2093 Stomp  
U/A Cross Walk  
U/A Side Two Step Apart & Together  
U/A Lady Under  
U/A Man Under  
U/A Rock

### PHASE II

2012c Away Step Step (Pct Balance Away)  
2012d Together Step Step (Pct Balance Together)  
    2013a Vine 3  
    2013b Vine Apart & Together  
    2014a Open Box  
    2014b Progressive Box  
    2015a Open Reverse Box  
2022a Hitch ( alt. Pct Double Hitch)  
2022b Hitch (Forward & Back)  
2022c Hitch 6  
2023 Scissors  
2024 Thru Scissors  
2025 Dip  
    2027 Vine 4  
    2028 Vine 8  
    2029 Twisty Vine  
    2030 Vine (Open)  
2031 Twirl  
    2031a Twirl (Vine)  
    2031b Reverse Twirl (Vine)  
2032a Forward Lock Forward  
2032b Back Lock Back  
2033 Hitch 4  
2034 Progressive Scissors  
2035 Wheel  
2036  
2037 Lace  
2038a Wrap  
2038b Unwrap  
2039 Lock  
2039a Forward Lock  
2039b Back Lock  
2040 Scoot  
2041 Limp  
2041a Limp (Front)  
2042 Sand Step  
2043 Cut Back  
2044 Breakaway  
2045 Face to Face and Back to Back  
2045a Face to Face  
2045b Back to Back  
2046 Basketball Turn

[Continued next page]

## TWO STEP FIGURES

### PHASE II cont'd

- 2047 Box, Left Turning
- 2048 Solo Left Turning Box
- 2049 Two Turning Two Steps
- 2050 Box, Right Turning
- 2051 Maneuver
- 2052 Door
- 2053 Sliding Door
- 2054 Traveling Door
- 2055a Pivot, Right Face
- 2056 Roll
- 2057 Hitch Scissors
- 2058 Scissors Hitch
- 2059 Broken Box
- 2060 Traveling Box
- 2061 Circle Box
- 2062 Circle Pickup
- 2063 Circle Chase
- 2064
- 2083 Check
- 2084 Hop
- 2085 Lunge
- 2086 Skate
- 2087
- 2088
- 2089
- 2090 Step Swivel
- 2091 Unwind
- 2092 Skip
- U/A Charleston
- U/A Rock Steps



## WALTZ FIGURES

### PHASE I

1102 Step  
1102a Forward (Step)  
1102b Back (Step)  
1102c Side (Step)  
1104 Apart & Together  
1107 Face  
1108 Close  
1110 Thru  
1111 Behind  
1112 Balance (One Step)  
1112a Balance (Side)  
1112b Balance (Forward and Back)  
1114 Box  
1115 Reverse Box  
1116a Rock  
1116b Recover  
1119 Waltz Away and Together  
1119a Circle Away  
1119b Circle Away and Together  
1121 Pickup  
1126 Cross  
    1126a Cross Behind  
    1126b Cross In Back  
    1126c Cross In Front  
    1126d Cross Left In Back  
    1126e Cross Left In Front  
    1126f Cross Right In Back  
    1126g Cross Right In Front

### PHASE II

2114a Open Box  
2114b Progressive Box  
2115a Open Reverse Box  
    2117 Box (Left Turning)  
    2118 Box (Right Turning)  
2123a Vine 3  
2123b Vine 6  
2125 Dip  
2128 Step Swing  
2129 Twisty Vine  
2130 Forward Waltz  
2131 Twirl  
2131b Reverse Twirl  
2132 Twinkle  
2133 Progressive Twinkle  
2135 Left Face Turning Waltz  
2136a Twirl Vine  
2136b Reverse Twirl Vine  
2137 Spin Maneuver  
2138a Wrap  
2138b Unwrap  
2139 Pivot  
2140 Canter  
2141 Solo Waltz Turn  
2142 Back Waltz  
2143 Right Face Turning Waltz  
2144 Roll  
2145 Wheel  
2146  
2147 Lace  
2148 Solo Left Turning Box  
2149 Thru Side Close  
2150 Turn Face Close  
2151 Maneuver  
2152 Thru Twinkle  
2153 Back Twinkle  
2154 Check  
U/A Standard Waltz  
U/A Sway

## JUNIOR DIVISION

The following list, used for **Step Selections** in the hash rounds, is a guideline for determining qualification of dancers in the Intermediate Division. RAL Suggested Teaching Progression 1996 is used with “2000” indicating Phase II. U/A is UnAssigned. Refer to RAL for Current Definitions listed Alphabetically.

Figures only in Junior (**suspended** at this time)

| <u>Phase I</u> |            | <u>Phase II</u> |                |
|----------------|------------|-----------------|----------------|
| 1094           | Swagger    | 2036            | Change Sides   |
| 1095           | Stroll     | 2064            | Quick Two Step |
| 1096           | Glide      | 2087            | Spot Spin      |
| 1097           | Slide      | 2088            | Spot Turn      |
| 1098a          | Man Under  | 2089            | Spot Pivot     |
| 1098b          | Lady Under | 2146            | see 2036       |
| 1099           | Chug       |                 |                |

RAL = ROUNDALAB

Pct = Preferred Cue Term (per RAL)

## INTERMEDIATE DIVISION

The following list, used for **Step Selections** in the hash rounds, is a guideline for determining qualification of dancers in the Intermediate Division. . RAL Suggested Teaching Progression 2009 is used with “3000” indicating Phase III. **U/A** is **UnAssigned**. Refer to RAL for Current Definitions listed Alphabetically

### GENERAL TERMS

See Appendix C-3 plus

Hold  
Turn away  
Turn In  
Turn Out  
Heel Turn

### DIRECTIONS

See Appendix C-3 plus

Diagonal Line of Dance  
& Centre of Hall (**DLC**)  
Diagonal Line of Dance  
& Wall (**DLW**)  
Diagonal Reverse Line of Dance  
& Centre of Hall (**DRC**)  
Diagonal Reverse Line of Dance  
& Wall (**DRW**)

### POSITIONS

See Appendix C-3 plus

16 Left Open Facing

### ACTIONS

#### PHASE I

See Appendix C-3

#### PHASE II

See Appendix C-3

#### PHASE III

3011 Rise  
3012 Hook  
3013 Fan  
3014 Flare  
3015 Flick  
3016 Dishrag

### MOVEMENTS

#### PHASE III

3021 Slip  
3022 Figure 8  
3023 Buzz  
3024 Change Point  
3025 Heel Pivot  
3026 Swivel Walk  
3027 Pickup

RAL = ROUNDALAB  
Pct = Preferred Cue Term (per RAL)

FIGURES - INTERMEDIATE

PHASE III

TWO STEP

See Appendix C-3 plus

- 3001a Stair Side
- 3001b Stair Forward
- 3002a Fishtail
- 3002b Whaletail
- 3003 Left Turning Two Step
- 3004 Strolling Vine
- 3005 Susie Q

PHASE III

WALTZ

See Appendix C-3 plus

- 3101a Hover
- 3101b Forward Hover
- 3101c Back Hover
- 3102 Thru Hover
- 3103 Whisk
- 3104 Cross Hover
- 3105 Hover Fallaway
- 3106 Chair
- 3107 Forward Chasse (BJO to SCP)
- 3108a Thru Chasse (BJO to SCP)
- 3108b Thru Chasse (SCP to BJO)
- 3109 Turn Left & Right Chasse (CP to BJO)
- 3110 Forward Forward / Lock Forward
- 3111 Back Back / Lock Back
- 3112a Spin Turn
- 3112b Box Finish
- 3113 Impetus to SCP
- 3114 Wing
- 3115 Slip Pivot
- U/A Chasse
- U/A Forward

FIGURES - INTERMEDIATE

PHASE III

FOXTROT

3201 Forward Run Two  
3202a Box  
3203 Progressive Box  
3204 Hover  
3205a Forward Hover  
3205b Back Hover  
3206 Whisk  
3207 Hover Fallaway  
3208 Cross Hover  
3209 Chasse  
3210a Thru Chasse (SCP to BJO)  
3210b Thru Chasse (BJO to SCP)  
3211 Forward Chasse (BJO to SCP)  
3212a Foxtrot Vine  
3212b Foxtrot Twisty Vine  
3213 Box (Left Turning)  
3214 Left Face Foxtrot Turn  
3215 Wing  
3216 Turn Left & Right Chasse (CP to BJO)  
3217 Maneuver  
3218 Right Face Foxtrot Turn  
3219 Spin Turn W/WO Box Finish  
3220 Impetus to SCP  
3221a Chair  
3221b Slip Pivot  
U/A Box Finish  
U/A Thru Hover

PHASE III

CHA CHA

3401a Walk  
3402b Forward Basic  
3403 Cucaracha  
3404a Basic  
3404b 1/2 Basic  
3404c Back 1/2 Basic  
3405a Side Walks  
3405b Crab Walks  
3406a Sliding Door  
3406b Traveling Door  
3407 Sand Step  
3408 Fence Line  
3409 New Yorker  
3410 Shoulder to Shoulder  
3411 Time Step  
3412 Hand to Hand  
3413 Break (to Position)  
3414 Chase  
3415 Chase Peek-a-Boo  
3416 Spot Turn  
3417a Underarm Turn  
3417b Reverse Underarm Turn  
3418 Lariat  
3419 Open Break  
3420 Whip  
3422a Back Basic  
3416 Circle Away and Together  
U/A Chase Peek-a-Boo Double

FIGURES - INTERMEDIATE

PHASE III

RUMBA

3501a Progressive Walks (Forward or Back)  
3501b Kiki Walks  
3501c Circle Away and Together  
3502a Forward Basic  
3502b Back Basic  
3503 Cucaracha  
3504a Basic  
3504b 1/2 Basic  
3504c Back 1/2 Basic  
3505a Side Walks  
3505b Crab Walks  
3506 Door  
3507 Sliding Door  
3508 Sand Step  
3509 Fence Line  
3510 New Yorker  
3511 Shoulder to Shoulder  
3512 Time Step  
3513 Hand to Hand  
3514 Break (to Position)  
3515 Chase  
3516 Chase Peek-A-Boo  
3517 Spot Turn  
3518a Underarm Turn  
3518b Reverse Underarm Turn  
3519 Lariat  
3520 Open Break  
3521 Whip  
3522 Thru Serpiente  
U/A Chase Peek-A-Boo Double  
U/A Corte

PHASE III

JIVE

3601a Chasse Left and Right  
3601b Rock Apart Recover  
3601c Basic Rock  
3602 Fallaway Rock  
3603a Fallaway Throwaway  
3603b Link Rock  
3604a Jive Walks  
3604b Swivel Walks  
3604c Triple  
3605 Throwaway  
3606 Point Steps  
3607a Fallaway, Right Face Turning  
3607b Fallaway, Left Face Turning  
3608a Change Places Right to Left  
3608b Change Places Left to Right  
3609 Change Hands Behind The Back  
3610 Progressive Rock  
3611 Triple, Right Face Turning  
3612 Rock the Boat  
3613 Kick Ball Change  
3614 Shag Step  
3615 Link

## ADVANCED DIVISION

The following list, used for **Step Selections** in the hash rounds, is a qualification of dancers in the Advanced Division. RAL Suggested Teaching Progression 1995 is used with "4000" indicating Phase IV. **U/A** is **UnAssigned**. Refer to RAL for Current Definitions listed Alphabetically.

### GENERAL TERMS

All of Phases I, II, & III

### DIRECTIONS

All of Phases I, II, & III

### POSITIONS

All of Phases I, II, & III

### ACTIONS

#### PHASE I & II

See Appendix C-3

#### PHASE III

See Appendix C-5

#### PHASE IV

4116 Heel Pull  
U/A Gaucho  
U/A Latin Cross  
U/A Ronde  
U/A Sway  
U/A Broken Sway  
U/A Hover Sway

### MOVEMENTS

#### PHASE IV

U/A Hip Rock

RAL = ROUNDALAB

Pct = Preferred Cue Term (per RAL)

ADVANCED FIGURES

PHASES I & II

TWO STEP

See Appendix C-3 & Appendix C-5

PHASE IV

WALTZ

All of Phases I, II & III plus

- 4101 Viennese Turn
- 4102 Forward Hover
- 4103 Back Hover
- 4104 Hover Telemark to SCP
- 4105 Natural Hover Fallaway
- 4106 Back Whisk
- 4107 Left Whisk
- 4108 Diamond Turn
- 4109 Telemark to SCP
- 4110 Drag Hesitation
- 4111 Open Reverse Turn
- 4112 Cross Swivel
- 4113 Hesitation Change
- 4114 Open Natural Turn
- 4115 Closed Impetus
- 4116 Heel Pull
- 4117 Telemark BJO
- 4118 Chair and Slip
- 4119 Change of Direction
- 4120 Weave to BJO
- 4121 Weave to SCP
- 4122 In and Out Runs
- 4123 Hover Corte
- 4124 Cross Hesitation
- 4125 Closed Wing
- 4126 Progressive Wing
- 4127 Outside Swivel
- 4128 Back Passing Change
- 4129 Outside Change to BJO
- 4130 Outside Change to SCP
- 4131 Outside Check
- 4132 Slow Side Lock
- 4133 Promenade Sway
- 4134 Oversway
- 4135 Right Lunge
- 4136 Develope
- U/A Cross Pivot
- U/A Open Finish
- U/A Quick Diamond 4
- U/A Reverse Fallaway From CP / SCP
- U/A Thru Hover to (position)
- U/A Viennese Cross
- U/A Whiplash



ADVANCED FIGURES

PHASE IV FOXTROT

All of Phase III plus

4242 Three Step  
4243 Feather  
4244 Feather Finish  
4245 Back Feather  
4246 Forward Hover  
4247 Back Hover  
4248 Hover Telemark SCP  
4249 Natural Hover Fallaway  
4250 Back Whisk  
4151 Left Whisk  
4252 Diamond Turn  
4253 Drag Hesitation  
4254 Telemark to SCP  
4255a Reverse Turn One Half  
4255b Reverse Turn  
4256 Reverse Wave  
4257 Open Reverse Turn  
4258 Cross Swivel  
4259b Natural Turn  
4259a Natural Turn One Half  
4260 Open Natural Turn  
4261 Closed Impetus  
4262 Back Hover Telemark  
4263 Heel Pull  
4264 Telemark BJO  
4265 Chair and Slip  
4266 Change of Direction  
4267 Promenade Weave  
4268 Weave to BJO  
4269 Weave to SCP  
4270 In and Out Runs  
4271 Hover Corte  
4272 Closed Wing  
4273 Progressive Wing  
4274 Outside Swivel  
4275 Outside Change to BJO  
4276 Outside Change to SCP  
4277 Outside Check  
4278 Slow Side Lock  
4279a Promenade Sway  
4279b Oversway  
4280 Right Lunge  
4281 Developpe

PHASE IV FOXTROT

All of Phase III plus cont'd

U/A Back 3 Step  
U/A Cross Hesitation  
U/A Hesitation Change  
U/A Cross Pivot  
U/A Pivot Right Face Double  
U/A Quick Diamond Four  
U/A Reverse Fallaway From CP  
U/A Reverse Fallaway From SCP  
U/A Whiplash

## ADVANCED FIGURES

### PHASE III

#### QUICKSTEP

3370 Fishtail  
3371 Whaletail  
3372a Hover  
3372b Back Hover  
3372c Forward Hover  
3372d Whisk  
3372e Spin Turn  
3373 Impetus to SCP  
3374 Hover Fallaway  
3375 Wing  
3376 Telemark

### PHASE IV

#### QUICKSTEP

4382 Viennese Turns  
4383a Quarter Turns  
4383b Progressive Chasse  
4384 Charleston Crosses  
4385 Flicker  
4386 Running Forward Locks  
4387 Running Back Locks  
4388 Hover Telemark SCP  
4389 Natural Hover Fallaway  
4390 Back Whisk  
4391 Left Whisk  
4392 Reverse Chasse Turn  
4393a Natural Turn One Half  
4393b Natural Turn  
4394 Open Natural Turn  
4395 Hesitation Change  
4396 Closed Impetus  
4397 Heel Pull  
4398 Telemark to BJO [Closed]  
4399 Chair and Slip  
4400 Change of Direction  
4401 In and Out Runs  
4402 Hover Corte  
4403 Outside Swivel  
4404 Outside Change to BJO  
4405 Outside Change to SCP  
4406 Cross Chasse  
4407 Promenade Sway  
4408 Develope  
U/A Cross Hesitation  
U/A Drag Hesitation  
U/A Pivot Right Face Double  
U/A Quarter Turns and Progressive Chasse  
U/A Reverse Fallaway from CP  
U/A Telemark to SCP [Open]

## ADVANCED FIGURES

### PHASE IV CHA CHA

#### All of Phase III plus

4409 Time Step  
4410a Triple Cha Back  
4410b Triple Cha Forward  
4411 Underarm Turn  
4412 Chase Peek-A-Boo  
4413 Parallel Chase  
4414a Fan  
4414b Alemana (Full)  
4415 Alemana from a Fan  
4416 Hockey Stick  
4417 Cross Body  
4418 Aida  
4419 Flirt  
4420 Umbrella Turn (**2 Def'n**)  
U/A Develope  
U/A Fan (From a 1/2 Basic)  
U/A Switch  
U/A Switch Rock

### RUMBA

#### All of Phase III plus

4501 Alemana  
4502 Fan (From a 1/2 Basic)  
4503 Alemana From a Fan  
4504 Hockey Stick  
4505 Cross body  
4506 Aida  
4507 Switch (Switch Rock)  
4508 Switch Cross  
4509 Flirt  
4510 Develope  
4511 Latin Whisk

### PHASE IV JIVE

#### All of Phase III plus

4643a Link  
4643b Link Rock  
4644 Windmill  
4645 Spanish Arms  
4646 Chicken Walks  
4647 Lindy Catch  
4648 Pretzel Turn  
4649 Shoulder Shove  
4650 American Spin  
4651 Riverboat Shuffle  
4652 Triple Wheel  
4653 Miami Special  
4654 Side Breaks  
U/A Continuous Chasse  
U/A Marchessi  
U/A Sailor Shuffle  
U/A Travelling Sand Step

## ADVANCE FIGURES

### PHASE III

#### TANGO

3701a Walk  
3701b Tango Draw  
3702 Corte  
3703 Side Corte  
3704 Gaucho Turn  
3705 Criss Cross  
3706 Whisk  
3707 Serpiente

### PHASE IV

#### TANGO

4794 Outside Swivel  
4795 Advance Corte  
4796 Telemark to SCP  
4797 Reverse Turn Open Finish  
4798 Reverse Turn Closed Finish  
4799 Open Reverse Turn Closed  
4800 Viennese Turns  
4801a Promenade Sway  
4801b Oversway  
4802 Right Lunge  
4803 Spanish Drag  
4804 Leg Crawl  
U/A Argentine Basic  
U/A Develope  
U/A Doble Cruz  
U/A Open Natural Turn  
U/A Pivot Right Face Double  
U/A Reverse Fallaway From CP  
U/A Reverse Fallaway From SCP  
U/A Slow Ochos  
U/A Turning Tango Closed

[END OF SECTION]

## Square Dance Calling Progression

### All Categories

|                                                                           | Round One                                                      | Round Two                                                                                                | Round Three                                                                               | Round Four                                           |
|---------------------------------------------------------------------------|----------------------------------------------------------------|----------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------|------------------------------------------------------|
| <b>Preteen Novice</b>                                                     | Prepared "Display" singing call.                               |                                                                                                          |                                                                                           |                                                      |
| <b>Preteen</b>                                                            | Prepared "Display" singing call.<br>Must advance to Round Two. | One Patter call.                                                                                         |                                                                                           |                                                      |
| <b>Novice</b>                                                             | Prepared "Display" singing call.                               |                                                                                                          |                                                                                           |                                                      |
| <b>Junior</b>                                                             | Prepared "Display" singing call.<br>Must advance to Round Two. | One Patter call.                                                                                         |                                                                                           |                                                      |
| <b>Interm.</b>                                                            | Prepared "Display" singing call.<br>Must advance to Round Two. | One Patter call.<br>Top Six – Total points Rounds One & Two-must advance to Round Three <b>or</b> Four   | Competitor's choice of one patter <b>or</b> one singing call not used in previous rounds. |                                                      |
| <b>Senior</b>                                                             | Prepared "Display" singing call.<br>Must advance to Round Two. | One Patter call.<br>Top Six – Total points Rounds One & Two-must advance to Rounds Three <b>and</b> Four | One Patter call. other than the Round Two selection.                                      | One singing call other than the Round One selection. |
| <b>Note:</b> Rounds Three and Four are performed as a tip.(See Rule 4441) |                                                                |                                                                                                          |                                                                                           |                                                      |

## Square Dancing Progression

### All Categories

|                           | Round One                                                                                                                             | Round Two                                                                  | Round Three                   |
|---------------------------|---------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------|-------------------------------|
| <b>Preteen<br/>Novice</b> | Three Approved<br>Singing Calls.<br>Center (Display) Position to<br>own Caller & prepared call.                                       |                                                                            |                               |
| <b>Preteen</b>            | Three Approved<br>Singing Calls.<br>Center (Display) Position to<br>own Caller & prepared call.<br>All Teams may go to Round<br>Three |                                                                            | Final Mystery<br>Square Dance |
| <b>Novice</b>             | Three Approved<br>Singing Calls.<br>Center (Display) Position to<br>own Caller & prepared call.                                       |                                                                            |                               |
| <b>Junior</b>             | Three Approved<br>Singing Calls.<br>Center (Display) Position to<br>own Caller & prepared call.<br>All Teams go to Round Two          | Preliminary Mystery<br>Square Dance.<br>All Teams may go to Round<br>Three | Final Mystery<br>Square Dance |
| <b>Interm.</b>            | Three Approved<br>Singing Calls.<br>Center (Display) Position to<br>own Caller & prepared call.<br>All Teams go to Round Two          | Preliminary Mystery<br>Square Dance.<br>All Teams may go to Round<br>Three | Final Mystery<br>Square Dance |
| <b>Senior</b>             | Three Approved<br>Singing Calls.<br>Center (Display) Position to<br>own Caller & prepared call.<br>All Teams go to Round Two          | Preliminary Mystery<br>Square Dance.<br>All Teams may go to Round<br>Three | Final Mystery<br>Square Dance |

## Round Dancing Progression

### All Categories

|                        | <b>Round Two</b>                                                         | <b>Round One</b>                         |
|------------------------|--------------------------------------------------------------------------|------------------------------------------|
| <b>Preteen Novice</b>  | All couples dance the Compulsory Rounds.                                 |                                          |
| <b>Preteen</b>         | All couples dance the Compulsory Rounds.<br>All Couples go to Round Two. | All couples dance the Hash Round Dances. |
| <b>Novice</b>          | All couples dance the Compulsory Rounds.                                 |                                          |
| <b>Basic A &amp; B</b> | All couples dance the Compulsory Rounds.<br>All Couples go to Round Two. | All couples dance the Hash Round Dances. |
| <b>Intermediate</b>    | All couples dance the Compulsory Rounds.<br>All Couples go to Round Two. | All couples dance the Hash Round Dances. |
| <b>Advanced</b>        | All couples dance the Compulsory Rounds.<br>All Couples go to Round Two. | All couples dance the Hash Round Dances. |

## Round Dance Cueing Progression

### All Categories

|                           | Circuit One                                          | Circuit Two                                                                                                            | Circuit Three |
|---------------------------|------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------|---------------|
| <b>Preteen<br/>Novice</b> | All Cuers First Cue.                                 |                                                                                                                        |               |
| <b>Preteen</b>            | All Cuers First Cue.<br>All Cuers go to Circuit Two. | All Cuers cue Circuit Two                                                                                              |               |
| <b>Novice</b>             | All Cuers First Cue.                                 |                                                                                                                        |               |
| <b>Junior</b>             | All Cuers First Cue.<br>All Cuers go to Circuit Two. | All Cuers cue Circuit Two                                                                                              |               |
| <b>Intermediate</b>       | <i>suspended</i>                                     |                                                                                                                        |               |
| <b>Advanced</b>           | All Cuers First Cue.<br>All Cuers go to Circuit Two. | All Cuers cue Circuit Two.<br>Top Six Cuers– Total points<br>Rounds One & Two–must<br>go to Circuit Three Cold<br>Cue. | One Cold Cue  |

[END OF SECTION]



# **CONSTITUTION**

## **COMMITTEE JOB DESCRIPTIONS**

### **ARTICLE I**

#### **BOARD OF DIRECTORS**

The board of directors of the Pacific Northwest Teen Square Dance Festival shall consist of:

Chair

Vice-Chair, U.S.

Vice-Chair, Canada

Current Festival Coordinator

Treasurer

Secretary

### **ARTICLE II**

#### **PURPOSE OF BOARD OF DIRECTORS**

The Board of Directors shall serve to provide a focal point for the PNTSDF Committee, comprised of representatives of all participating Clubs, in arranging each year's Square and Round Dance Festival.

**ARTICLE III**  
**DUTIES OF OFFICERS**

**A. FESTIVAL CHAIR**

May be any person the representatives find qualified to manage the job of Chair.

The Office is not limited to election by club affiliation.

The Festival Chair shall:

- 1) Call representatives' meetings 6 times per year. These will generally be in June, September, November, January, March and the Friday evening preceding Competition Day.
- 2) Prepare and distribute an agenda prior to each meeting.
- 3) Preside over each meeting.

Should the Chair be unable to attend the meeting, this duty shall fall firstly upon the Vice-Chair residing in the same country as the Chairperson.

- 4) Appoint Committees as they are needed.
- 5) Arrange for an Audit of the Treasurer's records after the June Festival meeting (prior to change of officers).
- 6) Receive and approve all payments to be made by the Treasurer.
- 7) Make arrangement for the facilities for the representatives' meetings; preferably at a mid-point location for all representatives.
- 8) Call Directors' meetings, as deemed necessary by the Chair.
- 9) Be required to attend all representatives' and Board of Directors' meetings.

**B. FESTIVAL VICE-CHAIR**

May be any person the representatives find qualified to manage the job of vice-chair. There will be a Vice-chair from Canada and from the U.S. and shall have over-lapping terms of office.

The office is not limited to election by club affiliation.

The Festival Vice-chair shall:

- 1) Distribute information as needed to PNTSDF representatives.
- 2) Serve upon the Ways and Means Committee.
- 3) The Vice-chair from the same country as the Festival Chair shall conduct the scheduled representatives' meetings in the Chair's absence.
- 4) Be required to attend all representatives' and Board of Directors' meetings.

**C. FESTIVAL COORDINATOR**

May be any person the representatives find qualified to manage the job of Coordinator.

The office is not limited to election by club affiliations.

The Festival Coordinator shall:

- 1) Appoint all personnel required to run the Festival in a efficient manner.  
This shall include, but is not limited to:

|                          |                             |
|--------------------------|-----------------------------|
| Chief Square Dance Judge | Saturday Night M.C.         |
| Chief Round Dance Judge  | Round Dance Hash Cuer       |
| Chief Scorekeeper        | Square Dance Mystery Caller |
| Friday Night M.C.        | "Runners"                   |
| Square Dance M.C.        | "Door Monitors"             |
| Calling M.C.             | Security                    |
| Round Dance M.C.         | Other personnel as needed   |

It will be allowable for the Coordinator to delegate the responsibility of choosing personnel, except for those who are required to be approved by the representatives according to the working rules of the PNTSDF.

- 2) Acquire facilities in which to hold the Festival.
- 3) Acquire Badges for clubs to sell.
- 4) Acquire Awards for competition day.
- 5) Acquire ADEQUATE sound equipment for all halls used by the Festival.
- 6) Schedule the sequence of events for the Festival.
- 7) Publish a program.
- 8) Submit required written reports to Chair detailing the Festival progress.
- 9) Be required to attend all representatives' and Board of Directors' meetings.
- 10) Oversee all phases of the Festival.

**D. FESTIVAL TREASURER**

May be any person the representatives find qualified to manage the job of Treasurer.

The office is not limited to election by club affiliation.

The Festival Treasurer shall:

- 1) Handle all financial transactions of the PNTSDF.
- 2) Maintain accurate and up to date records of all transactions.
- 3) Publish and distribute current balance sheet(s) at each PNTSDF representatives' meeting.
- 4) Project needed funds for the Festival to the Ways and Means Committee.
- 5) Pay obligations incurred by the PNTSDF in a timely fashion, as authorized by the Festival Chairperson.
- 6) Be responsible for distribution of, and collection of monies for, Festival Badges.
- 7) Be required to attend all representatives' and Board of Directors' meetings.
- 8) Shall keep a three year library of mysteries available for new clubs entering festival.

**E. FESTIVAL SECRETARY**

May be any person the representatives find qualified to manage the job of Secretary.

The office is not limited to election by club affiliation.

The Festival Secretary shall:

- 1) Maintain attendance records for each representatives' meeting.
- 2) Keep the minutes of each representatives' meeting.
- 3) Publish the minutes of each representatives' meeting.
- 4) Forward a copy of all correspondence to the Festival Chair and present same at the next representatives' meeting.
- 5) Be required to attend all representatives' and Board of Directors' meetings.

## **ARTICLE IV**

### **ELECTIONS**

Elections are held at the March representatives' meeting of the PNTSDF. All officers are elected by a simple majority vote of those clubs present owning voting rights according to the working rules of the PNTSDF.

## **ARTICLE V**

### **MAJORITY/QUORUM**

A quorum shall be considered as those in attendance at any PNTSDF representatives' meeting, who by the working rules own a vote in the PNTSDF proceedings.

For any revisions, a simple majority vote of the representatives is required.

## **ARTICLE VI**

### **TERMS OF OFFICE**

- \* The Festival Chair shall have term of two (2) years. It shall start in June and finish 2 years hence in June.
- \* The Canada Vice-Chair shall have a term of two (2) years. It shall start in June of ODD Numbered Calendar years and finish 2 years hence in June.
- \* The USA Vice-Chair shall have a term of two (2) years. It shall start in June of EVEN Numbered Calendar years and finish 2 years hence in June.
- \* The Treasurer shall have a term of one (1) year, June to June.
- \* The Secretary shall have term of one (1) year, June to June.
- \* The Coordinator shall have a term of one (1) year, June to June.
- \* The Square Dance Chief Judge shall have a term of one (1) year, June to June.
- \* The Round Dance Chief Judge shall have a term of one (1) year, June to June.

